DEFENSIVE AND COMPETITIVE BIDDING	1.	LEADS AND	SIGNALS	W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING I	LEADS STYLE	SIGIVIES	W DI CONVENTION CIND
Naturall 4p – 15 p	OI LIVING I	Lead	In Partner's Suit	CATEGORY: Nat. 3 B
	Suit	Small prom - Hx	Small prom - Hx	NCBO:
	NT	4 <sup>th</sup> best	4 <sup>th</sup> - Hx	PLAYERS: Marc Brouns BE 10491
BE10491	Subseq			Carine Thys BE 12560
	Other:			
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY
2 <sup>nd</sup> : 16p-19p	Lead	Vs. Suit	Vs. NT	
4 <sup>th</sup> : 10p-12p	Ace	AK AJ10	AK AJ10	Natural 5-card Major – 4-card diamond
	King	KQ KJ10	K KJ10	1 NT : 15p-17p
	Queen	QJ	QJ	2 Cl : semi game forcing
	Jack	J10	J10	2 D : game forcing
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10/9	10/9	2H/S: weak at least 6-card
Suit: Weak at least 6-card	9	9/8 - ton	9/8 - ton	
Unusual NT : two lowest	Hi-X Lo-X	2-card mud	2-card mud	RKC blackwood
Reopen:	_	N ORDER OF PRIORITY		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Pa	rtner's Lead Declarer	's Lead Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Direct cue bid : bicolour two highest		gh-small -	odd	
Jump cue bid: highest - lowest				
	Suit 2 lav	rinthal lavinthal	lavinthal	
	3			
		nall at least 3-card -	odd	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 lav	rinthal lavinthal	lavinthal	
2 cl : unicolour at least 6-card (cl/d/h/s)	3			
2 d : bicolour major				
2 h : 5-card h + minor				
2 s : 5-card s + minor				
2 NT : bicolour minor		** *** `		
	Signals (incl	uding Trumps):		_
		DOUBI	LES	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Style; Respon	ses; Reopening)	
Info double until 4 h	8p – 16p 17p all distributions			
	17p all distri	butions		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24				SPECIAL FORCING PASS SEQUENCES
natural	SPECIAL, A	ARTIFICIAL & COMPET	TITIVE DBLS/RDLS	
OVER OPPONENTS' TAKEOUT DOUBLE				IMPORTANT NOTES
natural				
Redouble 10 +p				
Jump = weak				
				PSYCHICS:

<b>5</b>	IF MAL	. OF	r.						
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1.*		2	unt 3s	10p-20p	Natural	Natural/trial/control/splinter	Natural		
1 ♦		4	unt 3s	10p -20p	Natural	Natural/trial/control/splinter	Natural		
					1				
1♥		5	Unt 4d	10p – 20p	Natural	Natural/trial/control/splinter	natural		
1.		5	Unt 4d	10- 20-	Natural	Natural/trial/control/splinter	natural		
1♠ INT		3	Ulit 4d	10p – 20p 15p -17p		Naturai/triai/controi/sprinter	naturai		
IINI				5-card major possible	Puppet stayman / transfert				
2.				Semi game forcing	2 d less than 3 cp /3h/s/cl :3 or 4 cp	natural	natural		
∠ •••				Semi game forcing	3h/s/4cl/4d : 5 or 6 cp	naturai	naturai		
2♦				Game forcing	2h No ace and less than 8p; 2 s: ace major				
				Game foreing	2nt 8p + 3cl ace minor – 3d 2aces				
2♥		6+		3 – 10p at least 6 card	2NT: asking for singlet or void				
		O1		3 Top at least 6 card	3cl:: asking for high-card in other suit				
2 🏟		6+	1	3 – 10p at least 6 card	2 NT asking for single or void		<del> </del>		
Z •••		01	1	3 Top at least 6 card	3cl: asking for high-card in other suit		<del> </del>		
2NT				20p-22p	Niemeijer / transfert				
2111				200 220	Tromoger / transfere				
3♣		7 +		0p -9p	Natural	Natural/control			
3♦		7 +		0p -9p	Natural	Natural/control			
3♥		7 +		0p -9p	Natural	Natural/control			
3 <b>A</b>		7 +		0p- 9p	Natural	Natural/control			
3NT				gambling	/				
4 <b>.</b>		8 +		0p- 9p	Natural	Natural/control			
4♦		8 +		0p -9p	Natural	Natural/control			
4♥		8 +		0p -9p	Natural	Natural/control			
4 🛦		8 +		0p- 9p	Natural	Natural/control			
4NT		/			1				
5 <b>.</b> *		/				HIGH LEVEL	BIDDING		
5♦		/							
5 <b>♥</b>		/	-						
5♠		/							
		/							
					-	•			