opening	tick if artificial	minimal length	Description	neg. dbl. thru	Responses (including modifications after competition)	Subsequent action	Modification after competition-
1 ♣		3	11$^+$ pt.	3 ♠	natural, 2 ♥/♠ = 6-card 0-6 pt.	Crowhurst	Truscott
1 ♦		3	11$^+$ pt.	3 ♠	natural, 2 ♥/♠ = 6-card 0-6 pt.	Crowhurst	Truscott
1 ♥		5	11$^+$ pt.	3 ♦	1NT=F1R, natural, splinter, Bergen raises Garozzo-splinters (see below) 3 NT = 12-14 pt. 4-cd ♥ and no x	Short suit trial	Truscott
1 ♠		5	11$^+$ pt.	3 ♦	1NT=F1R, natural, splinter, Bergen raises Garozzo-splinters (see below), 3 NT = 12-14 pt. 4-cd ♠ and no x	Short suit trial	Truscott
1 NT			15-17 pt. balanced	3 ♥	2 ♣ Relay, Transfers 4 ♣ Gerber		Rubensohl
2 ♣	*	0	Semi-forcing or balanced 23-24 pt.		2 ♦ Relay		Dbl. = punitive
2 ♦	*	0	Multi, weak 2 ♥/♠ or Game-forcing any suit		2 ♥/♠ = non forcing, 2NT = Relay 3 ♥/♠ and 4♥/♠ = preemptive		Dbl. = punitive
2 ♥		5	Muiderberg 5-card ♥ + 4(5)-card ♣/♦		2 NT = GF, 3 ♣ non forcing for ♣/♦ 3♦ = invite ♥, 3 ♥ = preemptive, 4 ♥ = to play		
2 ♠		5	Muiderberg 5-card ♠ + 4(5)-card ♣/♦		2 NT = GF, 3 ♣ non forcing for ♣/♦ 3♦ = invite ♠, 3 ♠ = preemptive, 4 ♠ = to play		
2 NT			20-22 pt. balanced		Niemeijer Transfers, Gerber		Dbl. = punitive
3 ♣		6	Preemptive		New suit is F1R		
3 ♦		6	Preemptive		New suit is F1R	**Slam approach and conventions**	
3 ♥		6	Preemptive		New suit is F1R	Key Card Blackwood, Controls (first)	
3 ♠		6	Preemptive		New suit is F1R	Quantitative NT, Garozzo-splinters	
3 NT			Gambling		4 ♣ is neg.	Explination Garozzo-splinter	
4 ♣		7	Preemptive			2 ♠ after 1 ♥ shows at least 4-card fit, then 2 NT is obligatory,	
4 ♦		7	Preemptive			responder explains further : 3 ♣ = x ♣, 3 ♦ = x ♦, 3 ♥ = x ♠ with 8-11 pt.	
other	$^+$		to play		**GF = Game forcing** **F1R = forcing 1 round** **x = singleton or void**	3 NT = no x , 4 ♣ = x ♣, 4 ♦ = x ♦, 4 ♥ = x ♠ with 15$^+$ pt. 2 NT after 1 ♠ shows at least 4-card. fit, then 3 ♣ is obligatory, responder explains further : 3 ♦ = x ♦, 3 ♥ = x ♥, 3 ♠ = x ♣ with 8-11 pt. 3 NT = no x , 4 ♣ = x ♣, 4 ♦ = x ♦, 4 ♥ = x ♥ with 15$^+$ pt.	

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS - General style   Sound

Responses

IN THE REOP. POSITION   see Garozzo balancing

Responses

TAKE-OUT DOUBLE - General style   12$^+$ pt., support for all suits

Responses

IN THE REOP. POSITION   7-11 pt. or 16$^+$ pt. (Garozzo-balancing)

Responses

1 NT OVERCALL   Respones   Other Meanings

2nd pos.   15-18 pt.   Natural

4th pos.   after 1 ♣/♦/♥ 7-11 pt., after 1 ♠ 12-15 pt. (See Garozzo-balanc.)

