

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♠		2	4level	Could have 4♦ & 2♣	Trf (1♣-4♦) 2/3 ♣ inverted, 2X nat invite 3X : weak; 4♣ = solid ♥, 4♦ = solid ♠ 2♣ GF; 2/3 ♣ inverted, 2M/3 ♣ invite 1NT : nat, nf, 5-12; 4♦ : solid ♠; 2♣-3m : invite 2m : GF; 2NT : invite + & fit Idem	2way checkback; 2NT weak or 4441 2♦, 2/3 NT balanced; other short	
1♣		4	4level	5+ or 4441		2way checkback	
1♥						2NT : minimax idem	Drury idem
1♠		5	4level	15-17 (5M possible)	2♣ : Stayman, poss weak/no 4M, 4 m transfer 3♣ : ask or show 5M, 3♦ inv 1M, 3M short	Smolen 3♦ : no 5M	
2♠	x			Good 14 possible GF, NT 22-23, or weak majors	2♦ relay, 2♥/♦ : to play if weak, 2NT relay ½ ♥/♦ : to play (pre-empt) 2♥ : relay		
2♣	x			Acol 2 or NT 24-25			
2♥		6		Weak 2	2NT : relay	Minimax	
2♠		6		Weak 2	2NT : relay	Minimax	
2NT			4level	20-21, could be 4441	3♣ : puppet, 4X 2 under trf 3♦/♥ : trf; 3♠ : minors	Bidding trf : 2, 3NT : 3, 4X : cue, 4+	
3♠		6					
3♣		6					
3♥		6					
3♠		6					
3NT		6		gambling	4/5 ♣ : P/C 4♦ : asks lowest cue 4NT : strong void	5NT : positive response	
4♠		6					
4♥		6					
4♣		6					
4♦		6					
4NT	x			minors			
5♠							
5♥							
5♦							
5♣							
HIGH LEVEL BIDDING							
					splinters (1M 3NTsplinter M-1)		
					RKC 4130		
					DOPI/ROPI		
					DEPO/REPO		