

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
NORMAL
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18
JUMP OVERCALLS (Style; Responses; Unusual NT)
WEAK
Reopen: Cue bid: bicolor Highest + lowest 1C=>3C: bicolor Maj (min 5-5) 1D=>3D: id
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
VS. NT (vs. Strong/Weak; Reopening;PH)
DONT
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
REDOUBLE: 10+
BERGEN RAISES

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3-5	3-5	
NT	3-5		
Subseq			
Other:			
LEADS FROM Honour series : HESO (highest from even, second from odd)			
Lead	Vs. Suit	Vs. NT	
Ace	AK...(even)	id	
King	AK...(odd) or KQ...(even)	id	
Queen	KQ (odd or QJ even)	id	
Jack	JT...(even) or AJT (even) or KJT (even)	id	
10	JT... (odd) or AT9... or KT9...or QT9...(even)	id	
9			
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Obvious switch	COUNT (optional)	LAVINTHAL
Suit 2			
3			
1	id	id	id
NT 2			
3			
Signals (including Trumps): optional LAVINTHAL			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
NEGATIVE TILL 4H			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
LIGHTNER, SUPPORT D,			

W B F CONVENTION CARD
CATEGORY: BELGIAN TEAM CHAMPIONSIP
TEAM & DIVISION: PIETERMAN NI
PLAYERS: DEBAILLE Jean 11139, DEBUS Eric 11151
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
MAJORS 5 D4
2CL MULTI
2D MULTI
2H,S MUIDERBERG
INT 15-17
BERGEN RAISES
OBVIOUS SWITCH
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
ROUDINESCO
T WALSH
RUBENSHOHL
DONT
SUPPORT DOUBLE/REDOUBLE
OBVIOUS SWITCH
ABSOLUTE DOUBLE
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: RARE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	*	2		12-20	NATURAL + T WALSH		
1♦	*	4		id	NATURAL		
1♥		5		12-20hp	BERGEN RAISES	NATURAL	
1♠				id	id	id	
INT				15-17 hp	STAY-JAC-GERBER-POSS WEAK STAYMAN		
					2S= TRSFR 3C	Pass or correct 3D	
2♣	*			SemiF or bicolor Maj	2D=RELAY, 2NT=interrogation	Puppet	
2♦	*			MULTI: WEAK 2 MAJ	2NT=interrogation	Puppet	
				or GAMEFORCING			
2♥				MUIDERBERG	2NT=interrogation		
2♠				id	id		
2NT				20-21 hp	Puppet		
3♣				PREEMT			
3♦				PREEMT			
3♥				PREEMT			
3♠				PREEMT			
3NT				CLOSED MINOR			
4♣							
4♦							
4♥							
4♠							
4NT							
5♣						HIGH LEVEL BIDDING	
5♦						RCK BLACKWOOD: 41-30-2-2With Q of trumps	
5♥						GERBER	
5♠						DOPI-ROPI	