

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS Natural
1/1, 2/1 forcing
2♣=raise, cue = clubs
INT OVERCALL
15-18, Syson
JUMP OVERCALLS
3-10HP, (could be stronger with passed partner)
Usually 6-card, but NV can be 5-card
(1m)-2◇: both majors
Reopen: 12-16HP, 6 card
DIRECT & JUMP CUE BIDS
JUMP CUE asks stop
CUE = two-suiter
(1m): 2♣ natural, 2◇: both majors
VS. NT
X=strong vs weak NT. (weak=17HCP not included)
X=Minor-major two suiter vs strong NT
2♣ Both majors
2◇ Long ♠ or ♣
2M: 5+ card + 4+ card minor
2NT: Both minors
VS. PREEMPTS
T/O double
4m: 5+m and 5+M
VS. ARTIFICIAL STRONG OPENINGS
Very aggressive NV vs 1♣
INT: minors or majors, 1♡♣: rubbish: 4 card (+minor)
2♣◇♡♣: natural or short (3-suiter)
(1♠)-X: hearts, (1♣)-1◇: spades
OVER OPPONENTS' TAKEOUT DOUBLE
XX 9+, followed by PEN DBL's
After 1M-(X), transfers
After 1♣-(X), syson except 2♣ natural 5-9HP

LEADS AND SIGNALS		
OPENING LEADS STYLE		
Lead	In Partner's Suit	
Suit	3/5th Low=odd	
Notrump	ATT Low=odd	
Subsequent	3/5th	
Kantar		
AQ: ATT (low=ENC), K: UB/count (low=EVEN)		
LEADS		
Lead	Vs. Suit	Vs. NT
Ace	AK(+)	AK(+)
King	KQ(+)	KQTx(+), AKJx(+)
Queen	QJ(+)	QJ(+), KQ(+)
Jack	JT(+), Jx	JT(+), Jx
10	KJ,T+, T9+, Tx	[A/K]JT+, T9+, Tx
9	9x, H98x	9x(+), H98(+)
Lo-X	[H/x]x(xx)S(x)	Hx+S
Hi-X	Sx	S+, xs+
SIGNALS IN ORDER OF PRIORITY		
Partner's Lead	Declarer's Lead	Discarding
1 Low=ENC	Low=EVEN	Low=ENC
2 Suit Low=EVEN		Low=EVEN
3		
1 Low=ENC	Low=EVEN	Low=ENC
2 NT Low=EVEN		Low=EVEN
3		
Signals:		
2nd trick: Reverse Smith: low = I like opening lead		
DOUBLES		
TAKEOUT DOUBLES		
Offshape OK if 16+		
MISCELLANEOUS DOUBLES/REDOUBLES		
Support doubles		
1♣(1◇)-X shows 4+4+ in the majors, 6+HP		

WBF CONVENTION CARD
CATEGORY: Red + Brown convention
NCBO: Belgium
EVENT: All
PLAYERS:
Tom Wuyts (20592)
Sven Neynyck (17930)
September 13, 2020
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card M, 5-card ◇ or (4441)
2/1 FG
1♣: NAT or BAL, TRF responses
INT: (14)15-17
Most 11HCP hands are opened
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Most 11HP BAL are opened with 1♣, TRF responses
2♣: 8-9 tricks or FG two-suiter or BAL 22-23 or weak 5 ^T ◇
2◇: 5-10HP, (5)6♡ or (5)6♠, or FG any
2♡: 5-10HP, 4 ^T ♡4 ^T ♠
BROWN: 2♣ Good Preempt in any suit
3-level preempts frequently on 6-card, NV vs V 5-card 0-7HP
TRF after 1M-(X)
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
HP can be adjusted according:
honors in sort suits, distributions, ...
PSYCHICS: Almost never