

| DEFENSIVE AND COMPETITIVE BIDDING |
|---|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| Natural, constructive |
| New suit F1, cuebid almost always fit 10+HP, fitjumps |
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| |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 2 nd 15-17 |
| 4 th 11-14 |
| Responses as 1NT opening |
| |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| Weak (nv vs v 0+HP 5+card, other 6-10 5+card) |
| Unusual NT: two lowest 5+/5+ , any strength allowed |
| 1minor – 2♦ : 5+5+ majors, 1 minor - 2♣ = natural |
| Reopen: 11-14 6+card |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| On a major : Cue bid: Michaels 5+OM/5+minor |
| Jump cue bid: asking for a stop |
| |
| VS. NT (vs. Strong/Weak; Reopening;PH) |
| VS strong NT: X: 14+, 2c: both M, 2d: 1M, 2M:5M4m 4 th seat only 2c both majors, rest natural |
| VS weak NT: X:14+, 2c: both M, 2d: 1M, 2M: good overcall |
| |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| Leaping Michaels |
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| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| X:♥, 1♦:♠, 1♥/♠:5♥/♠4+minor, 1NT: minors |
| 2♣: majors, 2♦/♥/♠: short or long |
| |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| System on, XX = 10+HP |
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| LEADS AND SIGNALS | | | |
|---|----------------|-------------------|------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 3/5 | 3/5 | |
| NT | Attitude | 3/5 | |
| Subseq | | | |
| Other: Kantar: 10/9/8 is 2 or 0 higher | | | |
| A for count and unblock, K for attitude | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | Ask count | Ask unblock | |
| King | Ask attitude | Ask attitude | |
| Queen | QJx, Qx | Ask unblock J | |
| Jack | J10x, Jx | J10x, Jx | |
| 10 | XJ10, 10x | XJ10, 10x | |
| 9 | X109, 9x | X109, 9x | |
| Hi-X | | | |
| Lo-X | | | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Low = enc | Low = even | Odd = enc |
| Suit 2 | Low = even | Low = even | Low = S/P |
| 3 | | | |
| 1 | Low = enc | Low = even | Odd = enc |
| NT 2 | Low = even | Low = even | Low = S/P |
| 3 | | | |
| Signals (including Trumps): | | | |
| 2 nd trick: smith: Low is encouraging for opening lead | | | |
| | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| 10+HP, responses natural | | | |
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| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Support X/XX | | | |
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| W B F CONVENTION CARD |
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| CATEGORY: Green |
| NCBO: Belgium |
| PLAYERS: Daniel De Roos 21293 |
| Steven De Donder 19751 |
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| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| Major 5 |
| Minor 3 |
| NT (14)15-17 |
| 2/1 game forcing |
| 3 rd hand openings can be very weak |
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| |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 2♣: any strong or 3-10 with 5+♦ |
| 2♦: MULTI: GF one suit, strong NT or weak 6♥ or 6♠ |
| 2♥: 3-10 4+♥4+♠ |
| 2♠: 3-10 5♠ 4+m |
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| SPECIAL FORCING PASS SEQUENCES |
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| IMPORTANT NOTES |
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| PSYCHICS:Rare |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|---|--|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | | 11-21 | 1♦: 4+♥; 1♥: 4+♠; 1♠: transfer NT or ♦ 1NT: 8-10(11); 2♣: 10+ with ♣; 2♦/♥/♠: transfer ♥/♠/♦ weak(2-6) or strong(GF) | 2 way checkback after any 1-1-1 sequence | |
| 1♦ | | 3 | | 11-21 | Natural; Inverted minors; 2♥ 5-8 4+♥ and 5+♠ 2♠:9-11 4+♥ and 5+♠ | 2 way checkback after any 1-1-1 sequence | |
| 1♥ | | 5 | | 11-21 | 1NT: F1, 3♣: 7-9 4+M; 3♦10-11 4+M 2NT: GF with fit | Gazilli, 1M-2M : 2M+1=general, other short 3♣: any single, 3♦: any void | 2♣ : rev drury |
| 1♠ | | 5 | | 11-21 | Same as 1♥ | Gazilli, 1M-2M : 2M+1=general, other short | |
| INT | | | | (14)15-17 Balanced | 2♣: stayman can be weak or w/o M 2♦/♥/♠/NT: Xfer , 3♣/♦: minors NF/GF | | |
| 2♣ | x | 0 | | 3-10 HP 5+♦ or any strong that is not a solid 1 suiter | 2♦: NF relay; new suit forcing 2NT : F relay | 2♥: 4+♥2suiter or strong NT Min/Min-Max/Max | |
| 2♦ | x | 0 | | Multi: Weak ♥ or ♠ or 22-23 NT or strong 1 suiter | 2♥: NF relay, 2♠: limit for ♥, 3♥/♠: p/c, 3m F1 4♣: asks for transfer, 4♦ bid your M, 2NT: F relay | On 2NT: 3♣/♦: min ♥/♠, 3♥/♠: max ♠/♥ | |
| 2♥ | x | 4 | | 3-10 HP 4+♥4+♠ | 2NT : F relay 3minor F1 | 3♣: min, 3♦: max 44, 3M: max 4M5OM 3NT: max 55, 4m: max void | |
| 2♠ | | 5 | | 3-10 HP 5♠ 4+ ♣/♦ | 2NT: GF relay 3♣: P/C, 3♦: Xfer ♥, 3♥: INV for 4♠ | 3♣/♦: 4+♦/♣, 3♥/♠: 6+♣/♦, 3NT: 544 | XX: comp for 3♠ |
| 2NT | | | | 20/21 | 3♣: Puppet, 3♠: minors 3♦/♥: Xfer | Accept: fit | |
| 3♣ | | Nv5, v6 | | Preemptive (nv vs v very weak) | New suit F1, 4♣ orkc | | |
| 3♦ | | Nv5, v6 | | Preemptive (nv vs v very weak) | New suit F1, 4♦ orkc | | |
| 3♥ | | Nv5, v6 | | Preemptive (nv vs v very weak) | New suit F1, 4♣ slamtry ♥ | | |
| 3♠ | | Nv5, v6 | | Preemptive (nv vs v very weak) | New suit F1, 4♣ slamtry ♠ | | |
| 3NT | | | | Gambling: solid suit No outside A or K | | | |
| 4♣ | | | | play 4♥ from other hand | If not 4♥, cue | | |
| 4♦ | | | | play 4♠ from other hand | If not 4♠, cue | | |
| 4♥ | | | | To Play | | | |
| 4♠ | | | | To Play | | | |
| 4NT | | | | | | | |
| 5♣ | | | | | | HIGH LEVEL BIDDING | |
| 5♦ | | | | | | (O)RKC 4130 | |
| 5♥ | | | | | | Below 5 in our suit : DOPI/ROPI, above DEPO | |
| 5♠ | | | | | | ♥ trump : 3♠ non serious, ♠ trump : 3NT non serious | |

