

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♠		3	3♠	11 - 20 HCP	1 NT = 6 - 9 HP, Others Natural.	2♠ CHECKBACK, Splinter	
1♦		3	3♠	11 - 20 HCP	1 NT = 6 - 9 HP, Others = As Over 1♠	2♠ Checkback; Splinter	
1♥ / 1♦		5	3♠	11 - 21 HCP	1 NT = 6-9 HP, 2 NT = FG RAISE, Bergen raises (3♥); 3 M = PREEMPT, 3 OM / 4♦ = Splinter, 11 - 14 HCP, 3 NT = 12-14 HP Bal = 3 or 4 crd fit	Reraise + PRE: Double raise = Limit; Same general principles as over 1m	
INT				15 - 17 HP, BAL.	2♠ STAYMAN, does not promise 4-card M; JACOBY TRF;	SMOLEN after 2♦: breaking transfer = 4 crd fit on 2♥, strong	
2♠	x	0	3♠	22-23 HP if BAL.	3♠ = PUP STAY; 4 = 5/5 M GF	3 crd top honor on 2♦ / 2 NT, LEBENSOHL	
				Weak 4/4 major	2♠ = weak relay, 0-14 HCP	2♠ - 2♦: 2♥ weak bic ♠ other strong, 8 tricks	
				GF - Strong bal	2♥ = strong relay, 14' HP	2♠ - 2♥: 2♠/3♠ good suit, 8 tricks	
				Any strong hand	2♠ - 2♥ - 3♠ strong 9 tricks	2♠ - 2♥: 2♠/3♠ good suit, 8 tricks	
				NT 24' HP	2♦ - 2 NT - 3♠ Puppet Stayman	2♠ - 2♥: 2♠/3♠ good suit, 8 tricks	
				Multi - weak 2 majors	2♦ - 2 NT - 3♠ Puppet Stayman	2♠ - 2♥: 2♠/3♠ good suit, 8 tricks	
2♥ / 2♠		5		Scrd M - 4 crd m Mudtberg Weak (6-10 Hp); 2 NT = 14' Hp FI	3♥ = NF To play 3♥ or 3♦ 3 NT - To play	On 2 NT: 3♥/♦ = weak - 3♥/♦ = max + good suit.	
2 NT				21-22 HP Bal	PUP STAY: JACOBY TRF: 3♠ = 5 crd + 4 crd ♠; 4♠ = 5/5 M stem, 4♦ = 5/5 M to play; 4 NT = KW		
3♠ / 3♥		6		Pre: undisciplined NV; Classic VUL	New suit = FI		
3♥ / 3♠		6		PRE: Classic VUL	Other M = NAT, 4m = cue		
3 NT	x			GAMBLING: Solid m no stops		HIGH LEVEL BIDDING	
4♠		7		PREEMPT Classic VUL		BLACKWOOD: RKCB; DOP1 ROPLIGHTNER	
4♦		7		PREEMPT Classic VUL		MIXED CUE BIDS	
4♥		8		PREEMPT Classic VUL		SPLINTERS (1♦ - 3♥!! Also)	
4 NT		8		PREEMPT Classic VUL			
				Blackwood			

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS	
1 Suit : 5card : 6-16HCP; 4card : 9-16 HCP		Lead	
Jump RAISE=PRE; 4card fit		In Partner's Suit	
Weak Jump		Small promise	
Michaels Cue Bid		4 th flex - (All)	
Unusual 2NT		As above: All	
Other:		As above: All	
INT OVERCALL (2 nd /4 th Level; Responses: Reopening)		LEADS	
2 nd POS : 15-18 HCP; ALL CONVENTIONS AS INT-OPENING		Vs. Suit	
4 th POS : 10-14 HCP/RESP=NAT		AK(+),AK(+),AKJ10(+)	
DIRECT & JUMP CUE BIDS (Style: Response; Reopen)		KQ, KQ109x, KQJ(+), KQ(+)	
MICHAELS Cue Bid (1M or 1m) - 2NT (5/5) lowest colors:		QJ, QJ(+)	
(1m) - Cue-bid (5/5) other major + unknown minor		J10, J10x(+)	
(1m) - 2M WEAK - 6card		HB10x, 109x(+), H109x(+), 10x	
VS. NT (vs. Strong/Weak; Reopening; PH)		H109x, 98x (+)	
LANDY: 2♣=♦+♦, 4/4, then 2NT=F1; MULTILANDY: 2♣=6cardM		H109x, 98x (+)	
2♣/♦ : color + minor (5/4)		H109x, 98x (+)	
