

TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
	3	3♠	11 - 20 HCP	1 NT = 6 - 9 HP. Others Natural. 3♣ PRE (6 - 9 HCP)	2♣ CHECKBACK. Splinter	
	3	3♠	11 - 20 HCP	1 NT = 6 - 9 HP. Others = As Over 1♣	2♣ Checkback; Splinter	
	5	3♠	11 - 21 HCP	INT=6-9 HP. 2NT=FG RAISE. Bergen raises (3♣/♦); 3M=PREEMPT; 3OM/4♦/♠ = Splinter, 11-14 HCP, 3NT=12-14 HP Bal = 3 or 4 crd fit	Reraise+PRE: Double raise=Limit; Same general principles as over 1m	
			15 - 17 HP, BAL,	2♣=STAYMAN, does not promise 4-card M; JACOBY TRF;	SMOLEN after 2♣: breaking transfer=4crd fit on 2♥/♠, strong	
			5-card M possible	3♣=PUP STAY; 4♦=5/5 M GF	3crd top honor on 2♣ / 2NT, LEBENSOHL	
x	0	3♠	22-23 HP if BAL	2♣=weak relay. 0-14 HCP 2♥/♠: Weak relay longer ♥ or ♠	2♣-2♦; 2♥ weak bic ♥/♠ other strong, 8 tricks 2♣ - 2♥ - 2NT (22 - 23 Hp) Puppet	
			Strong single suiter	2♣ - 2♥/♠ - 3♣♦♦♦: strong 8 tricks	2♣-2♦; 2♠/3♠/3♥ good suit 8 tricks	
			Weak 4/4 major	2NT=strong relay 14+ HP	2♣ - 2NT - 3♣(4/4 weak min)	
x	0		GF - Strong bal	2♥=relay weak, 2NT 14+ HP	2♦-2♥-2♣-3♣=NEG (or ♠ + pos)	
			Any strong hand	2♦ - 2♥ - 3♣♦♦♦ strong 9 tricks	2♦-2♥-3x-3NT = NEG	
			NT 24+ HP	2♦ - 2NT - 3♣ Puppet Stayman		
			Multi - weak 2 majors			
	5		Muiderberg Weak (6 - 10 Hp): 5crd M - 4crd m	2NT = 14+ Hp F1 3♣ = NF To play 3♣ or 3♦ 3 NT - To Play.	On 2NT: 3♣/♦ = weak - 3♥/♠ = max + good suit.	
			21 - 22 HP Bal	PUP STAY; JACOBY TRF; 3♣=5crd♦+4crd♥; 4♦=5/5 M stem; 4♥=5/5M to play; 4NT=KW		
	6		Pre : undisciplined NV; Classic VUL	New suit = F1		
			PRE : Classic VUL	Other M = NAT, 4m=cue		
	6					
x			GAMBLING : Solid m no stops			HIGH LEVEL BIDDING
	7		PREEMPT Classic VUL			BLACKWOOD: RRCB; DOP1 ROP1; LIGHTNER
	7		PREEMPT Classic VUL			MIXED CUE BIDS
	8		PREEMP Classic VUL			SPLINTERS (1♠ - 3♥!! Also)
	8		PREEMP Classic VUL			
			Blackwood.			



DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
1 Suit : 5crd : 6-16HCP; 4crd 9-16 HCP
Jump RAISE=PRE, 4crd fit
Weak Jump
Michaels Cue Bid
Unusual 2NT
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd POS : 15-18 HCP: ALL CONVENTIONS AS INT-OPENING
4 th POS : 10-14 HCP/ RESP=NAT
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit :
2-Suit : Weak 2NT=lower colors; 2 unbid suits
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
MICHAELS Cue Bid (1M or 1m) – 2NT (5/5) lowest colors;
(1M) – Cue-bid (5/5) other major + unknown minor
(1m) – 2M WEAK - 6crd
VS. NT (vs. Strong/Weak; Reopening; PH)
LANDY: 2♣=♥+♠, 4/4, then 2NT=F1; MULTI LANDY: 2♣=6crdM
2♥♣ : color + minor (5/4)
DBL : 16' HP
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O DBL THRU 4♥
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Dbl = opening 12'
OVER OPPONENTS' TAKEOUT DOUBLE
New suit=F at 1-level.
TRUSCOTT : 2NT=Limit raise or better
Double Jump=Splinter

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Small promise	1 st /3 rd /5 th	
NT	4 th flex - (Att)	1 st /3 rd /5 th	
Subseq	As above; Att	As above; Att	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+); Ax(+); AKJ10 (+)	AK, AKx (+)	
King	KQ; KQ109x; KQJ(+); KQx(+)	KQ; AKJ10(+); KQ109(+)	
Queen	QJ; QJx(+)	KQx(+); QJ; QJx(+); AQJx(+)	
Jack	J10; J10x(+);	J10; J10x(+);	
10	HB10x; 109x(+); H109x(+); 10x	HB10x; 109x(+); H109x(+); 10x	
9	H109x; 98x (+)	H109x; 98x (+)	
Hi-X	Sx; HxS; HxSx; SxSx; HxxS	Sx; Sxx; 9Sxx; HxxS (+)	
Lo-X	Idem	Idem	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi=ENCRG	Hi/Lo=Even	Hi=ENCRG
Suit 2	Hi/Lo=Even	H / P	Hi/Lo=Even
3	Hi=ENCRG		
1	Lo=DISCRG	Hi/Lo=Even	Hi=ENCRG
NT 2	Hi/Lo=Even	H / P	Hi/Lo=Even
3	Hi=ENCRG+ S/P		
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Opening Values: 1m - (DBL) - 1M - (2M) = NAT			
2 nd : 12' HP or less with better shape			
4 th : 9' Hp or less with better shape			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Neg DBL Thru 4♥: 1♣-(1♠)-DBL: 4' cards in both M			
1m-(1♥)-DBL: Exactly 4♠. 1m-(1♠)-DBL suggest 4'♥, 6'HCP;			
NEG DBL, then new suit F1; SUPP DBL: 3crd support non-MIN. OR STR BAL; RESP DBL: after T/O DBL THRU 3♣			

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: BEL
PLAYERS: TERRY Luc - 14691 - MINJAUW Elsje - 19192
BONTE Ludo - 17575 - OOGHE Ph. - 14682
SIMOENS D. - 21632 - ROGIEST Jo - 12894
DINGENS Jp - 11356
VANDENBULCKE Bea - 13993
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural; 5-card M; BERGEN RAISES; longest minor ;
PRE: Classic;
2M : Muiderberg
2♣ : Both Majors - weak (4-4)
INT Opening : 15 - 17 HP
2 OVER 1 Response : Promise rebid
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
GAMBLING 3NT (SOL m, no outside STOP)
LEBENSÖHL - SLOW after 2-level O/C of INT
MUIDERBERG
MULTI 2 DIAMONDS
2♣ WEAK BOTH MAJORS
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
4 th Suit = F by UPH
PSYCHICS: Rare