

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	11 +	T-Walsh ; inverted minors ; double deux Jump = weak or strong	4th color = GF if answer on level 3	idem
1♦		4	4♥	11 +	inverted minors ; double deux ; jump = weak	idem	idem
1♥		5	4♦	11+	1NT = forcing 1 round 1♥-2♥ = 8-10 with 3crd trump 2 ZT = 12+ with 4crd trump 3♣ = 7-9 / 3♦=10-11/ 3♥ =0-6 met 4cr trump		1NT natural 2♣=inverted drury
1♠		5	4♦	11+	Idem as 1♥ opening		Idem as 1♥
1 NT				15-17 – 5crd ♥/♠ possible, 6crd minor possible	Weak Staymanrelais – 4 transfers 3♣ = Niemeyer	Opponent bidding : Rubensohl	idem
2♣	X			semi GF color, or weak ♦, or GF bicolor, or GF ♥/♠ bad color or NT of 22-23 or 26-27	2♦ = relay 2 NT strong relay asking diamond strength Niemeyer after 2 NT rebid	After 2♦ relay , 2♥ = GF bicolor with ♥, or GF ♥ with bad color, or NT 26-27 After 2♦ relay , 2♠ = GF bicolor with ♠, or GF ♠ with bad color After 2♦ relay , 3♣/♦/♥/♠ = semi GF	idem
2♦	X			GF color or NT 24-25 or 28+ or (5)6 crd maj 6-10	2♥ = relay 2NT strong relay		idem
2♥		4/4 M		6-10 both Maj	2 ZT= relay		idem
2♠		5M		1st and 2 nd hand = Muiderberg, 3rd or 4th hand random 5crd	2 ZT= relay		
2NT				20-21	3♣ = Niemeyer		idem
3♣		(6)7		Preempt			idem
3♦		(6)7		Preempt			idem
3♥		(6)7		Preempt			idem
3♠		(6)7		Preempt			
3ZT		7		Gambling – closed minor suit	4♣ = p/c ; 4♦ = name suit ; 5♣ = pas of 5♦		
4♣		(7)8		Preempt			
4♦		(7)8		Preempt			
4♥		(7)8		To play			
4♠		(7)8		To play			
4ZT	X			Bicolore minor			
5♣				To play			
5♦				To play			
						HIGH LEVEL BIDDING	
						RKC 41-30 – 2 – 2+Q trump; with ♣ contract 30-41	

5♥				To play		DOPI (x=30-pass=41 etc) -ROPI ; – splinters – mixed controles	
5♠				To play			