JUMP OVERCALL   NOT VUL. WEAK

                                       VUL.   STRONG

OTHERS   3 ♣ = Ghestem, (1 ♦ - 3 ♦ = also Ghestem)

          2 NT = Ghestem

Responses

UNUSUAL NT

Responses

DIRECT CUE-BID - Style   Ghestem

Responses

Vs. NT

Strong NT : DONT : Dbl. = one-suiter, bid = two-suiter, 2 ♠ = natural

Weak NT : Dbl. = info, bid = two-suiter, 2 ♠ = natural

Vs. PREEMPTS

natural

take-out double

Vs. ARTIFICIAL STRONG 1 ♣ or 2 ♣ OPENINGS

vs. strong 1 ♣-opening : Dbl. = ♥ en ♠

                      1 NT = ♣ en ♦

vs. other artificial strong openings : Dbl. = shows suit

OVER OPPONENTS TAKE-OUT DOUBLE

minors : redouble = 11+ pt., new suit is forcing

majors : redouble = 9+ pt, new suit is forcing

LEADS AND SIGNALS

OPENING LEADS

in suit   small is promising

in NT   small is promising

SUBSEQUENT LEADS   small is promising

Lead vs. no-trump are indicated in **bold.**

Different leads against suit contracts are underlined.

A **K**	**K** Q	**Q** J	**J** T	**T** x	x x
A K x	**K** Q x	**Q** J x	**J** T x	**T** 9	x x x
A K J x	K Q x x	**Q** J T 9	**J** T 9 8	T **9** x	x x x x
A K J T x	**K** Q J x	**K** Q T x	K J T 9	9 8 x	x x x x x
A **Q** J x	K **J** T x	**K** Q T 9 x	K T 9 8	Q **T** 9 x	x x x x x x
A J x x	K x x	Q x x	J x x	T x x	
K J x x x	**K** x x x	**Q** x x x	**J** x x x	T x x x	
K x x x x x	K x x x x	Q x x x **x**	J x x x x	T x x x x	

Same leads if our side showed suit. Yes

SIGNAL WHEN FOLLOWING SUIT OR DISCARDING

1 = odd no. of cards, 2 = even no. of cards, D = discouraging, E = encouraging, S = suit preference, [ ] = rarely used

	HIGH	LOW	ODD	EVEN
SUIT				
on partner's lead	D/S	E		
on declarer's lead	D/2	E/1		
discarding	Revan	Revan		
NT				
on partner's lead	D/S	E		
on declarer's lead	D/2	E/1		
discarding	Revan	Revan		

Revan :   2 - 3 - 4   ♠ ⇔ ♣   ♥ ⇔ ♦

          5 - 6 - 7   direct suit preference

          8 - 9 - 10   ♠ ⇔ ♥   ♣ ⇔ ♦

SIGNALS IN TRUMP SUIT   OTHER SIGNALS

                                         Lavinthal

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES

SPECIAL FORCING PASS SEQUENCES

P.Eu.T. - P.e.U.T.

PLAYING EVERYWHERE UNCEASINGLY TRUMP
PLAYING EVERYONE UNDER TABLE

Convention Card

Names	**Marc**	**Marcel**
	Van Hoof	**Vanseer**
Member no.	**13699**	**14065**

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE   *ACOL*

1 ♣ = minimal 3-cards.

1 ♦ = minimal 3-cards.

1 ♥/♠ = minimaal 5-cards.

1 NT = 15-17 pt. (balanced)

SPECIAL OPENINGS AND RESPONSES

OPENINGS	DESCRIPTION	RESPONSES
1. 2 ♣	Semi forcing	2 ♦ = relay
2. 2 ♦	Weak ♥/♠ or GF	2 ♥/♠ = non forcing; 2NT = GF
3. 2 ♥	5-card ♥ + 4(5)-card ♣/♦	2 NT = GF, 3♣ = non forcing ♣/♦
4. 2 ♠	5-card ♠ + 4(5)-card ♣/♦	2 NT = GF, 3♣ = non forcing ♣/♠
5. 3 NT	Gambling	4 ♣ = neg.

SPECIAL COMPETITIVE BIDS

1. Ghestem, also in fourth position. 2. Garozzo balancing

Explanation of Garozzo balancing

after 1 ♣/♦/♥ - pass - pass : dbl. = 7-11 pt. or 16$^+$ pt.

                one over one = 12 - 15 pt.

                1♦/♥/♠ = 12-15 pt. , 1 NT = 8-12 pt.

                Jump bids are weak or Ghestem

after 1 ♠ - pass - pass : dbl. = 7-11 pt. or 16$^+$ pt. without 4-card ♥

                1 NT = 12-15 pt. without 4-card ♥

                2 ♣ = take-out dbl. with 4-card ♥ and 12$^+$ pt.

                Jump bids are weak or Ghestem

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

PSYCHICS   rare in any position