	C AND COMPETITIVE BIDDING
overcalls (responses; 1	
(6)8 - 16(17) HCP 5 c	ard - natural
2 level: (10)12-16(17) 1	HCP 5 card natural
ZT overcall (2nd/ 4th	n hand; responses; reopening)
15 -18 HCP + stop ; res	
	F
4th hand: (11)12-14 HC	CP (opening minor) 11-15 (opening major)
-> resp Stayn	
Jump Overcalls	
2ZT = Unusual : lowes	t suits
Suit: 6+ card (5)6 - 10	HCP (wider range if partner passed)
DIRECT &JUMP CU	JE BIDS
Michaels cuebid adapte	ed
Cue 2-level : highes	
Cue 3-level : highes	st and lowest suit
Defense vs NT:	
Multi Landy	
$X = \text{strong} (\text{ in } 4^{\text{th}} \text{ hand})$	= 6+ minor)
Defense vs PREEMP	TS (DBL; Cue-bids; Jump; NT-bid)
Obl: take-out;	
2NT : (15)16-18 HCP -	+ stop
Overcall is constructive	
NT after 3 S/H: mind	or suits
NT : to play	
Leaping Michaels (5/5	or longer)
Defense vs strong arti	ficial opening bids such as 1♣ or 2♣
x = majors, 1NT = min	ors
Rest = natural, but can	be aggressive, with jump is weak
OVER OPPONENT'S	S T/O DBL
	or (1x) 1M (x)

		LE	ADS and SIGN	NALS		
LEADS						
		lead			rtner's suit	
suitcontract		Attitude		1/3/5	1/3/5	
NT contract		Attitude		1/3/5	1/3/5	
•	. A TT	ATT ATTD	02 111/ 111/72	IID 10	2 111000	
			03, HV, HV73,		5, H <u>10</u> 98, broken series or intern	
	Hon (H		n nouning, top se	21168 01	oloken series of intern	
LEADS	Tion (I	1 <u>10</u> 70)				
lead		suitcontract		NT-c	NT-contract	
Ace		Asks attitud			attitude	
King		Asks count			deblok or count	
Queen		QJ+, Qx			+, KQ+	
Jack		(K)JT+		(K)J		
10		(K)(Q)T9+, Tx		_ ` / `	Q)T9+	
9		(K)(Q)(J)98	8+, 9x	(K)(0	(K)(Q)(J)98+	
~~~~	~					
SIGNAL		1 1	T 1 1 1		11. 11	
	Partner leads		Leader leads		discarding	
1	1 Attitude H / L		Count H/L ev	ven .	Attitude H/L	
Kleur 2	Count :	H/L even			Lavinthal	
3 Lavinthal		nal				
1 Attitude H/L		Count H/L ev	ven .	Attitude H/L		
	ZT 2 Count H/L even				Lavinthal	
3	Lavintl	nal				
			DOUBLES			
T/O DOU	BELS	(responses,	balancing)			
		11 .1			ID.	
