

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
natural
Michael's cuebid
NT : minors
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
natural
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Multi-Landy
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3/5		
NT	3/5		
Subseq			
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace			
King			
Queen			
Jack			
10			
9			
Hi-X			
Lo-X			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Lavinthal	Lavinthal	
Suit 2			
3			
1			
NT 2			
3			
Signals (including Trumps):			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			

W B F CONVENTION CARD
<b>CATEGORY: BELGIAN TEAM CHAMPIONSIP TEAM &amp; DIVISION Begijntje 2 PLAYERS:</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
M5 – diamonds 4
1 NT 15-17
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
T-Walsh
Leads : Heso Highest even , Seconds : odd
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	x	2	4 S	12-19 p	t-walsh		
1♦		4	4 S	12-19 p	natural		
1♥		5	4 S	12-19 p	1NT=6-9p, 2C=10+p possible 3-card H, 2H=6-9p 2NT: 4+H 12+p, 3H weak		
1♠		5	4 H	12-19 p	See 1H		
INT	x			15-17 p	Puppet Stayman, Jacoby		
2♣	x			Weak or 22-23 or 26-27 p GF H or S	2D = relay, 2NT= strong relay		
2♦	x			Weak or 24-25 or 28-29 p GF C or D	2H= relay, 2NT= strong relay		
2♥	x			5+ H & 4S no opening	2NT= strong relay	3C : 6-7p 6H + 4S, 3D : 5H 4S -8-10 p 3H : 5H 4S 6-7 p 3S : 6H 4S 2D 1C, 3NT : 6H 4S 1D 2C, 4C : 6H 4S 3 D, 4D : 6H 4S 3C	
2♠	x			5+ S & 4H no opening	2NT = strong relay	See 2H	
2NT	x			20-21 p	Puppet stayman, Jacoby		
3♣		7					
3♦		7					
3♥		7					
3♠		7					
3NT	x			Gambling			
4♣		8					
4♦		8					
4♥		8					
4♠		8					
4NT		6-6		minors			
5♣						<b>HIGH LEVEL BIDDING</b>	
5♦							
5♥							
5♠							
