DEFENSIVE AND COMPETITIVE BIDDING			LEA	DS AND SIGN	ALS		EBL CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	IG LEA	DS STYLE				
1/1 F1			Lead		In Part	ner's Suit	CATEGORY: Green
2/1 NF	Suit		3/5		3/5		RBBF number: 71847
	NT		3/5		3/5		PLAYERS: Eloïse Lafourcade
	Subseq		3/5		3/5		EVENT (Championnat)
	Other:						
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY
16-18 (may have 15), BAL with 5 cards majors possible	Lead		Vs. Suit		Vs. NT		
On 1 minor : same as 1NT opening	Ace				AKx		GENERAL APPROACH AND STYLE
On 1 major : Transfers and stayman impossible	King				KQx /	AKJ	5 cards Majors
	Oueen				QJx / k		 ♦ /4
	Jack					QV9/AQJ	1NT (15-17)
JUMP OVERCALLS (Style; Responses; Unusual NT)	10					/ K1097 / A1098	23 F1 (1-suiter or 22-23 BAL)
Vul : 12-15	9				~	/ Q985 / K987 / A987	$2 \Leftrightarrow (any or 24+ BAL)$
Non-Vul : Weak	9 Hi-X				10943	(2703 / K70 / / K70 /	2V (any of 24+ BAL) 2NT (20-21, may have 5 cards majors)
11011- V UI . VVCAN	Lo-X				+		$21\sqrt{1}$ (20-21, may have 5 cards majors)
Reopen:		S IN O	RDER OF P	RIORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	5101011		r's Lead	Declarer's Lea	d	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
bittle i & temi cel bibs (style, tespense, tespen)		3/5	1 5 Loud	3/5	u	3/5	$1 \stackrel{\text{\tiny (1)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 5 + \stackrel{\text{\tiny (2)}}{=}), 1 \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{=} (5 + \stackrel{\text{\tiny (2)}}{=} 2 + \stackrel{\text{\tiny (2)}}{=} 2 \stackrel{\text{\tiny (2)}}{$
	Suit 2	_		5/5		515	$1 + 2 + (5 + \sqrt{5} + \sqrt{5}), 1 + 2NT (5 + \sqrt{5} + \sqrt{5}), 1 + 3 + (5 + \sqrt{5} + \sqrt{5})$ $1 + 2 + (5 + \sqrt{5} + \sqrt{5}), 1 + 2NT (5 + \sqrt{5} + \sqrt{5}), 1 + 3 + (5 + \sqrt{5} + \sqrt{5})$
	Sult 2	2					$1 \vee 2 \vee (5 + 5 + 2), 1 \vee 2 NT (5 + 25 + 4), 1 \vee 3 \oplus (5 + 25 + 2)$ $1 \vee 2 \vee (5 + 5 + 2), 1 \vee 2 NT (5 + 25 + 4), 1 \vee 3 \oplus (5 + 5 + 2)$
	-	3/5		3/5		3/5	$1 \neq 2 \neq (5 + \forall), 1 \neq 2 \mathbb{N} 1 (5 + \forall), 1 \neq 5 \Rightarrow (5 + \forall) = 0$
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2			5/5		515	$1m 1SA? \Rightarrow x (penalty), 2 \leq (5+\forall 5+), 2x (transfer)$
Weak NT : x (penalty), 2 (Landy 4+/5+), 2x (natural)							$1M 1SA ? \Rightarrow x (penalty), 2x (natural)$
Strong NT : x (penalty) and Multi-Landy	Signals (including Trumps):						
	A or $Q =$ small encouraging						
				DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO			e; Responses; R	laananii	a g)	
Doubles : take out	IAKEU		UBLES (Styl	e; Responses; R	eopenn		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	┫╘───						SPECIAL FORCING PASS SEQUENCES
	SPECIA	L, ART	IFICIAL &	COMPETITIV	E DBLS	S/RDLS	
OVER OPPONENTS' TAKEOUT DOUBLE							IMPORTANT NOTES
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							PSYCHICS: rares

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OPEN ING	NO OF CA RD S	K IF ART IFIC IAL		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING				
1.	2	J	4♥	May have 2 cards	2 ★ : 5 ★ (6-10) 2x : 6x weak 3 ★ : 5 + ★ (11)	1 - 1x - 1y : 2 : 10-11 or weak	1 ♣ 1 ♦ 1 ♥ (4+) 1 ♣ 1 ♥ 1 ♠ (4+)				
1 🔶	4		4♥	4+ cards	same	same	same				
1♥	5		4♥	5 cards	$1 \checkmark - 2 \diamond (3 \text{ cards} \checkmark \text{ and weak 5-7 or natural})$ $1 \checkmark - 2 \lor (8-10)$ $1 \checkmark - 2 \text{NT} \text{ (Manche Forcing)}$ $1 \checkmark - 3 \diamondsuit (3 \text{ or } 4 \curlyvee \text{ and } 11) > 3 \diamond \text{ (relay)}$ $1 \checkmark - 3 \diamond (4 \checkmark \text{ and } 8-10)$	1♥ - 2NT : 3♠ : any short 12-14 / 3♦ : 12-14 bal / 3♥ : 18+ bal / 3♠ : 15+ any short / 3SA : 15-17 bal / 4x : 5♥5x 12-14	After pass : 1♥ - 2♠ (Drury) > 2♦ (ambigu) / 2♥ (10-12 5+♥) 1♥ - 2♦ (3 cards ♥ and weak 5-7 or natural)				
1 🐟	5		4♥	5 cards	same	same	same				
INT	BAL		4♥	May have 5 cards majors	2	After minor transfer, 3M : short M, 3NT : short in other minor					
2*	/	1		Semi Forcing	2♦ : relay 2x : 5x (pretty suit)						
2•	/	1		Game Forcing	2♥ : relay 2x : 5x (pretty suit)						
2♥	6			weak	2NT : asking	2NT (asking) => 3x : A or K x / 3M (minimum) / 3SA : AKQxxx / 4x : Short x					
2	6			weak	same	same					
2NT	BAL			May have 5 cards majors	$3 \Leftrightarrow$: puppet stayman / $3 \Leftrightarrow$: $5 • 4 \checkmark$ / 3SA : $5 \bullet 3 \checkmark$ / $4 \Leftrightarrow$: $5 + \bullet 5 + \bullet$ / $4 \bullet$: $5 + \bullet 5 + \checkmark$ / 4M : to play	3. (puppet stayman) => 3. : 4. or/and 4. / 3. : 5. / 3. : 5. / 3. : to play On transfers : 2 cards only					
3♣	6			weak							
3	6			weak							
3♥	6			weak							
3	6			weak							
3NT		1		Gambling							
						HIGH LEVEL BIDDING Blackwood : 41-30 Blackwood exclusion : 30-41 Blackwood King : natural (in the order)					