

**W B F CONVENTION CARD**

**CATEGORY: ALL**

**PLAYERS: Van Muylen Tom 24447  
Serras Jan 10007**

**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE**  
Major 5, longest minor  
INT: 15-17

**SPECIAL BIDS THAT MAY REQUIRE DEFENSE**

**IMPORTANT NOTES**  
**PSYCHICS: no; tactical bids possible**

**LEADS AND SIGNALS**

OPENING LEADS STYLE	Lead	In Partner's Suit
Suit	small promising top or nothing	count, Qxx; 98x; 432 but: Qx; J10x; 109x
NT	same as above	same as above
Subseq		
Other: AK Romanet; vs. NT 10/9 0 or 2 higher cards		

**LEADS**

Lead	Vs. Suit	Vs. NT
Ace		
King	Kx	Kx
Queen	QJ(x...)	Q9(x...), Q(x)
Jack	J10(x)	J10(x)
10	(K/Q)109(x...) or 10(x.)	same as vs. suit
9	98(x...) tophonor possible	same as vs. suit
Hi-X	highest	highest
Lo-X	highest	highest

**SIGNALS IN ORDER OF PRIORITY**

	Partner's Lead	Declarer's Lead	Discarding
	1 count if asked, else	ATT	
	Suit 2 high encouraging		high encouraging
	3		
	1 count if asked, else	ATT	
	NT 2 high encouraging		high encouraging
	3		

Signals (including Trumps):

Smith

**DOUBLES**

**TAKEOUT DOUBLES (Style; Responses; Reopening)**

**SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS**  
Frequently use of SUPP DBL  
Generalised DOP1 and ROP1 principles (on 5-level: DOPE)

**DEFENSIVE AND COMPETITIVE BIDDING**

**OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)**  
1 level: 8-15 HP resp after 1x-1M; 3M: 4+ SUPP, even weak; CUE: 7- losers; CUE w/ jump: 4+SUPP 7- losers; 2M: 6-10; 2m: NF; jump new suit: LST  
2 level w/jump: WK, 6+c

**INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)**  
2<sup>nd</sup>: 15-17(18). Responses same as own opening INT; however  
a TRF to the opening M means: 4c in OM  
4<sup>th</sup>: 11-14; Responses same as own opening INT; however  
a TRF to the opening M means: 4c in OM

**JUMP OVERCALLS (Style; Responses; Unusual NT)**  
2NT after 1x means: 5+/5+ in lowest remaining suits  
2♦ after 1♠: 5+/5+MM;  
1M-3♠: 5+/5+ oM/♦  
Reopen:

**DIRECT & JUMP CUE BIDS (Style; Response; Reopen)**  
1♠-2♠: to play; 1♦-2♦: 5+/5+ MM  
1♠-p-2♠: 5+♥/5+♦  
1M-2M: 5+/5+ oM/♠

**Vs. NT (vs. Strong/Weak; Reopening:PH)**  
vs strong INT: Multilandy DBL=6+c m; 2♠=MM; 2♦=6+c M  
2M=5+M/4+m; 2NT=5+/5+ mm  
vs weak INT: Multilandy, however: DBL = opening values

**Vs. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)**  
vs weak two and Muidenberg: 2NT: 15-18  
DBL: good values, resp 2♠ NAT, 2NT ambiguous F1, LEB prime;;  
4m: 5+/5+ m/oM; 2♦ or 3 w/o jump: NAT, opening values

**Vs. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)**  
vs weak two and vs Muidenberg: 2NT: 15-18  
DBL: good values, resp 2♠ NAT, 2NT ambiguous F1, LEB prime;;  
4m: 5+/5+ m/oM; 2♦ or 3 w/o jump: NAT, opening values

**Vs. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠**  
vs strong 1♠: DBL=MM, 1♦=5m+4♠; 1M=NAT; INT=6+c m;  
2m=5+c m+4♥; 2M=6+c M, 2NT=5+/5+ mm

**OVER OPPONENTS' TAKEOUT DOUBLE**  
INT-DBL (if DBL strong): 2♠-DBL: opener is forced to pass, responder takes lead; 2♦/♥: TRF; RDBL: 8+; 2♠: 5+/5+ mm  
1x-DBL-RDBL: high power

