

DEFENSIVE AND COMPETITIVE BIDDING
overcalls (responses; 1 / 2 level; reopening)
6 – 15 HCP 5 card - natural
2 level: 10-15 HCP 5 card natural
1ZT overall (2nd/ 4th hand; responses; reopening)
15 -17 HCP + stop ; resp Stayman, Jacoby
4th hand: 10-14 HCP + stop; resp Stayman, Jacoby
Jump Overcalls
2ZT : Unusual 5/5 in lowest suits
Suit: 6+ kaart 6 - 12 HCP
DIRECT & JUMP CUE BIDS
Michaels cuebid
Defense vs NT:
Multi Landy
Defense vs PREEMPTS (DBL; Cue-bids; Jump; NT-bid)
Dbl: constructive - opening strength;
2NT : 16-18 HCP + stop
Overall is constructive
4 ZT na 3 S/H : minor suits
3 ZT : to play
World Convention
Defense vs strong artificial opening bids such as 1♣ or 2♣
Natural - constructive
OVER OPPONENT'S T/O DBL
Systems on - no changes

LEADS and SIGNALS			
LEADS			
	lead	In Partner's suit	
suitcontract	Small promising / MUD		
NT contract	Small promising		
suitcontract: AH, AHx, AHB103, HV, HV73, HB103, H1098 , NT: 4th best or top of nothing; top series or broken series or internal series + Hon (H1098)			
LEADS			
lead	suitcontract	NT-contract	
Ace			
King	Promises Q or A	Promises Q	
Queen	Promises J	Promises J	
Jack	promises 10, or double or single	Promises 10 + ev Hon	
10	Highest of series, doubleton, singleton	Highest of series + ev. Hon	
9			
Hoog -X			
Laag - X			
SIGNALS			
	Partner leads	Leader leads	discarding
1	Attitude H / L	Count H/L even	Attitude H/L
Kleur 2	Count H/L even		Lavinthal
3	Lavinthal		
1	Attitude H/L	Count H/L even	Attitude H/L
ZT 2	Count H/L even		Lavinthal
3	Lavinthal		
DOUBLES			
T/O DOUBELS (responses, balancing)			
Opening strength - all other suits covered or 16+ HCP			
responses: Suit without jump: 0-7 HCP			
Suit with jump: 8-11 HCP			
Cuebid: 12+ HCP			
SPECIAL, ARTIFICIAL & COMPETITIEVE DBLS/RDLS			
DOPI – ROPI after bid or DBL on 4 NT			
RDBL after DBL on Control bid: 1 st Control			

BELGIAN BRIDGE FEDERATION
NAME of TEAM: Boeckenberg BC 1
NAT 3 D
Players VBL #
Dirk Poschet 12785
Guido De Beuckelaer 17210
Frank Deschryver 11078
SYSTEM SUMMARY
Majors 5, ♦ 4
GENERAL APPROACH and STYLE
Natural
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
4th suit is MF
Lebensohl
Check back Stayman
Splinter
Long suit trial
support DBL
Neg DBL till 4♥
Drury
Control bids 3, 4 en 5 level
4 NT: RKC (30/41/2KC/2KC+TRQ)
Exclusion Blackwood
SPECIAL FORCING PASS SEQUENCIES
IMPORTANT NOTES
PSYCHICS:

OPENING	X as ARTIFICIAL	MIN. NUMBER OF CARDS	NEGATIVE DBL. THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTIONS	PASSED HAND BIDDING
1♣		2		11 – 20 HCP	Inverted minors: 2 level 10+ HP 3 level 6-9 HP 2ZT 0-5 HP	Bids in color are stops	
1♦		4		11 - 20 HP			
1♥/1♠		5		11 – 20 HP	2ZT = MF	New color = singleton or renonce 3NT = 14-16 HP ♥/♠ 3 level = 17+HP , 4 level = 12-13 HP	
IZT				15 – 17 HP regular distr.	Stayman ; transfers for all suits	natural	
2♣	X			semi forcing or strong NT 22-23 HP	2♦ relay, RF	Strength and suit	
2♦	X			manche forcing	2♥ relay ; RF	Strength and suit	
2♥		6		Weak 6+card ♥ 6-10 HCP	2NT = 15+ HCP, RF	Mini/mini – maxi/maxi	
2♠		6		Weak 6+ card ♠ 6-10 HCP			
2NT				20-21 HCP regul. distr. 5 card ♥/♠ possible	Jacoby transfers; Niemeyer 3NT is 4/5 ♥/♠ 3♠ is both minors		
3♣		7		Max 11 HP	New suit 3 level is RF- 4 level : Control	4 in suit: to play - 4NT: RKC	
3♦		7		Max 11 HP	New suit 3 level is RF- 4 level : Control	4 in suit: to play - 4NT: RKC	
3♥		7		Max 11 HP	New suit is control	4 in suit: to play - 4NT: RKC	
3♠		7		Max 11 HP	New suit is control	4 in suit: to play - 4NT: RKC	
3NT	X			gambling	4♣ negative; 4♦ slaminterest		
4♣		8					
4♦		8					
4♥		7		To play			
4♠		7		To play			
(4NT)							
5♣		8				HIGH LEVEL BIDDING	
5♦		8					
(5♥)							
(5♠)							