


**WBFF Convention Card**



Category: Green  
 NCBO: Belgium  
 Players: G. Cassart 1766 JP DE WULF, GH  
 Event: All

**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE**

- 5 card major
- Better Minor
- 1 NT opening: 15-17 HCP
- 2-over-1MJ response: Forcing Game
- SPECIAL BIDS THAT MAY REQUIRE DEFENSE**
- 2 ♠ 4+/5+ or 5+/4+♥/♠ weak/any semiforming, NT 22-23
- 2 ♦ 6+♥ or ♠/ any gameforcing, NT 24+
- 2 ♥ 5♥ & 4+ ♠/♦
- 2 ♣ 5♣ & 4+ ♠/♦
- 2NT 20-21
- 3 ♣ ♥ ♠ preempt
- 3 NT Gambling: closed minor 7+

**SPECIAL FORCING PASS SEQUENCES**

**IMPORTANT NOTES THAT DON'T FIT ELSEWHERE**

- 1♣ - (1♦) - 1♥ = 4+♥
- 1♦ - (1♥) - 1♠ = 4+♠
- (1♠) - pass - (1♥) - 2♥ = NAT
- 1NT - (2♣) Landy → x=penalty in one or both MJ, 2♥/♠=stopper → 2NT/3♠=Rubensohl
- 3NT=to play
- 1NT - (pass) - 2♣ - (x) → pass no ♠stop (then XX=Stayman and MJ in transfer)
- xx good ♠'s, (then → 2♠ to play, 2♥=pass or correct)
- 2♦ no 4card♥/♠, ♠stop
- 2♥/♠ 4card, ♠stop
- Leaping Michaels: (2/3♦) → 4♠=♠&M, → 4♦=♦&M over Multi
- (2/3♥) → 4♠=♠&♠, → 4♦=♦&♠
- (2/3♠) → 4♠=♠&♥, → 4♦=♦&♥
- (3♠) → 4♠=♥&♠, → 4♦=♦&M
- Cappelletti: 1♥/♠ - (x)
- 1NT → transfer to ♠ (either a ♠ suit or a raise with ♠ values/length)
- 2♣ → transfer to ♦ as above
- 2♦ → transfer to ♥ if 1♥ opening 8-10 raise, if 1♠ as above
- 2♥ → if 1♥ opening 4-7 raise, if 1♠ 8-10 raise
- HELLO: X → 12+; 2♣ → 5+mn&4cardMJ; 2♦ → 5+♥**
- 2♥ → 4+/5+ or 5+/4+♥/♠; 2♠ → 5+♠; 2NT → 5+♠
- 3♣ → 5+5+♠/♦
- 3♦ → 5+5+♥/♠

**LEADS AND SIGNALS**

**OPENING LEADS STYLE**

Suit	Lead		In Partner's Suit	
	3rd/5th	2nd / 4th	3rd/5th	2nd / 4th
NT				
Other :	9 & 10 promising			
Reverse Smith:	small confirms			

**LEADS**

Lead	Vs. Suit	Vs. NT
Ace	AK(x), Ax, asks attitude	AK(x), Ax, asks attitude
King	KQx, AK(x) asks count	KQx, AK(x) asks count
Queen	QJ10x QJ9x Qx	KQ10(x) QJ10x QJ9x Qx
Jack	J109x J108x J10x	J109x J10x J10
Ten	AQJ10x, AJ109, KJ109x	AQJ10x, AJ109, KJ109x
Nine	9x	Q109x, 10x
X	HxX, HxxX, xxxX, xxX, Xx	Hxx, HxxX, xxxX, Xx

**SIGNALS IN ORDER OF PRIORITY**

	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 <sup>st</sup>	small M/high P	small O/high E	Italian
2 <sup>nd</sup>			
NT: 1 <sup>st</sup>	same	same	Lavinthal
2 <sup>nd</sup>			

**DOUBLES**

King asks unblock or count  
 Reverse Smith against NT

**TAKEOUT DOUBLES (Style; Responses; Reopening)**

Style: natural, 11HCP + shape or very strong  
 Responses: natural  
 Reopening: can be weaker

**SPECIAL, ARTIFICIAL & COMPETITIVE DOUBLES**

negative, response, competitive, Lightner  
 0 tricks x against slam in 2<sup>nd</sup> pos. in possible sacrifice situation

**REDOUBLES**

control showing xx if opponents x cuebid

**PSYCHICS : rare**

**DEFENSIVE AND COMPETITIVE BIDDING**

**OVERCALLS (Style; Resp; 1/2 level; Reopening)**

8-17HCP, new suit forcing at 1 level, jump raise preempt, cuebid = forcing raise, jump cuebid = unbal raise 4+ support invitational

**1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Resp; Reopening)**

2<sup>nd</sup> pos. 15-18 2♣ Stayman, 4 suit transfers  
 4<sup>th</sup> pos. 9-14 2♣ Stayman, 4 suit transfers

**JUMP OVERCALLS (Style; Resp; Unusual NT)**

Style: weak 3-11HCP  
 Responses: natural  
 Unusual NT: 5+5+ two lowest unbid suits

**DIRECT and JUMP CUE BIDS (Style; Resp; Reopen)**

Mod Ghestem

(1MJ) → 2MJ → 5+5+♠&♣MJ, 2NT → 5+5+♠&♣, 3♣ → 5+5+♠&♣oMJ

(1♦) → 2♦ → 5+5+♠&♣, 2NT → 5+5+♠&♥, 3♣ → 5+5+♥&♣

(1♠) → 2♠ → 5+5+♠&♣, 2NT → 5+5+♠&♥, 3♣ → 5+5+♥&♣

(1♠)-2♠ → NAT

**Jump: asks stopper**

**VS. NT (vs. Strong / Weak; Reopening; PH)**

vs. weak: HELLO x=penalty  
 x = 5+mn&4cardMJ → 2♣ pass or correct, 2♦ asks MJ, other to play