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	4♠	(11)12-19	INV m (even after intervention) 9+; INT: 6-10 1♦/♥/♠: 4+c 5+HP; 2NT: 11-12 BAL, no 4cM	Im-1M-1NT-2♣: CB STAY 3rd suit FI; 4th suit FG	
1♦		3	4♠	(11)12-19	INV m (even after intervention) 9+; INT: 6-10 1♥/♠: 4+c 5+HP 2NT: 11-12 BAL, no 4cM	Im-1M-1NT-2♣: CB STAY 3rd suit FI; 4th suit FG	
1♥		5	4♠	(11)12-19	2NT: FG 4+c SUPP. 4+Italian CTRL; 4♥: to play 2♠: WK; 3♠/4♠/4♦: FG, splinter; 4+c SUPP	after 1♥-2♥: L/S trial	pas-1M-2♣: Drury rebid 2♦: WK (or NAT)
1♠		5	4♥	(11)12-19	2NT: FG 4+c SUPP. 4+Italian CTRL; 4♦: to play 4♠/♦/♥: FG, splinter; 4+c SUPP	after 1♠-2♠: L/S trial	pas-1M-2♣: Drury rebid 2♦: WK (or NAT)
INT	✓			15-17: (4441) possible 5cM possible	2♠ STAY in 4 steps, at least limit values 2♦/♥/♠/3♠: TRF; 4♠/♦: TRF for 4♥/♠	after INT-2♠: 3M: Smolen 4c M+5c oM	
2♣	✓	0		a. or MM (at least 5/4) 7-10 b. or (semi)BAL 22-23 c. or semi forcing (8/9 tricks)	2♦/♥/♠/ preference (no ♥/♠); 2NT 14+ FI	after 2♦/♥/♠: with a. P/C; with b. 2NT; with c. 3 in long suit after 2NT: w/ a: 3♣ 7-8 (3♦ FI), others: 9-10 with rebids in Smolen style; w/ b: 3NT; w/ c: 4 in long suit	
2♦	✓	0		strongest opening bid	2♥: 0-7 w/o A; 2♠: 4-7 w/ A; 2NT: 8+ w/o A; 3♠: 8+ w/1A or 2K; 3♦/♥/♠: 2A C/R/M; 3NT: 3A		
2♥		6		6+c, 6-10(11)	2NT: FI 14+ asking for shortness; others: NF	after 2NT: 3♣/♦/♥: 0-1; 3♥: no shortness; 3NT: AKQ; 4♥: 7+ c at least KOJ	
2♠		6		6+c, 6-10(11)	2NT: FI 14+ asking for shortness; others: NF	after 2NT: 3♣/♦/♥: 0-1; 3♠: no shortness; 3NT: AKQ; 4♠: 7+ c at least KOJ	
2NT				20-21 (semi)BAL	3♣: asking for 4/5 cM; 3♦/♥/TRF; 3NT 54(xx)	after 3♣: 3♦ = 1 or 2 4cM; 3♥ = 5c ♥; 3♠ = 5c ♠; 3NT = no 4cM, no 5card M	
3♣		7		PRE			
3♦		7		PRE			
3♥		7		PRE			
3♠		7		PRE			
3NT				Gambling; 7+c m AKQ (in 1st or 2nd hand no outside A/K)	4/5♠: for P/C		
4♣	✓	0		9 tricks w/ ♥	4♥: no slam ambitions		
4♦	✓	0		9 tricks w/ ♠	4♦: no slam ambitions		
4♥		7		rule -2/-3			
4♠		7		rule -2/-3			
4NT				twosuit, both minors			
5♣							
5♦							
5♥							
5♠							

**HIGH LEVEL BIDDING**

if suit agreement: RKC/B: relay (never in trump) ASK for kings, after that: relay: (never in trump) ASK for TQ (if not already revealed)  
if no suit agreement: BW in three steps: 0/3 - 1/4 - 2, further relay (never NT) asking for kings (0/3 - 1/4, - 2)