

**DEFENSIVE AND COMPETITIVE BIDDING**

OVERCALLS (Style: Responses: 1/2 level; Reopening)
Natural
1 NT OVERCALL (2nd/4th Live; Responses: Reopening)
In 2nd position 1 NT with 15+ - 18 HCP
In 4th balancing 1 NT with 10 - 13 HCP (same as opening 1NT)
JUMP OVERCALLS (Style: Responses: Unusual NT)
1-suit : 2 Hearts or 2 Spades over opponent's opening are weak
1-suit : 3 Diamonds, 3 Hearts or 3 Spades weak
2-suit : 2 NT over opponent's level 1 opening = 2 lowest suits
2-suit : 3 Clubs over opponent's level 1 opening = 2 highest suits
DIRECT and JUMP CUE BIDS (Style: Responses: Reopen)
Direct Cue-bid is a Gesthem two-suitler (the highest and the lowest)
Jump cue-bid asks for a stopper to play 3 NT except Gesthem 3 Clubs
VS. NT (vs. Strong / Weak; Reopening: PH)
2 Clubs Landy = at least 4-4 major two-suitler
2 Diamonds = Unspecified major one-suitler
2 Hearts = two-suitler 5-card Heart and a 4/5/6-card minor
2 Spades = two-suitler 5-card Spade and a 4/5/6-card minor
2 NT = 5-5 minor two-suitler
Double = either a 5+ minor and a 4-card major or a diamond one-suitler
VS. PREEMPTS (Doubles: Cue-bids; Jumps: NT bids)
Double with at least 13 HCP (2 NT response = mini cue-bid 8-10 HCP)
2 S, 3 C, 3 D, 3 H = 6 cards one-suitler with at least 12 HCP
2 NT natural 15-17 H Points and at least 1 and 1/2 stopper
Cue-bid = 5-5 Mirror two-suitler
4 Clubs is a 5-5 two-suitler with 5 Clubs and 5 cards in other Major
4 Diamonds is a 5-5 two-suitler with 5 Diamonds and 5 in other Major
VS. ARTIFICIAL STRONG OPENINGS
Natural
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble with at least 10 HCP
1 Major - X - 2NT = 3/4-card raise support (+ jump fit after Pass)
1 Major - X - XX followed by support shows limit hand 3-card support

**LEADS AND SIGNALS**

OPENING LEADS STYLE	Lead	In Partner's Suit	
Suit	3rd and 5th	3rd and 5th	
NT	2nd and 4th	2nd and 4th	
Other :	3rd and 5th	3rd and 5th	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKQx AKQ AKx AK Ax	AKQx AKQ AKx AK Ax A	
King	KQJx KQ10x KQx KQ	KQJxx KQJx KQJ KQ10x	
Queen	QJ10x QJ9x Qx	QJ10x QJ9x Qx	
Jack	J109x J108x J10x	J109x J10x J10	
Ten	K109x Q109x 1098x 109	A109x K109x Q109x 1098x	
Nine	109xx 9x	109xx 98x 9x	
Hi-x	3rd and 5th	3rd and 5th	
Lo-x	3rd and 5th	3rd and 5th	
SIGNALS IN ORDER OF PRIORITY	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Attitude	Count	1st Italian discard.
Suit 2	Count	Count	Count
NT 1	Attitude	Count	1st Italian discard
NT 2	Count	Count	Count
Attitude with low cards on Ace, Queen and Jack			
Third and Fifth or unblock on King			
<b>DOUBLES</b>			
TAKEOUT DOUBLES (Style: Responses: Reopening)			
Unconditional Double with at least 17+ HCP			
Balancing Double with at least 8 HCP			
Sputnik Double with at least 7 HCP			
SPECIAL, ARTIFICIAL & COMPETITIVE DOUBLES			
Lead Double vs. High Level Bid			
Lead Double vs. Artificial Strong Opening			
REDOUBLES			
Redouble with at least 10 HCP			
SOS on opponent's penalty sequences			

**WORLD BRIDGE FEDERAL CONVENTION CARD**

System Category :  
 NCB0 : Belgium  
 Players : ~~446065~~ Baseeq Christian  
 1408 Besquie *h.c.ijl* Ghislaene *Ja*  
 Event : All  
 6448  
**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE**