DBL : 16 HP		H109x, 98x (+)	
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		H109x, 98x (+)	
T/O DBL THRU 4♦		H109x, 98x (+)	
VS. ARTIFICIAL STRONG OPENINGS - i.e. 1♠ or 2♠		H109x, 98x (+)	
DBL = opening 12'		H109x, 98x (+)	
OVER OPPONENTS' TAKEOUT DOUBLE		H109x, 98x (+)	
New suit=F at 1-level;		H109x, 98x (+)	
TRUSCOTT : 2NT=Limit raise or better		H109x, 98x (+)	
Double Jump=Splinter		H109x, 98x (+)	
SPECIAL, ARTIFICIAL & COMPETITIVE DBL/SDBLS		H109x, 98x (+)	
Neg DBL Thru 4♦; 1♣-(1♦)-DBL: 4 cards in both M		H109x, 98x (+)	
1m-(1♥)-DBL: Exactly 4♦; 1m-(1♠)-DBL: suggest 4♦, 6 HCP;		H109x, 98x (+)	
NEG DBL, then new suit F1; SUIPP DBL: 3card support non-MIN. OR STR		H109x, 98x (+)	
BAL; RESP DBL: after T/O DBL THRU 3♦		H109x, 98x (+)	
IMPORTANT NOTES		H109x, 98x (+)	
4 th Suit = F by UPH		H109x, 98x (+)	
PSYCHICS: Rare		H109x, 98x (+)	
SPECIAL FORCING PASS SEQUENCES		H109x, 98x (+)	
SIGNALS IN ORDER OF PRIORITY		H109x, 98x (+)	
Partner's Lead		H109x, 98x (+)	
Discarding		H109x, 98x (+)	
1 H=ENCRG		H109x, 98x (+)	
2 H/L=Even		H109x, 98x (+)	
3 H=ENCRG		H109x, 98x (+)	
1 L=DISCRG		H109x, 98x (+)	
2 H/L=Even		H109x, 98x (+)	
3 H=ENCRG		H109x, 98x (+)	
NT 2 H/L=Even		H109x, 98x (+)	
3 H=ENCRG+S/P		H109x, 98x (+)	
Signals (including Trumps):		H109x, 98x (+)	
DOUBLES		H109x, 98x (+)	
TAKEOUT DOUBLES (Style: Responses; Reopening)		H109x, 98x (+)	
Opening Values: 1m - (DBL) - 1M - (2M) = NAT		H109x, 98x (+)	
2 nd : 12 HP or less with better shape		H109x, 98x (+)	
4 th : 9 HP or less with better shape		H109x, 98x (+)	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		H109x, 98x (+)	
GAMBLING 3NT (SOL m. no outside STOP)		H109x, 98x (+)	
LEBENSÖHL - SLOW after 2-level O/C of INT		H109x, 98x (+)	
MUIDERBERG		H109x, 98x (+)	
MULTI 2 DIAMONDS		H109x, 98x (+)	
2 ♣ WEAK BOTH MAJORS		H109x, 98x (+)	
2 OVER 1 Response : Promise rebid		H109x, 98x (+)	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		H109x, 98x (+)	
2 OVER 1 Response : Promise rebid		H109x, 98x (+)	
INT Opening : 15 - 17 HP		H109x, 98x (+)	
2 ♣ : Both Majors - weak (4-4)		H109x, 98x (+)	
2M : Muidenberg		H109x, 98x (+)	
PRE: Classic;		H109x, 98x (+)	
Natural; 5-card M; BERGEN RAISES; longest minor :		H109x, 98x (+)	
GENERAL APPROACH AND STYLE		H109x, 98x (+)	
SYSTEM SUMMARY		H109x, 98x (+)	
CATEGORY: GREEN		H109x, 98x (+)	
NCBO: BEL		H109x, 98x (+)	
PLAYERS: TERRY Luc - 14691 - MINJAW Eijc - 19192		H109x, 98x (+)	
BONTE Ludo - 17575 - OOGHE Ph. - 14682		H109x, 98x (+)	
SIMOENS D. - 21632 - ROGIEST Jo - 12894		H109x, 98x (+)	
DINGENS Jp - 11356		H109x, 98x (+)	
VANDENBUCKE Bea - 13993		H109x, 98x (+)	
W B F CONVENTION CARD		H109x, 98x (+)	

