

OPENING	ARTIFICIAL TICKET IF	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2		12 – 22HCP	1/1 = 5-15 Jump 2/1 = weak	1 NT = 12/14 H	Takeout double
1♦		4		12 – 22HCP	1/1 = 5-15 Jump 2/1 = weak	1NT = 12/14 H	1NT = 12/14 H Takeout double
1♥		5		12 – 22HCP	2/1 minor = 10 H Jump 2S/1H = weak	2 NT = 15/17 H	
1♠		5		12 – 22HCP	2/1 minor = 10 H	2 NT = 15/17 H	
INT				15 – 17 H	Weak stayman texas		
2♣	x			Strong: 8 tricks or Weak: two-suiter majors	2 D relay or 2NT= 14H	2 suit = weak. / 3 suit = strong 2 NT = 22-23 H	2 C “ambigu”
2♦	x			Strong: forcing game or Weak: 6 cards major	2 H relay or 2NT = 14H	2 major = weak /3suit = strong forcing game 2 NT = Forcing game	Ref; to 2D MULTI
2♥	x			Weak: 5 cards maj. + 4 cards minors	Pass = no force /2 S = long S and weak/3C= prefer minor/2SA = forcing		
2♠	x			Weak: 5 cards maj. + 4 cards minor (<12H)	Pass = no force /3C= prefer minor/2SA = forcing	natural	Ref. to Muiderberg
2NT				20 – 21 H	Baron / texas/3 S = 5 S and 4 H		
3♣		6-8		Pre-empt. bid (3downNV-2V)			
3♦		“		“			
3♥		7-8		“			
3♠		“		“			
3NT	x	7		Minor closed (gambling)			
4♣		7-8		Pre-empt.bid(3downNV-2V)			
4♦	x			Two-suiter major	natural		
4♥		7-8		Pre-empt.bid(3downNV-2V)			
4♠		7-8		Pre-empt.bid(3downNV-2V)			
4NT	x			Two-suiter minor	natural		
5♣				Not applicable		HIGH LEVEL BIDDING	
5♦				“		Blackwood 5 Keys	
5♥				“		4 D = Two-suiter majors	
5♠				“		4 NT = Two-suiter minors	
						Cue-bid	
