

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	2	X	10 ⁺ HP	Natural; Jump = long suit + GF*	Double-Deux	
1♦		(2) 4	X	10 ⁺ HP, not always 4-card		Double-Deux	
1♥		5	X	10 ⁺ HP	- 3♣ = 6-8 HP and 4-card fit - 3♦ = 9-10 HP and 4-card fit - 3-support = 0-5 HP and 4-card fit - 2NT = 11 ⁺ HP, fit (3-card or more) + GF*	Double-Deux; describe more after 2SA	
1♠		5	X	10 ⁺ HP		describe more after 2SA	
1NT	X	2		11-14 HP when not-vulnerable, 15-17 HP when vulnerable <i>Any 5-card possible</i> <i>Can have 6-card minor</i> <i>Can be with 2x 2-card</i>	- 2♣ = Stayman - 2♦/♥ = Jacoby-transfer - 2♠ = asks min/max - 2NT = any minor-transfer - 3♣ = Puppet Stayman - 3♦/♥/♠ = long suit and GF*	- Smolen - 3♣ rebid = asking for minor suits	
2♣	X	0	X	- 7/8 tricks with unknown trump - 22-23 with (semi)NT-distribution - weak with length in ♦	- 2♦ = relay - 2♥/♠ = to play - 2NT = forcing	On 2NT: - 3♣ = very weak with ♦ - 3♦ = weak with ♦	
2♦	X	0	X	- 9/10 tricks with unknown trump - 24 ⁺ HP and (semi)NT-distribution - weak with length in ♥ or ♠	- 2♥ = relay - 2NT = forcing	On 2NT: - 3♣ = 6-card ♥ + a shortness - 3♦ = 6-card ♠ + a shortness - 3♥/♠ = show suit, no shortness	
2♥	X	4	X	Weak with at least 5-card major and 4-card major (<i>unknown distribution</i>)	- 2NT = forcing - all other = non-forcing	On 2NT: - 3♣/♦ = 5-card ♥/♠ + a shortness - 3♥/♠ = 5-card ♥/♠ ; no shortness - 3NT = 5/5 in both ♥/♠ - 4♣/♦ = 6-card ♥/♠	
2♠	X	5	X	Muiderberg (<i>No opening, 5-card ♠ and 4⁺ ♣/♦</i>)	- 2NT = forcing - 3♣ = asks for minor	On 2NT: - 3♣/♦ = show minor + a shortness - 3♥/♠ = show ♣/♦ ; no shortness	
2NT		2	X	20-21 HP	- 3♣ = Puppet Stayman - 3♦/♥ = transfer for ♥/♠ - 3♠ = asks min/max		
3♣/♦/♥/♠		6	X	preempt			
3NT	X	0	X	Gambling	4♣ = asks to bid minor suit		
4♣/♦/♥/♠		7	X	preempt			
4NT	X	0	X	Bi-color ♣ and ♦			
						HIGH LEVEL BIDDING	
						- 4NT = RKC Blackwood (5 keycards) : 1/4 --- 0/3 - D1P0 and R1P0 after intervention on 4NT Blackwood	

* : GF = game-forcing (*forcing manche*)