

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Natural)
Answers: new suit at same level is 1 Round force unless initial pass
Reopening: 1 NT 9H - 12H, X + NT = 13H-16H, 2 NT= 17H – 19H
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd : 16H-18H answering Stayman,
4 nd : same
JUMP OVERCALLS weak or 2 suiters Cue-bids F1
2 NT Overcall = the 2 lowest unbid suits
Cue Bids: 2 suiters including higher unbid major
Reopen:Natural
Defending against 1 NT strong or weak
MULTI LANDY X= 6 Minor
2 C. Landy
2D. 6 Major.
2M= 5 Major + 4 minor
2 NT= 2 minor suits
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X= Takeout
Jump: natural
NT: natural
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Strong 1C. X= Majors
INT= minors
OVER OPPONENTS' TAKEOUT DOUBLE
XX= 10H and more
Level 1 Forcing Level 2 Forcing
Truscott Jump: naturel + Fit

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Odd-Even	Odd-Even	
NT	4 th best	Odd-Even	
Subseq	Odd-Even	Odd-Even	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	signal	idem	
King	Odd-Even	idem	
Queen	Small enc.	Idem	
Jack	Small enc.	idem	
10	Count	idem	
9	Count	idem	
Hi-X	Count	idem	
Lo-X	Count	idem	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Odd-Even	Odd-even	First italian
2	Small enc.	Enc.	Odd-even
3			
NT1	Odd-even	Odd-even	First italian
2	Small enc.	Enc.	Odd-even
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Responses: from 8HP jump with 4 cards doublejump with 5 cards			
Cue-bid with game hand or when not sure about suit			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lebensohl			
Splinter			
CHECK-BACK STAYMAN			

W B F CONVENTION CARD
CATEGORY: national 3D
NCBO: PHÉNIX IV
PLAYERS:
FRANCOISE DUREN 7968
NATHALIE KUNKERA 70761
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Major 5 Diamond 4
1 NT 15 17 H
2 NT 20 21 H
MUIDERBERG: 2H/2S -5 + 1 minor ≥ 4
2K MULTI: 2H/2S weak or forcing
2 C. game forcing
¾ Preempt
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Drury by passed hand
3 rd suit forcing
1 round forcing NT on major opening
Opener's fit showing double with correct opening and 3 cards in responder's suit
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	ARTIFICIAL TICK IF	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4H	<11 HLD +	1NT: 8-10 2C : 6-8 DH without Maj.	4 th suit=F 1 round	
1♦					3C: 9-11 DH without Maj.	1C – 1S. – 2D/ 2H. = F1 1C.- 1H. -2C.- 2S= Game forcing	
		4	4H.	<11 / 22	1 NT= 6-10 2D. AND 3D. idem C.	Idem C.	
1♥		5	4D.	<11-22	1NT=F1 2 over 1 Game forcing 2NT=Fit 1001 nights	Roudi 1001	
1♠		5	4H.	<11-22	Splinter Bergen	Splinter	
INT				15-17H	Not forcing Stayman 2NT=Natural Texas 2S → C 3C → D	1NT-2C.-2D.-3H.=4H./5S.Game forcing Smolen < 1NT-2D.-2H.-2S= 5H./4S NF	Lebensohl
2♦	X	0		Multi 2H/2S weak 18H+and 8 tricks	2H/2P. relay or 2NT >15		
				NT= 22-23H balanced	Puppet stayman		
2♣	X	0		Game forcing	Steps answer		
2♥/2♠		5		Muyderberg 2H/2S -5 + 1 minor 4			
2NT		balanced		20/21 H w/ possible 5 Maj	Puppet ST, Texas : Rect No fit, 3NT fit 3 cards. 3S.= 5S./4H.		
3♣		7		Preemptive			
3♦		7		idem			
3♥		7		idem			
3♠		7		idem			
3NT		7		Gambling			
4♣		8					
4♦		8					
4♥		8					
4♠		8					
4NT		5+5 minors					
5♣		9				HIGH LEVEL BIDDING	
5♦		9				Key cards BLACKWOOD 4/1 3/0	
5♥		9					
5♠		9					