

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Normal (max. 17 HCP)
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 HCP; responses same as over 1NT opening
Reopening (10) 11-14 (15) HCP; responses same as over 1NT opening.
JUMP OVERCALLS (Style; Responses; Unusual NT)
Over 1-opening : weak
Michaels' 2-suiters : 1♣ - 2♦ = 5-5+ Majors
Reopening : intermediate with good 6+-card suit.
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels' 2-suiters; 1♣ - 2♣ natural; 1♠ - 3♣ natural long solid suit (1X) – 3X = long solid suit
VS. NT (vs. Strong/Weak; Reopening)
MultiLandy : D = penalty, 2♣ = Majors, 2♦ = long Major, 2♥/♠ = Muiderberg distribution.
Reopening : D = penalty; 2♣ = Majors, other bids natural.
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
If natural : D = take-out. If in transfer : D = penalty, transfer = take-Out.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over strong 1♣ : D = Majors, 1NT = Minors
OVER OPPONENTS' TAKEOUT DOUBLE
Jump = weak.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th best	3 rd /5 th best	
NT	Attitude	3 rd /5 th best	
Subseq	Attitude	Attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Asks count (Low = even)	Asks count (Low = even)	
King	Asks attitude (low = pos.)	Asks attitude (low = pos.)	
Queen	Asks count (Low = even)	Asks count (Low = even)	
Jack	Kantar (0 higher)	Kantar (0 higher)	
10	Kantar (0 or 2 higher)	Kantar (0 or 2 higher)	
9	Kantar (0 or 2 higher)	Kantar (0 or 2 higher)	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = positive	Low = even	Low = positive
Suit 2	Low = even	Low = lower suit	
3	Low = lower suit		
1	Low = positive	Low = even	Low = positive
NT 2	Low = even	Low = lower suit	
3	Low = lower suit		
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support (re-)doubles			
Negative doubles			
Lead directing doubles			

W B F CONVENTION CARD
CATEGORY: BELGIAN TEAM CHAMPIONSHIP
TEAM & DIVISION: Riviera 7 Division 3B
Players : Agnes LAURYSSENS (21665) – John JACOBS (11919)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card Majors
3-card minors
Transfer responses over 1♣ (T-Walsh)
1NT openings : 15-17 HCP; 5-card Major possible
2 over 1 GF after 1 Major openings
Inverted minor
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ : multi either 2♦ or semi-GF
2♦ : multi either weak 2 Major or GF
2♥ : weak with both Majors
2♠ : Muiderberg
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
1♣		3		10-22 HCP; 3♣ + 4♦ possible.	1♦ = 4♥+; 1♥ = 4♠+; 1♠ = ♦ or balanced hand: 1NT = balanced 8-10 HCP; 2♣ = 10+ 4+♣; 2NT = 0-6 5♠+; 3♣ = 6-9 5+♣; 2 and 3♦/♥/♠ = weak.	Double 2		
1♦		3		10-22 HCP	2♦ = 10+ 4+♦; 2NT = 0-6 5+♦; 3♦ = 6-9 5+♦ 2♥/♠ and 3♣/♥/♠ = weak.	Double 2		
1♥		5		10-22 HCP	1NT = FIR; 2♣/♦ = GF; 2♥ = 8-10 +fit; 2♠ weak; Bergen raises	Rebids over 2NT: 3/4 other suit = 1/0; 3♥/NT = not min., no 0 or 1; 4♥ = min. Double 2 after 1♥-1♠-1NT	1NT not FIR; 2♣ = reverse Drury	
1♠		5		10-22 HCP	1NT = FIR; 2♣/♦/♥ = GF; 2♠ = 8-10 +fit; Bergen raises	Rebids over 2NT: 3/4 other suit = 1/0; 3♠/NT = not min., no 0 or 1; 4♠ = min.	1NT not FIR; 2♣ = reverse Drury	
1NT				15-17 HCP 5-card M possible	Stayman can be weak and without 4-card Major. Jacoby transfers; 3♣ = Puppet Stayman GF	Smolen	Rubensohl	
2♣	X			Weak 2♦ or SF (8 1/2 -9 pl. tr.) or NT 22-23/26-27 HCP.	2♦ = relais; 2♥/♠ = natural and limit.; 2NT = F Relais.	Rebids over 2NT: 3♦ = 2♦ min.; 3♣/♥/♠ = 2♦ + feature; 3NT = 2♦ with AKQ		
2♦	X			Weak 2 Major or GF (9 1/2 + pl. Tricks) or NT 24-25/28+ HCP.	2♥/♠ = NF relais; 2NT = F relais.	Rebids over 2NT: weak Major 3♣ min. ♥, 3♦ min. ♠, ♥ max. ♠, 3♠ max. ♥.		
2♥				Weak 4+/4+ Majors	2NT = F relais.	Rebids over 2NT: 3♣ = 4/4 or 5♥/4♠ min., 3♦ = 5♠/4♥ min., 3♥ = 5♠/4♥ max., 3♠ = 5♥/4♠ max., 3NT = 5♥/5♠+.		
2♠		5		Muiderberg : 5-card ♠ + 4+ Minor	2NT = F relais, 3♣ = pass or correct; 3♦ = fit and Trial bid.			
2NT				20-21, 5-card Major and Singleton possible.	3♣ = Puppet Stayman			
3♣		6		Preempt				
3♦		6		Preempt				
3♥		6		Preempt				
3♠		6		Preempt				
3NT	X			Gambling : 7+ solid Minor	4/5♣ = pass or correct; 4♦ = F relais.	Over 4♦ relais : 4♥/♠ = 1 or 0, 7-card; 4NT = no 1 or 0 ♥/♠, 7-card; 5♣/♦ = 1 or 0, 7-card; 5♥/♠ = 1 or 0, 8- card; 5NT= 1 or 0 In other minor, 8-card.		
4♣		7		Preempt				
4♦		7		Preempt				
4♥		7		Preempt				
4♠		7		Preempt				
							HIGH LEVEL BIDDING	
							4NT: Ace and trump King asking RKC 41-30-52-52+Q	
							Trump Q asking with direct K showing responses	
							5NT: King asking 41-30-2 Exclusion BW Ace asking 41-30-2 DOPI / ROPI	