



WBF Convention Card 2.18

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE			
style:Sound/15-		Lead	In Partner's Suit	
responses: NATURAL / JUMP RAISE=pre(4card fit,3-8 HCP)	Suit	1/3/5	1/3/5	Category: Natural
in bal pos: can be light	NT	ATTITUDE= the lower the better	1/3/5	Country: BELGIUM
	Subseq	ATT		Event: ALL EVENTS
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	Other:	SP=always REVOLVING DISCARDS	COUNT:hi/lo=even	Players: DIRK DEVOOGHT-VBL16843 FRANK RAES-VBL 16844 CHAVER
2nd POS:15-17 responses:checkback stayman+ 4way transfer		vs suit: Ace and Queen ask ATT	King asks CT	SYSTEM SUMMARY
4th POS: 11-14 responses: same		Vs NT: Ace asks ATT ; King asks UB/CT ; Queen asks UB		GENERAL APPROACH AND STYLE
		If partner leads an ace vs suit contract and dummy holds a singleton,we		DUTCH ACOL
JUMP OVERCALLS (Style; Responses; Unusual NT)		give SP.If dummy holds Qxx(+), we give CT.		
1-Suit: NVul:WEAK(5-11-) Vul:INTERMEDIATE(11+-15)	LEADS			
2-Suit: GHESTEM	Lead	Vs. Suit	Vs. NT	
Reopen: As above	Ace	AKx, Ax(+)	AK AKx(+)	1NT Openings: 15-17 BALANCED-no 5 card M
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	King	AK, KQ(+),KQ109	KQ, AKJ10	2 OVER 1 Responses:10+
	Queen	QJ, QJx(+)	KQ109, QJ, QJ(+)	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
GHESTEM	Jack	J10, J10(+), KJ10(+)	J10, J10(+), KJ10(+)	MULTI 2♠ or 6+ ♠ weak or semiF(8/9 tricks) or NT 23/24 or 27/28
jump cue: asks stop for 3NT	10	10 x, 109(+), H109(+)	10x, 10 9x(+), H109(+)	MULTI 2♦ or 6+M/weak or GF(10 tricks) or NT 25/26 or 29/30
	9	9x	9x	2M=Muidenberg=weak/5Major + 4+(nvul) or 5+(vul)minor
VS. NT (vs. Strong / Weak; Reopening; PH)	Hi-x	Sx	Sx,xSx,xSSx,HSx,HxSx (or HxxS)	GAMBLING 3NT
ASPRO:2♠5+/4+, ♠ other color-->2♦no3+ ♠ then2NT=3colors,shor ♠2 ♠3+ ♠	Lo-x	HxS, HxxxS,xxS,xxxxS	HxxS (or HxSx),xxxxS	WEAK JUMP OVERCALL(nvul)-INTERMEDIATE JUMP OVERCALL(vul)
2NT=9-12 no 3 ♠ second suit?	SIGNALS IN ORDER OF PRIORITY			GHESTEM
2 ♠5+/4+, ♠ minor-->analogue		Partners Lead	Declarer's Lead	Discarding
2 ♠ ♠ ♠	Suit:1st	Hi=ENCRG	Hi/lo=E	S/P=revolving discards
2NT=strong 2-suiter(not ♠ or ♠)	2nd	S/P	S/P	
	3rd	Hi/lo=E		
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)	NT: 1st	Hi=ENCRG	Hi/lo=E	S/P
3♠ to 4 ♦ double= T/O	2nd	S/P	S/P	
3m-4m=world convention=5+/5+M strong hand	3rd	Hi/lo=E		
3m-4 other m=world convention=5+/5+ other m + a M	Signals (including Trumps): Trumps:Hi-lo shows interest in ruff ; NT: Smith			
VS. ARTIFICIAL STRONG OPENINGS	DOUBLES			
Vs 1♠ opening: double=♠4+/4+)	TAKEOUT DOUBLES (Style; Responses; Reopening)			
1NT= ♠ ♠	T/O DBL=3+other colors/12+ or 16+/any shape			
Over 1♠ or 1♠(P)-1♦1 level=5+ card/0+points	RESPONSES: simple response=8+ jump=9-11 cue=GF			
2 level=4+/4+ suit +higher suit/0+ points	REOPENING T/O DBL : can be weak : 7+			
Over 1♠(P)-1♦ double=♠ ♠	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
1NT= ♠ ♠	NEG DBL THRU 2♠(opps vul)-4 ♠(oppsnvul)			
OVER OPPONENTS' TAKE OUT DOUBLE	RESP DBL thru 4♦			
vs 1M-dbl: TRUSCOTT=2M=fit/0-6 2NT=fit/10-11 3M=fit/6-9	COMP DBL			
vs 1m-dbl: REVERSED TRUSCOTT=2m=fit/0-6 2NT=fit/6-9 3m=fit/10-11	LEAD-DIRECTING DBL(L/D)			
WEAK JUMP SHIFTS : 2 LEVEL=6card 0-5HP/ 3-LEVEL=6card 5-9	MAXIMAL OVERCALL DOUBLE			
	SUPPORT DOUBLE+REDOUBLE			
OPENING BID DESCRIPTIONS	LIGHTNER DOUBLE			
OPENING BID DESCRIPTIONS	Psychics: seldom			

