

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
5+ cards, 6-15H
Responses raise: Law of total tricks
Cue bid: 2-ways
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
2 nd : 16 – 17H
4 th : 11 – 14H
Responses: see opening 1NT
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak 6-card
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Upper Michaels
VS. NT (vs. Strong/Weak; Reopening;PH)
Multi - landy
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Double : 16+H
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Double = Maj
1NT = Min
Suit = 5+kt
OVER OPPONENTS’ TAKEOUT DOUBLE
Redouble 9+H

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Small promises high card	High/low=doubleton	
NT	4 th / top of series small cards	Depends of bidding	
Subseq	No specific style	High/low=doubleton	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK..., Ax... attitude	See suit	
King	AK, KQJ., KQT... parity	See suit	
Queen	QJ..., QJT..., QJ9..	See suit	
Jack	Jx , JT..	AJT(x), KJT(x),	
10	Tx , T9..	AT9(x),KT9(x),QT9(x), T9...	
9	9x , 98..	98..	
Hi-X	Parity or top of sequence	Parity or top of sequence	
Lo-X	promisses	4 th or 5 th promisses	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = encouraging		
Suit 2	Parity (high/low)	Parity (high/low)	Italian discard
3			
1	Low = encouraging		
NT 2	Parity (high/low)	Parity (high/low)	See suit
3			
Signals (including Trumps):			
Lavinthal			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Opening : double for unbid suits			
Strong hand : first double than 5+card			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
negative			
competitive			
responsive			

W B F CONVENTION CARD
CATEGORY: BELGIAN TEAM CHAMPIONSIP
TEAM & DIVISION
PLAYERS: Branders Ludo 20571
Moons Paul 25338
Van Der Biest Etienne 16235
De Messemaeker Jos 25499
Caers Jan 26637
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Acol 2NT = 20-21
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: no

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2+	3S	11 – 19H	Natural, 6+H jump 2-level 6-card + 2-5H 1♥ 1♠ = 5-card	Acol	
1♦		4+	3S	11 – 19H	Natural, 6+H jump 2-level 6-card + 2-5H	Acol	
1♥ 1♠		5+	3S	11 – 19H	Natural 6+H jump 2S 6-card + 2-5H Fit 2 = 6-9H, 3 = 0-5H 4-card, 2SA = 10-11H 3♣ = 12-15H, 3♦ = 12-15H singleton, 3♥ ♠ = 12-15H void 3NT = 16+H singleton, 4 = 16+H void		
INT		NThand		15 – 17H no 5-card Maj	2♣= weak or strong, transfers		
2♣	X			Strong Maj / Min, NT=20-21H Weak 4/4+ in Maj (6 – 11H)	2♦/♥/♠ = 14+HP 2NT = strong		
2♦	X			Weak 6-card in ♥/♠ 6 – 11H Strong MF NT= 22-23H	2♥/♠ 2NT= strong		
2♥ 2♠		5M / 4+m		Muiderberg 6 – 11H	2NT = asks minor 3♣ = asks strength		
2NT		NThand		20 – 21H 5-card M	Niemeier, transfers		
3♣		7+		Preempt			
3♦		7+		Preempt			
3♥		7+		Preempt			
3♠		7+		Preempt			
3NT	X	7+		gambling	4/5♣ 4♦=asking		
4♣	X	8+		Preempt			
4♦	X	8+		Preempt			
4♥		8(7)+		Preempt			
4♠		8(7)+		Preempt			
4NT							
5♣						HIGH LEVEL BIDDING	
5♦							
5♥							
5♠							