2♣ = 4+♠ & 4+♥ → 2♦ relay

2♦ = 6+♥ or 6+♥

2♥ = 5+♥ & 4+mn

2♠ = 5+♠ & 4+mn

2NT = 5+5+♠/♦ → 3♥ asks shortness

**VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)**

over weak two's, Multi, Muiderberg, 3level preempts: Leaping Michaels

Double = T/O Lebensohl (slow denies)

2NT = 15-18 → Transfers ♠♥ (tr to opp suit Stayman) 3♣ → ♠/♦

vs. 3NT gambling x=power, rest same as vs. 1NT

**VS. ARTIFICIAL STRONG OPENINGS**

X = 4+4+♥/♠

1♦/♥/♠/2♠ = nat

2♦ = 6+♥ or 6+♥

2♥ = 5+♥ & 4+mn, 2♠ = 5+♠ & 4+mn

1NT = 4+4+♠/♦

**OVER OPPONENTS' TAKEOUT DOUBLE**

Cappelletti

xx = 9+ usually without support

1♥/♠ - (x) - 2NT = 11+ with 3+support

1♥/♠ - (x) - new suit at the 3<sup>rd</sup> level **FIT SHOWING JUMP**

1♠/♦ - (x) - inverted minor



Opening	Artificial	Min.	Neg DBL	Description	Responses	Subsequent Auction	Competition and Passed Hand Bidding
1♣		2	4♥	10-22 HCP	1 NT 8-10, 2NT Flip-Flop 3-7, 5+♣, Walsh Inverted Minors: 2♣→11+ 5+♣, no 4♥/♠ 3♣→7-9 5+♣, no 4♥/♠	1♣-2♣→2new suit stopper,→2NT 12-14 or 18-19,→3♣ weak →3new suit Splinter,→3NT 18-19 1♣-3♣:→3new suit <b>shortness</b> Two Way Checkback Two Way Romex	over x →inverted minor →2NT=Flip-Flop= 5+♣ 3-7 over 1NT overcall→Staym&transfers over suit →new suit forcing, inverted minor
1♦		4	4♥	10-22 HCP	2♥/♠/♣→6+weak, 3♥/♠/♣→6+ invitational(good suit!) 1NT 6-10, rest see 1♣opening	1mn-1MJ-2NT →3♣ puppet, 3♦ Forcing Game	
1♥		5	4♦	10-22 HCP	2♥→7-9, 2♣→6+weak 2NT→3♥ 10-11 3♣→4+♥6-9, 3♦→4♥ 10-11, no shortness 3♣→4+♥11-12, any shortness 3NT/4♣/4♦→13+, shortness ♠/♣/♦	3♣→3NT asks	over x →2NT = 11+ 3+support →Cappelletti →3new suit fit showing jump over 1NT overcall: Transfers over 2NT both minors:→3♣/♠/♣Forcing♥/♠,→3♥/♠ NF see 1♥ opening
1♣		5	4♦	10-22 HCP	see 1♥ opening	see 1♥ opening	
1NT		3♣		15-17 HCP	2♣→nonf Stayman, 2♥/♠/♣→Transfer♥/♠/ 2♣→Transfer ♣, 2NT→Transfer♦, 3♣→5+5+♠/♦ weak 3♣→5+5+♠/♦ GF→3♥asks shortness 3♥→3154 or 3145, 3♣→1354 or 1345 4♣→Gerber; 4♥/♠→to play	1NT-2♣-2♦-3♥→Smolen 4♥&5♣ 1NT-2♣-2NT=max →3♥/♠/♣ →shortness 1NT-2♦-2♣/3♣/♦→max&4♥(3/4♣ re-transfer) 2NT→max&3♥(3♦ re-transfer); 3♥→min & 4♥ 1NT-2♥-2♥→3♣/4♣/♣Splinter, →4♥mild slam inv	over X →system on →XX=puppet to 2♣ over suit →Lebensohl(slow denies)
2♣	X			I. 4+/5+ MJ weak II. Any semiforcing, NT 22-23	2♦→choose your MJ 2NT→Forcing		
2♦	X			I. weak two in MJ II. Any Game Forcing, NT 24+	2♥→pass or correct, 2NT→Forcing 4♣→transfer your suit, 4♦→bid your suit natural		
2♥		5		Muidenberg	2NT→Forcing, 3♣→pass or correct new suit nat, forcing		
2♣		5		Muidenberg	2NT→Forcing, 3♣→pass or correct new suit nat, forcing		
2NT		3♣		20-21 HCP	3♣→Puppet; 3♥/♠/♣→Transfer♥/♠ 3♣→transfer♣, 4♣→transfer♦, 3NT→5♣4♥ 4♦→6+♥, 4♥→6+♠(slam)	3♣:→3♣=1or 2 4card MJ(4♣→asks mn, 4♦→ bothMJ) →3♥=5♥, →3♣=5♣ →3NT=no 4card, no 5card M(4♣→asks mn suit)	
3♣		6		preempt			
3♦		6		preempt			
3♥		6		preempt			
3♣		6		preempt			
3NT	X			gambling, no outside A or K	4♣→pass or correct, 4♦→asks shortness	4♥/♠→shortage ♥/♠, 4NT→2272, 5♣→shortage ♣or♦	
4♣		8				<b>HIGH LEVEL BIDDING</b>	
4♦		8				RCKB 4130	
4♥		7		preempt		DOPI	
4♣		7		preempt		Josephine 5NT→6 in agreed suit with 1 top honor,→7 with 2 top honors Exclusion KC = 0, 1, 2, 3...	