			uits covered or 1	16+ HC	P	
Adout 3H	r weak	er in balanci	ng seat			
responses	Suit w	ithout jump	: 0-8 HCP			
P - 113 <b>-</b> B		ith jump: 9				
	G 1:	4. 12± UCD				

## Suit with jump: 9-11 HCP Cuebid: 12+ HCP SPECIAL, ARTIFICIAL & COMPETITIEVE DBLS/RDLS DOPI – ROPI after bid or DBL on 4 NT RDBL after DBL on Control bid: 1st Control Support DBL

## BELGIAN BRIDGE FEDERATION NAME of TEAM: Boeckenberg 1 NAT 2 Players VBL # Michel Hellin 18310 Guido De Beuckelaer 17210 SYSTEM SUMMARY Majors 5, ♦ 4 **GENERAL APPROACH and STYLE** Natural T-Walsh 2-over-1 GF Double deux (Three Way Check Back) Serious and non-serious bids SPECIAL BIDS THAT MAY REQUIRE DEFENSE weak 2♠ Multi $2 \spadesuit$ (6(5)+ card $\heartsuit$ – 6-10 HCP of semi forcing) Multi 2♣ weak ♦ or manche forcing or strong NT Splinter, Drury Transfers on double on 1M 3th and 4th suit is RF Lebensohl (after dbl on weak 2) and Rubensohl Check back Stayman 1m (1H) 1S = 0-3 spadesLong suit trial, support DBL Neg DBL till 4♥ Control bids 3, 4 en 5 level 4 NT: RKC (41/30/2KC/2KC+TRQ) Exclusion Blackwood Blackwood Quantitative SPECIAL FORCING PASS SEQUENCIES

## SPECIAL FORCING PASS SEQUENCIES DOPI - ROPI - DEPO after DBL or bid on 4 NT

## IMPORTANT NOTES

**PSYCHICS:** 

NG	IAL	JMBER DS	VE RU				
OPENING	X as ARTIFICIAL	MIN. NUMBER OF CARDS	NEGATIVE DBL. THRU	DESCIPTION	RESPONSES	SUBSEQUENT ACTIONS	PASSED HAND BIDDING
1 <b>*</b>		2 4		11 – 20 HCP 11 - 20 HP	T-Walsh Inverted minors: 2 level 10+ HP 3 level (4)6 - 9HP	Accepting T-walsh on the 1-level with 3 card or 4card with 15-17HP. Accepting on the 2-level is 11-14HP and on the 3-level 18-19HP.	natural
1 ♥ /1 ♠		5		11 – 20 HP	Bergen raises adapted - system off after overcall 2ZT = MF  1ZT = SF after opening in 1st or 2nd seat  Drury after opening in 3 rd or 4 th seat	After 1 ♥/1 ♠ - 1NT is 2 NT GF	Drury
IZT				15-17 HP balanced incl 5M332 Slighty irregular is possible (4M5m, high single, bad 6m)	Stayman; transfers for all suits Smolen 3♣ asks 5card M - 3♦ multi invite	Natural	
2*	X			Weak with ◆ or gameforcing or Strong NT (24+HP)	2♦ relay, NF 2NT = asking, RF		
2◆	X	5		Multi: 6+ card ♥ 5-10HCP or Semi forcing (when NT 22-23 HP)	2♥ relay; NF 2♠,nat, invite but NF - 3♣,3♦: nat, RF 2NT = asking, RF	Strength and suit	Preëmpt could be good 5card suit.
2♥		4		Weak: ♥ and ♠ 5-10 HCP	2NT = asking, RF 3★: min (->3 ♦ asks), 3 ♦: 5/5 max, no void, 3♥/♠: max, 3NT: 4/4 max, 4♣: 5/5 void ♣, 4 ♦: 5/5 void ♦	Strength and suit	Could be weaker opening or less distributional
2 🌲		6(5)		weak: 5-10 HCP 6+ card ♠ vul 5+ card ♠non-vul	2NT asking, RF New suit: nat – RF	-	
2NT				20-21 HCP semi-balanced 5 card ♥/♠possible, same as 1NT-opening	Jacoby transfers; Puppet 3♠: minors		
3.		7(6)		Max 10 HP	3♦ : asking – 4♦ : RKC for ♣	3♥ denies 3cM, 3♠ shows 3c♥, 3NT both	Opening has a wider range and
3♦		7(6)		Max 10 HP	4♣ : RKC for ♦	4 in suit: to play - 4NT: RKC	could be with less distribution
3♥		7(6)		Max 10 HP	New suit is control	4 in suit: to play - 4NT: RKC	if partner has already passed
3 <b>A</b> 3NT	X	7(6)		Max 10 HP gambling	New suit is control  4♣: negative; 4♠: slam interest	4 in suit: to play - 4NT: RKC	
	Λ	7		gamonng	+ . negative, + ▼. Stant Interest		
<b>4♣ 4♦</b>		7				1	
4 <b>v</b>		7					
4 🖍		7					
4NT	X			minors			
5 <b>.</b>		8				HIGH LEVEL BIDDING	
5♦		8				Cuebids, exclusion BW, RKCB, DOPI-ROPI	
5♥							
5 <b>A</b>							