DEFENSIVE AND COMPETITIVE BIDDING		Li	EADS AND SIGN	NALS	W B F CONVENTION CARD
OVERCALLS (Style; Responses: 1/2 Level; Reopening)	OPENING	G LEADS STYLI	 E		
Style: NAT; Responses: 1/1 F1; 2/1 NF; 2/2 F except in COMP;		Lead		In Partner's Suit	CATEGORY: EUROPEAN TEAM CHAMPIONSIP
Cue = force	Suit	Standard o	count	idem	11 1
Reopening: NAT	NT	2 nd / 4 th bes	st; Top of nothing	Standard count	PLAYERS:
	Subseq.		<u> </u>		Philippe CAPUTO - Guy VAN MIDDELEM
	Other:				1
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
2^{nd} position: $16 - 18$; 4^{th} position live: to win (except passed hand	Lead	Vs. Suit		Vs. NT	
status: showing 2-suiter $5/6 - 4$); reopening position $11 - 14$	Ace	AK short		AK short	GENERAL APPROACH AND STYLE
(except on 1♠:11 – 16)	King	AK long /	KQ	Good suit, asks to unblock	5 cards Major - ♦/good 4 (2+ if NT 9-11) - 1♣ may be 2 cards
Responses: Stayman/Transfers on 1m; Transfers on 1M	Queen	QJ		KQ short, AQJ / QJ	1NT 15 – 17 (9 – 12 in 1^{st} / 2^{nd} position if NV v. V)
	Jack	KJ10/.	J10	AJ10 / KJ10 / J10	2♣ F1 (22 – 23 BAL or 1-suiter ♠/♦/♣ NFG or ♥ FG)
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		Q109 / 109	Honour 109 / 109	2♦ FG (any or 24+ BAL) except ♥ F1
Style: weak if non-vul.; serious if vul.	9	Honour 98	3 / 98	Honour 98 / 98	
Unusual NT = lowest suits	Hi-X	Even		Even	2♥: weak with 5♥ & 3/4♠ & short in a minor
	Lo-X	Odd		Odd	2♠: weak
Reopen: Style: intermediate; 2NT = 18–20 BAL	SIGNALS	IN ORDER OF	PRIORITY		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Le	ad Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Direct cue bid: 2-suiter (highest suits)	1	Upside down att.	Standard cour	nt Odd = encouraging	3NT: gambling - no side Ace or King
Jump cue bid asks for stopper to play 3NT	Suit 2	Standard count		Even = suit pref	4♣ : sound ♥
	3	Standard suit pref			4 ♦ : sound ♦
Idem in reopening	1	Upside down att.	Standard cour	nt Odd = encouraging	
VS. NT (vs. Strong/Weak; Reopening)	NT 2	Standard count		Even $=$ suit pref.	
2^{nd} hand: $2 \clubsuit = \checkmark / \spadesuit$; $2 \spadesuit = \text{Multi}$; $2 \checkmark / \spadesuit = \text{Muiderberg}$	3	Standard suit pref			SPECIAL COMPETITIVE SEQUENCES
4^{th} hand: $2 = \sqrt[4]{A}$; another NAT	Signals in	the trump suit: Up	side down count:	suit pref.	After 2any double pass: 2NT = negative or any GF with other M
		gnals against NT			After 1any 2jump: we play Rubensohl
In all positions: double = penalty		<u> </u>		,	
			DOUBLES		
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOU	T DOUBLES (St	tyle; Responses;	Reopening)	
Doubles = take-out till 4♥		Γ; Responses: NA	T (Cue = force)		
Cue bid = 2 suiter (highest suits)	Reopening	: NAT			
Jumps & NT bids: NAT, strong					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣					
X = Majors; NT = minors	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS				
	A lot of responsive & value doubles; Lightner double				
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES
Redouble 10+; 2NT & 3NT sound raise; 1/1 F1; 2/1 NF					
					PSYCHICS: Light 3 rd hand openings

G	F MAL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING		
1♣	*	2	4♥	NAT, may be 2 cards	NAT (• may be bypassed) - strong single jumps	Roudi, Checkback, 3 rd suit, 4 th suit, splinters	Fit-jumps		
1•		4 (2+)	4♥	NAT, may be 2 cards in 1 st position if NV v. V)	NAT - strong single jumps	Roudi, Checkback, 3 rd suit, 4 th suit, splinters	Fit-jumps		
1♥		5	4 •	NAT	NAT - 1NT F1 - strong single jumps - 2NT = fit, limit or +	Roudi, Checkback, 4 th suit, splinters	Inverted Drury; fit-jumps		
1♠		5	4 •	NAT	NAT 1NT F1 - strong single jumps - 2NT = fit, limit or +	4 th suit, splinters	Inverted Drury; fit-jumps		
INT			4♥	15 – 17 (9 – 12 in 1 st pos. if NV v. V)	splinter F1 Stayman with 4 responses - 2 & 3 level transfers 2♣ NF Stayman; 2◆ FG Stayman, FG; others NAT	Rubensohl if comp; Smolen; 4 level transfer			
2♣			3 ♦ till 4 ♥	F1 (22 – 23 BAL or 1-suiter ♠	2♦ waiting or any good suit				
2•			3♠ till 4♥	FG (any or 24+ BAL) or ♥ F1	2♥ waiting or any good suit				
2♥		5		weak: 5♥, 3/4♠, short in a min	2NT FG relay; 3♣ P/C; 3♦ inv.				
2♠		6		NAT, weak	2NT relay				
2NT			4♥	20 - 21	Stayman 3 responses - transfers for ♥/♠ - 3♠ = minors - 4 level = double transfer	After Stayman & 3♦ reply: 3♥ relay			
3♣		7		NAT, weak					
3♦		7		NAT, weak					
3♥		7		NAT, weak					
3♠		7		NAT, weak					
3NT		7		Gambling - no outside Ace/king	4♣ pass or correct				
4♣		7 (8)		Sound •					
4		7 (8)		Sound •					
4♥		7 (8)		NAT, weak					
4♠		7 (8)		NAT, weak					
4NT		` _		2-suiter ♣/♦					
5 ♣		8 (9)		NAT, weak		HIGH LEVEL BI	DDING		
5♦		8 (9)		NAT, weak		KCBW 41-30 with Q ask			
5♥						Josephine			
5♠									