1 Club opening with	11-23 HCP hand
1 Club opening may be a	strong hand with a Major
4-card Diamonds	suit
5-card Majors	
1 NT 15-17	
2 Clubs	
2 Diamonds = Multi 1) Weak Major Two or 2) Semi Strong Hand	
2 Hearts = weak with both Majors at least 5 Hearts and 4 Spades	
2 Spades = weak with 5 Spades	
2 NT = 20-21 (possible 5-card major)	
3 NT = gambling minor one suitler with 7/8-card by AKQ	
4 NT = weak minor at least 6-5 two-suitler	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>	
1 Club opening with at least 2-card and any 11-23 HCP hand	
1 Club opening may be a semi strong hand with a Major one suitler	
Rodrigue 1/(1-2)/2 ou 1- (1-2)- = 5+ cards with 5-9 HCP NF	
2 Clubs	
2 Diamonds = Multi 1) Weak Major Two or 2) Semi Strong Hand	
2 Hearts = weak with both Majors at least 5 Hearts and 4 Spades	
2 Spades = weak with 5 Spades and , or a 4/5/6-card minor	
3 NT = gambling minor one suitler with 7/8-card by AKQ	
4 Clubs = 8-card weak Heart one suitler to be played by partner	
4 Diamonds = 8-card weak Spade one suitler to be played by partner	
4 NT = weak minor at least 6-5 two-suitler	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>	
<b>PSYCHICS :</b>	

*Bassey wife, Catherine*

Opening	Trick if art.	Min. Nr of cards	Neg. DEL Thru	DESCRIPTION	RESPONSES	PLAYERS
1/		0	4 ♠	11-23 HCP including semi strong Major 1-suit	1 ← any 0-6 / 1 ♠ 7-10 HCP Inverted raises: i / Weak jumps Weak jumps: .. Jent's 1-overcall	BASECQ Christian - SUBSEQUENT AUCTION After 1 ← response 1 ♠ with a least 3 cards / 1NT = 10-19 HCP Any Jump after 1 ← response showing semi strong one hand
1 ←		4	4 ♠	11-16 HCP with 4+ Diamonds	2 NT 3/4-card raise 3-9-10 HCP and 3-7-8 HCP Bergen Raises (3-7) 4/4- (1 ♠) are Splinter	
1 ♠		5	4 ♠	11-16 HCP	2 NT = natural or 5-7 HCP support 3-9-10 HCP and 3-7-8 HCP Bergen Raises (3-7) 4/4- (1 ♠) are Splinter	
1 NT		5	4 ♠	11-16 HCP	2 NT = natural or 5-7 HCP support 3-9-10 HCP and 3-7-8 HCP Bergen Raises (3-7) 4/4- (1 ♠) are Splinter	
2/	x	0		NT with 15-17 HCP (possible 5-card major) (possible 6-card minor)	Weak Stayman 3 responses 2 NT = ← Transfer Rubensohl after overcall (take-out x) If 1NT - pen x > xx = one-suit / 2 = 4 / 2 = ← + M / 2 ♠ = ♠ + ♣	
2 ←	x	0		Multi 1) weak Major 2 2) Semi Strong Hand 3) NT 22-28 HCP		
2 ♠	x	4		weak with both majors & 6 to 10 HCP never 44 and always at least 5 Hearts 4 Spades	2 ♠ = to play 2 Hearts or 2 Spades 2 ♠ = to play 2 Spades or 3 Hearts 2 NT = forcing relay asking for description 4 ← = to play 4 Hearts or 4 Spades	
2 NT		5		weak with always 5-card Spade & 6 to 10 HCP either with precisely 4 cards Heart or with 4/5/6 cards in a minor	2 NT = forcing relay asking for description 3/ = to play 3 Clubs or 3 Diamonds in partner's suit	
2 NT				NT with 20-21 HCP (possible 5-card major) (possible 6-card minor)	3/ Puppet Stayman 3 ← and 3 ♠ Jacoby transfers 3 NT over 2 NT = 5-card ♠ and 4-card ♣	
3/ ←	7			Preempt (good suit in 1st / 2nd hand)		
3 ♠ ←	7			Preempt		
3 NT	x			7-card minor one-suit with AKQ		
4/	x	0		Preempt transfer for Hearts	4/ Pass or Correct to play 4/ or 4 ← 4 ← strong relay asking for description	
4 ←	x	0		Preempt transfer for Spades		
4 ♠	8			Heart Preempt		
4 ←	8			Spade Preempt		
4 NT	x			6-6 or 5-6 or 6-5 minor two-suit 6-10 HCP		

