DEFENSIVE AND COMPETITIVE BIDDING		LE	ADS AND SIGN	ALS	W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENI	NG LEADS STYLE			
NATURAL & STANDARD OVERCALL AND RESPONSES.		Lead		In Partner's Suit	CATEGORY: ALL. SYSTEM STYLE: GREEN
SAME IF 1 / 2 LEVEL REOPENING	Suit	1-3-5 TH		1/3/5 TH	NCBO: BELGIUM
	NT	SAME		SAME	PLAYERS: CLAUDE RENARD CALAS – DAMIEN CALAS
	Subsequ			SAME - ATTITUDE	
	KS COUNT				
	V	S. NT, ACE ASKS S	SIGNAL. K ASKS	S UNBLOCK OR COUNT	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
2 ND : 15-18 SYSTEM ON	Lead	Vs. Suit		Vs. NT	
4 TH : 10-14 SYSTEM ON	Ace	AK(x)		AKJ(x)	GENERAL APPROACH AND STYLE
REOPENING: 10-12	King	KQ(x)		KQJ(x), KQ10(x)	3 CARDS ♣, 5 CARDS MAJOR
	Queen	QJ(x)		QJ10(x), QJ9(x)	
	Jack	J10(x)		SAME AS VS. SUIT	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109(x), 10		SAME AS VS. SUIT	
NV: WEAK. NON VUL: INTERMEDIATE	9	98(x), 9x		SAME AS VS. SUIT	
UNUSUAL NT: 2 LOWEST SUITS	Hi-X	EVEN		EVEN	
	Lo-X	ODD		ODD	
Reopen: 12-14 IF NOT PASSED	SIGNA	LS IN ORDER OF	PRIORITY		
DIRECT & JUMP CUE BIDS (Style; Response; Reopening)		Partner's Lead	Declarer's Lea	d Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
(1m) - 2m = MAJORS 55		1 HIGH = E	COUNT	HIGH = E	24: ALL SEMI FORCING
(1M) - 2M = MICHAELS PRECISED	Suit	2 COUNT	SUIT PREF.	COUNT	2♦: ALL GAME FORCE
JUMP CUE BIDS: ASKS FOR STOP		3 SUIT PREF.		SUIT PREF.	2M; 6 CARDS WEAK (6-10)
		1 SAME	SAME	SAME	
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)	NT	2 SAME	SAME	SAME	
DOUBLE = VALUES		3 SAME	SAME	SAME	
MULTI LANDY OVERCALLS		(including Trumps):			
2 = LANDY, 2 = MULTI (ONE 6 CARDS M),	•	ARD COUNT			
2M = 5 CARDS M + 4 CARDS + m	5111 (D				
	DOUBLES				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	OUT DOUBLES (St	yle; Responses; R	eopening)	
DOUBLE = TAKE-OUT	STAND	ARD			
CUE-BIDS = 2 SUITER					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+					SPECIAL FORCING PASS SEQUENCES
OVERCALLS: NATURAL	SPECIA	AL, ARTIFICIAL &	& COMPETITIV	E DBLS/RDLS	STANDARD DD2
JUMP OVERCALLS: PREEMPT	STAND	ARD			
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES
1/1 = F1, 2/1 = NF, REDOUBLE = STRONG					
					PSYCHICS: RARE

c	LF LAL	. OF	. 1						
OPENING	TICK IF ARTIFICIAL	MIN.NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING		
1*		3	4♥	11-23	1/1 NATURAL, 1NT: 8-10, INVERTED m,	NATURAL, 1 ♣ -1X, 1Y-2 ♣ /2♦: DD2	NATURAL		
1 ♦		4(3)	4♥	11-23 (CAN BE 4432)	JUNP: STRONG 1NT: 6-10, OTHERS: SAME AS after 1♣	NATURAL, 1 ♦ -1X, 1Y-2 ♣/2 ♦: DD2	NATURAL		
1♥		5	4♦	11-23	2/1: SELF FORCING TO 2NT, JUMP: STRONG 2NT: FIT INVITING+	NATURAL, 1♥-1♠, 1NT-2♣/2♦: DD2	DRURY 2*		
1 🔺		5	4♦	11-23	SAME AS OVER 1♥	NATURAL, SAME AS AFTER 1♥	DRURY 2.		
1NT			4♥	15-17	2♣: STAYMAN, 2♦/2♥/2♠/3♣: TRANSFERS 2NT: INVITING, JUMP: STRONG	1NT-2♣, 2NT = Both M 1NT-2♣, 2♦-3M = SMOELEN			
2*	Х	0	4♠	ALL SEMI FORCING BALANCED 22-23	2♦: RELAY, OTHERS: NATURAL	NATURAL			
2♦	Х	0	4♠	ALL GAME FORCING BALANCED 24+	2♥: RELAY, OTHERS: NATURAL	NATURAL			
2♥		6		WEAK 6-10	2NT: F1 RELAY, OTHERS: NATURAL F1 3♥/4♥: TO PLAY	2♥-2NT, 3X = VALUES MAXI, OTHERS: NATURAL			
2		6		WEAK 6-10	2NT: F1 RELAY, OTHERS: NATURAL F1, $3 \bigstar/4 \bigstar$: TO PLAY	SAME AS AFTER 2♥			
					3♣: STAYMAN, 3♦/3♥: TRANSFERS	2NT-2, $3NT = Both M$			
2NT			4♥	20-21	3♠: Minors Interest: TX for 3NT				
3*		7(6)		5-10	NEW SUIT: F1	NATURAL			
3♦		7(6)		5-10	NEW SUIT: F1	NATURAL			
3♥		7(6)		5-10	NEW SUIT: F1	NATURAL			
3♠		7(6)		5-10	NEW SUIT: F1	NATURAL			
3NT				ONE PLAIN SUIT MINOR	4 ♣ : P/C, 4♦: GF RELAY, 4M: NATURAL	NATURAL			
4*		7+		PREEMPT	NATURAL	NATURAL			
4♦		7+		PREEMPT	NATURAL	NATURAL			
4♥		7+		PREEMPT	NATURAL	NATURAL			
4♠	1	7+		PREEMPT	NATURAL	NATURAL			
4NT	1			BOTH m 65-56-66. PREEMPT	NATURAL	NATURAL			
5*		7+		PREEMPT	NATURAL OR CUE BID	HIGH LEVEL B	BIDDING		
5♦		7+		PREEMPT	NATURAL OR CUE BID	4NT: 5 KEY CARDS BW. RESPONSES; 14 – 03 – 2 – 2+Q			
						5NT: K BW			