1♣		4(3)	2♣ opps vul	11+ (if 18+ and 4333 with 4cM)	natural	2♣ after 1NT:superstayman reverse bid after 2/1 answer=14HP or real reverse	
1♦		4	4♥ oppsnvul	11+	splinter(11-15)	4th suit forcing	
1♥		4	same	11+(may be less in 3rd/4th)	jacoby 2NT=12+bal or 16+ 3NT=7-10 unbal/4♥0-6 unbal	LONG SUIT GAME TRY after T/O double:JUMP SHIFT=PRE	reverse drury
1♠		4	same	same	same		
1NT				15-17	stayman+jacoby transfer 2♣ confi=controls +fit asking 2NT=6c minor+6-8hp 3 level=slam interest/unbal	smolen lebensohl if intervention SOS convention if double	
2♣	X	0	same	6+♦ weak or semiF(8/9 tricks uni/bicolor) or NT 23-24 or 27-28	2♦ no interest if weak 2NT=game interest	3♦6+♦6-8hp	
2♦	X	0	same	6+♥ or ♠ weak or gameF(10+tricks) or NT25-26 or 29-30	2♥ no interest vs weak♥ 2♠ no interest vs weak♠ 2NT=asking	3♣♥5-8- 3♦♠5-8- 3♥♣8+/11 3♠♥8+/11	
2♥	X	5		weak/5♥+ 4+m(nvul) or 5+m(vul)	2NT=asks/game interest(mostly for 3NT) 3♣ pass or correct 3♦ inviting for 4♥ 3♥ not inviting 3♠ GF/6+♠ 3NT=to play 4m=splinter 4♥ two way	3♣♥5/8- 3♦♠5/8- 3♥♣8+/11 3♠♥8+/11	
2♠	X	5		same as above			
2NT				20-22(mostly bal)	puppet stayman(3NT=5♠♥)jacoby transfer/confi		
3♣		7		NAT, PRE			
3♦		7		NAT, PRE			
3♥		7		NAT, PRE			
3♠		7		NAT, PRE			
3NT	X			gambling			
4♣	X	0		namyats:strong 4♥ opening	4♦ dont want to be leader		
4♦	X	0		namyats:strong 4♠ opening	4♥ dont want to be leader		
4♥				NAT, PRE			
4♠				NAT, PRE			
4NT	X			asks for specific ace	5♣ no ace 5♥♠♠ ace 5NT=2 aces 6♣♣ ace		

#### HIGH LEVEL BIDDING

1st + 2nd round controls equally

-->if fit:4NT=RKCB :1430 ; 5NT answer=1/3 key c.+useful void; 6suit answer=2 key

c.+void in bidden suit ; 6trumpsuit=2kc=void in higher suit

then 5NT=king asking-->answer:cheapest king

then 6suit=asking bid-->6 trump suit=no third round control ; 7 trump suit=3rd round control

-->if no fit:4NT=Roman Blackwood 14/30/2/2with K in first suit of 4NT bidder

then subsequent bid=king asking->cheapest king 5NT=end bid

-->if NT opening:direct 4/5NT=quantitative

EXCLUSION BLACKWOOD->0314

roman DOPI/DEPO

JOSEPHINE 5NT( bid 7 if 2 trump tophonnors)