

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Classic
(cheapest minor sign off)
INT OVERCALL (2nd/4th Live; Responses; Reopening)
1NT: overcall: Standard system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Light non vul - Sound vul
Reopen: balancing 2H/2S = 10-13
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
VS. NT (vs. Strong/Weak; Reopening; PH)
Multi landy vs weak NT: penalty double with subsequent transfers and stayman
Reopening double = 4+-4+ minor major
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
classic
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1 strong club : destructive - 2 suiters

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Attitude (low promising)	Parity	
NT	Attitude (low promising)	Parity	
Subseq			
Other: Lavinthal signals possible			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace			
King			
Queen			
Jack			
10			
9			
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High-low standard	High-low standard	High = enc
Suit 2			
3			
1	High-low standard	High-low standard	High = enc
NT 2			
3			
Signals (including Trumps): smith vs NT			
A asking for attitude K asking unblock or parity 10/9 kantar			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD
CATEGORY: Green
NCBO:
PLAYERS: Johnny Schalkx – Tom Van Muylem – Frank Van Os
EVENT (Open)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Major 5 Best minor
minors(without interference)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES

OVER OPPONENTS' TAKEOUT DOUBLE

IMPORTANT NOTES
PSYCHICS: seldom

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2		2+ best minor 10-21	Walsh-inverted		
1♦		2		2+ best minor 10-21	Walsh-inverted		
1♥		5		5+(4) 10-21	Jump-fits - Jacoby 2NT -long suit trials		
					drury		
1♠		5		5+(4) 10-21	Jump-fits - Jacoby 2NT -long suit trials drury 1NT forcing over 1S only! 3S(weak)		
INT				14+-17	stayman(weak)- smolen -jacoby- MSS(2Sonly)-3minor invite-3H-S= both minors		
2♣	x			Nt22-23 (26+) or Gforcing			
2♦	x			Semi FG or NT24-25 or weak with HEARTS (6+)	OGUST2NT		
2♥				Ekren weak with H+S	2NT = asking		
2♠				weak 6+			
2NT				20-21	tranfers stayman 3S=clubs(any) or clubs and diamonds (slam?) 4c=Diamonds(any) 4d=both majors		
3♣				preempt			
3♦				preempt			
3♥				preempt			
3♠				preempt			
3NT				gambling with something outside			
4♣							
4♦							
4♥							
4♠							
4NT				both minors			
5♣						HIGH LEVEL BIDDING	
5♦						Roman keycard : 41-30-02-02+	
5♥						Splinters/mixed controles	

5♠						4NT quant
						fast arrival in general