



OPENING	TI CK IF AR TI FI CI AL	MIN · NO. OF CAR DS	NEG .DB L THR U				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		Min 2		12H +	1♦ = 4 cards 1♥/1♠ = 4 cards minimum 1NT = 8-10H - 2NT + = 11-12H balanced	on opponent overcall = collant on opponent double XX with 11 pts +	
1♦		4		12H + If weak, possible 4♦ & 5♣	1♥/1♠ = 4 cards minimum 1NT = 6 - 10H - 2NT + = 11-12H balanced	on opponent 1NT = weak colour of X penalty if strong	
1♥		5		12H + {	2♥/2♠ with 6/10 H fitted 2♣/2♦ with 11-15 H + fitted ( 3 of 4 pos.)		
1♠		5		12H + {			
INT				15-17H regular hand	Stayman 3 resp. Pos.weak		
				6-3-2-2 / 5-4-2-2 pos.-	Texas minor 2SP (club) - 2NT (diamond)		
2♣				Strong 22-23H or max.5 losers	Always 2♦		
2♦				Forcing game	Classical ( the aces.)		
2♥		6		Weak all posit.	min. 15 pts 2SA fitted or one-suiter		
2♠		6		Weak all posit.	min. 15 pts 2SA fitted or one-suiter		
2NT				20-21H regular hand	Puppet		
3♣				}			
3♦				} 7 cards - weak			
3♥				}			
3♠				}			
3NT							
4♣							
4♦							
4♥							
4♠							
4NT							
5♣						<b>HIGH LEVEL BIDDING</b>	
5♦							
5♥							
5♠							