*Responses after 2NT:*  
 3/ = 11-14 H with singleton or void (3 ← relay)  
 3 ← = 15-16 HCP with singleton or void (3 ♠ relay)  
 3M = 11-13- 4M = 13+14 3M = 15-16 3NT = 15-16 bad suit  
 transfer 2 NT for 1: 2 NT = 3+ cards with A or K and 16+ H  
 transfer 2 NT for ←: 3/ = 3+ cards with A or K and 16+ H

*Responses to 2NT forcing relay:*  
 3/ = 6 Hearts and minimum 3 ← = 6 Spades and minimum  
 3 ♠ = 6 Spades and maximum 3 ← = 6 Hearts and maximum  
 other responses showing semi-forcing hands

*Responses to 2NT forcing relay:*  
 3/ = 4-5 mini / 3 ← = 4-5 maxi / 3 ♠ = 5-5 mini / 5 ← = 5-5 maxi  
 4/ = 6 Hearts 5 Spades / 4 ← = 6 Spades 5 Hearts / 4 ♠ = 6-6

*Responses to 2NT forcing relay:*  
 3 NT = 5 Spades with an unspecified minor and maximum  
 3 ← = any / both 4-card Major / 3 ♠ = 5-card / 3 ← = 5-card  
 3 NT = no 5-card Major no 4-card Major

*relay responses:* 4 ♠ = short in ♠ 4 ← = short in ♠  
 4 NT = 7-2-2-2 5/ = short in the other minor

**HIGHLEVEL BIDDING**  
 4 NT 41-30 Roman Key Card Blackwood  
 5/ = 1 or 4 Keycards  
 5 ← = 0 or 3 Keycards  
 5 ♠ = 2 Keycards without Trump Queen  
 5 ← = 2 Keycards with Trump Queen  
 5 NT = 2 Keycards and 1 Void  
 Key Card Blackwood (0/1/1/4+TQ/2/2+TQ/3 keycards)  
 Exclusion Blackwood (0/1/1/2/2+TQ/3 keycards)  
 DOP1 - ROPI after opponent's overcall or double

*Handwritten notes:*  
 2 ♠ = to play 2 Hearts or 2 Spades  
 2 ♠ = to play 2 Spades or 3 Hearts  
 2 NT = forcing relay asking for description  
 4 ← = to play 4 Hearts or 4 Spades  
 2 NT or 3 ♠ or 3 ← = to play 3 NT = to play  
 2 NT = forcing relay asking for description  
 4/ or 4 ← = Key Card Blackwood for ♠ or ♣  
 2 NT = forcing relay asking for description  
 3/ = to play 3 Clubs or 3 Diamonds in partner's suit

*Handwritten notes:*  
 3/ Puppet Stayman  
 3 ← and 3 ♠ Jacoby transfers  
 3 NT over 2 NT = 5-card ♠ and 4-card ♣

*Handwritten notes:*  
 4/ Pass or Correct to play 4/ or 4 ←  
 4 ← strong relay asking for description

*Handwritten notes:*  
 4 NT 41-30 Roman Key Card Blackwood  
 5/ = 1 or 4 Keycards  
 5 ← = 0 or 3 Keycards  
 5 ♠ = 2 Keycards without Trump Queen  
 5 ← = 2 Keycards with Trump Queen  
 5 NT = 2 Keycards and 1 Void  
 Key Card Blackwood (0/1/1/4+TQ/2/2+TQ/3 keycards)  
 Exclusion Blackwood (0/1/1/2/2+TQ/3 keycards)  
 DOP1 - ROPI after opponent's overcall or double