

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Can be light at 1-level with a good suit
Sound 2 level overcalls, except for 2♣ over 1♦
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
(15)16-18 direct seat, system on, 10-15(16) in balancing seat
On 2♣ relay: 2♦ = min on which 2M is 4 card (can only with passed hand 3 card)
2M=12-14, 4 card (minors if cue) 3♣=14-16 with 4cM
3♦ = 14-16 withoutput (3M on this shows 5c in other M, 3M= 14-16, 5c)
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1-suit: pre-emptive
2-suit: 2NT shows lowest (5+,5+)
Reopen: 2NT = 18-19
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
Multi landy, landy in balancing seat
Against weak NT, multi landy but x=14+direct seat, 11+ balancing seat
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Xx=10(9)+ and penalty oriented, 1♦ -(x)-xx=♥
Transfers if they double our 1M opening
1♦ -(x)-2NT becomes very weak and pre-emptive because of the x

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3/5	3/5	
NT	3/5	3/5	
Subseq	0 or 2 higher	0 or 2 higher	
Other:			
<b>LEADS</b>			
	Lead	Vs. Suit	Vs. NT
Ace		AK+, asks attitude, Ax	AK+, asks attitude, Ax
King		KQ+, AK+, asks count, Kx	KQ+, AK+, asks count, Kx
Queen		QJ+, Qx, KQx asks attitude	QJ+, Qx, KQx asks attitude
Jack		JT+, Jx	(KQJx+)JT9+, JT8+, Jx
10		KJT+, T9+, Tx	AJT+, KJT+, T98+, T97+
9		KT9+, QT9+, 98+	AT9+, KT9+, QT9+, 98+
Hi-X		HLx, xLx, xLxx, xL (2 <sup>nd</sup> )	HLx, xLx, xLxx, xL (2 <sup>nd</sup> )
Lo-X		HxxL, HxxLx (4 <sup>th</sup> with hon)	HxxL, HxxLx (4 <sup>th</sup> with hon)
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude		
Suit 2	Lavinthal	Count	Count/lavinthal
3			
1	Attitude		
NT 2	count	count	Count/lavinthal
3			
Signals (including Trumps):			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			

W B F CONVENTION CARD
<b>CATEGORY: BELGIAN TEAM CHAMPIONSIP TEAM &amp; DIVISION Riviera 6 National 3th division</b>
<b>PLAYERS:</b>
Griet Van der Meer 22358
Jan Duverger 18919
♣ ♦ ♥ ♠
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2♣4♦5♥5♠ opening
2♣ = weak ♦ or strong
2♦ = weak ♥ or strong
2♥ = ♥ + ♠ weak
2♠ = 5c ♠ weak
Transfers over 1♣
1 NT openings: (14)15-17
2 over 1: response GF
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♥ = weak with both majors
Transfers over 1♣
Transfers over some interventions: e.g. 1♥/♠ (x) ?
Other example: (1x) 1♥/♠ (x) ?
1♣/♦ (x) 2 NT = 0-5 with support, idem for 1♣
4♣/♦: NAMYATS for ♥/♠
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
Reverse distribution
<b>PSYCHICS: occasionally</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2		11+,1♣ from 33 minor	1♦=4+♥, 1♥=4+♠,1♠= balanced hand or ♦.1NT 8-10 2♣=10+ with♣,2♦ nat invite, 2♥/♠=4+♥5♠+,6/9 10-11,2NT=0-6with♣,3♣=6/9,3♦♥/♠=nat pre		
1♦		4		11+,often1♦ from 44 minor	1♥/1♠/NT=nat, 2♣=GF, 2♦=10+with ♦,2NT=11-12 3♣=nat invite, 3♦=6/9, 1♥/♠=pre		
1♥		5(4)		10+,can be lighter and/or shorter in 3th hand	2x=GF,2M=8-10 2NT=GF with 4cfit,3♣=6/9, 3♦=10/11,3otherM=unknown void,3NT=singleOM,4x=singleton		
1♠		5(4)		10+,can be lighter and/or shorter in 3th hand	2x=GF,2M=8-10 2NT=GF with 4cfit,3♣=6/9, 3♦=10/11,3otherM=unknown void,3NT=singleOM,4x=singleton		
INT				(14)15-17	2♣=stayman,could be weak 2♣=invite or ♣ 2♦♥/NT = transfer ♥/♠/♦, 3♣ = singl♥ 3♦ = sing ♠ 3♥ = 4-3-3-3 3♠= 3-4-3-3 4♣=♥+♠,4♦♥=♥/♠	Smolen,2♣minir suit asking in2♣-2♦-2♠(nat after) Superaccept on ♥/♠:bidAxorxx,pr-accept on♣/♦	
2♣	x			Weak with 6 c ♦ GF with ♥/♠/♣,SF ♥/♠ 22/23 bal//28/29 bal	2♥/♠=inv,non forcing,3♥/♠=forcing 2NT=strong relay,3♣=nat forcing 3/4/5♦=pre-emptive	Over 2NT: 3♣=min: 3♦=maxbal:3♥=max single♣ 3♠=max single ♥;3NT=max single ♠ Over 2♦:2♥/♠=GF, 3♣=GF♣+other, 3♦ =only3♣	
2♦	x			Weak with 6 c ♥ GF one suiter, 24/25,3NT=9tricks	2NT=strong relay, 2♠= invite,nat 3/4♥= pre-emptive	Over 2NT: 3♣=min with shortness, 3♦=max bal or max short ♠,3♥=min,bal, 3♠/NT=max, single ♣/♦	
2♥	x			Weak with ♥/♠ (4/4 non vul) or 26/27 bal	2 NT= strong relay, 3x= to play 3/4♥/♠ = to play	Over 2NT: 3♣=any min, 3♦=max 4/4, 3♥/♠=max with 5♥/♠, 3NT = 5/5 max, 4♣/♦ void	
2♠		5		Weak (5+ non vul)	2NT asks, 3x = forcing	On 2NT: 3♣=min with shortness, 3♦=max, short ♥ or balanced 3♥= max, short ♣;3♠=min bal,3NT = max short ♦	
2NT				20-21	3♣=mod puppet, 3♦♥=transfer ♥/♠ 3♠=minors 3NT=TP, 4♣/♦=nat, 4♥/♠=nat, light slem try	On 3♣:3♦=4♥/♠ or both, 3♥= no majors 3♠/NT= 5c♥/♠	
3♣		(5)6/7		Pre-emptive (5c possible in 3th seat non vs vul)	On 3♣:3♦ asks for 3c M (other M is bid)		
3♦		(5)6/7		Pre-emptive (5c possible in 3th seat non vs vul)			
3♥		(5)6/7		Pre-emptive (5c possible in 3th seat non vs vul)			
3♠		(5)6/7		Pre-emptive (5c possible in 3th seat non vs vul)			

3NT	x			Gambling (normaly solid minor)		
4♣	x			NAMYATS for ♥		
4♦	x			NAMYATS for ♠		
4♥				Can be with side suit		
4♠				Can be with side suit		
4NT				Normally 6/6 minors		
5♣						<b>High Level bidding</b>
5♦						DOPI/ROPI
5♥						Exclusion RKCB (41-30) 2 without Q, 2 with Q
5♠						Mixed cuebids - splinters
						RKCB 41-30