

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1C or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
Redbl = ≥9 HCP, 2NT: fit and limit hand, natural
New suit at level 1: ≥6 HCP + 5 (+)= forcing

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS
Negative dbl till 3♣
Support dbl
Lead directing dbl after artificial bid
Responsive dbl

Dopi-Ropi
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	AFTER INTERVENTION OPPONENTS
				1♣/1♦		3	3♠
1♥/1♠		5	3♠	11-19 HCP	Natural (2♣/♦ 4 card ♣/♦ possible); Jacoby 2NT, 3♣ = 4c support 6-9HP; 3♦ = 4c support 10-11HCP; 3 support = 4(+) card +< 6HCP Double jump = splinter, fit and ≥12 HCP		Idem as above
1NT				14-18 HCP Balanced hand No 5 card Major	2♣: Stayman (can be weak) 2♦, 2♥, 2♠: transfers After bid opponents: Lebensohl		Lebensohl
2♣	X	0		16(+)HCP + 8/9 tricks or 22/23 HCP balanced hand	2♦: relay 2♥/2♠: ≥ 5(+)/1♠ and +8HCP	2NT: 22/23 HCP balanced hand →PUP	
2♦	X	0		16(+)HCP + 10(+) tricks or 24/25 HCP balanced hand	2♥: <7HCP, no ace; 2♠: 1 Ace; 2NT: ≥ 8 HCP; 3♣: 1 Ace + ≥ 8 HP; 3♦: 2 Aces	2NT: 24/25 HCP balanced hand →PUP	
2♥/2♠				6-10HCP + 6(+card)	2NT: strong relay (15+ HCP) →Ogust (note 8)		
2NT		2		20-21 HCP, balanced hand; 5-card Major is possible	3♣: PUP 3♦ and 3♥: transfer for ♥ and ♠ 3♠: transfer for minors	After 2NT-3♣-3♦: 3♥=4c ♠; 3♠ =4c ♥ 4♣/4♦: two 4 cards Major with or w/o slam interest	
3♣		7		preemptive			
3♦		7		preemptive			
3♥		7		preemptive			
3♠		7		preemptive			

3NT				Gambling (can be with outside stop)	Pass with stops, otherwise 4 ♣		
4 ♣				preemptive			
4 ♦				preemptive			
4 ♥				preemptive			
4 ♠				preemptive			
4NT						HIGH LEVEL BIDDING	
5 ♣						Splinter, Cuebids	
5 ♦						In NT contract: Blackwood: 0 or 4, 1, 2, 3	
5 ♥						In trump suit contract: Roman Key Cards 3041	
5 ♠							