

| DEFENSIVE AND COMPETITIVE BIDDING  |
|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)                       |
| 6-17 HP  |
| 2NT: 2 lowest remaining suits – vul: max.5 losers/ non-vul: 6              |
|  |
| reopening: 8-11  |
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| INT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening) |
| 2 <sup>nd</sup> : 15-17 HP – Response: Stayman, Jacoby                     |
|  |
| 4 <sup>th</sup> : 11-14HP with or without guard                            |
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| JUMP OVERCALLS (Style; Responses; Unusual NT)                              |
| 6card weak   |
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| DIRECT & JUMP CUE BIDS (Style; Response; Reopen)                           |
| 5-5 in the highest unbid suits   |
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| VS. NT (vs. Strong/Weak; Reopening;PH)                                     |
| 2♣: Landy  |
| 2♦/♥/♠: Natural  |
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| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)                             |
| Take out double till 4♥  |
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| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣                              |
| 1♣: x/1♦/1♥/1♠: 5c with openingvalues                                      |
| 2♣: 5c ♥ + 5c ♠ - 2NT: 5c ♦ + 5c ♥   |
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|  |
| OVER OPPONENTS' TAKEOUT DOUBLE   |
| Rdbl: 8+ HP  |
| New suit: forcing  |
|  |

| LEADS AND SIGNALS                             |                      |                           |            |
|---|----------------------|---------------------------|------------|
| OPENING LEADS STYLE                           |                      |                           |            |
|   | Lead                 | In Partner's Suit         |            |
| Suit  | 4 <sup>th</sup> best | count                     |            |
| NT  | 4 <sup>th</sup> best | count                     |            |
| Subseq  | 4 <sup>th</sup> best | Count                     |            |
|   |                      |                           |            |
| Ace demands yes/no- King: count               |                      |                           |            |
| LEADS   |                      |                           |            |
| Lead  | Vs. Suit             | Vs. NT                    |            |
| Ace   | AK AKxx              | AK AKxx                   |            |
| King  | KQTx KQxx KQ         | KQTx KQxx KQ              |            |
| Queen   | QJ                   | QJ                        |            |
| Jack  | Jx JTx               | Jx JTx                    |            |
| 10  | T9x KJT <sub>x</sub> | T9x AJTx KJT <sub>x</sub> |            |
| 9   | 9xx KT9x QT9x        | 9xx AT9x KT9x QT9x        |            |
|   |                      |                           |            |
|   |                      |                           |            |
| SIGNALS IN ORDER OF PRIORITY                  |                      |                           |            |
|   | Partner's Lead       | Declarer's Lead           | Discarding |
| 1   | H-L                  | COUNT                     | H-L        |
| Suit 2  |                      |                           |            |
| 3   |                      |                           |            |
| 1   | H-L                  | COUNT                     | H-L        |
| NT 2  |                      |                           |            |
| 3   |                      |                           |            |
| Signals (including Trumps): Lavinthal         |                      |                           |            |
|   |                      |                           |            |
|   |                      |                           |            |
| DOUBLES                                       |                      |                           |            |
| TAKEOUT DOUBLES (Style; Responses; Reopening) |                      |                           |            |
| 12+ HDP                                       |                      |                           |            |
|   |                      |                           |            |
|   |                      |                           |            |
|   |                      |                           |            |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS   |                      |                           |            |
|   |                      |                           |            |
|   |                      |                           |            |
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|   |                      |                           |            |
|   |                      |                           |            |
|   |                      |                           |            |

| W B F CONVENTION CARD                                 |
|---|
| CATEGORY:   |
| NCBO:   |
| PLAYERS: 16912 Raf De Cat                             |
| 28927 Jan Hens  |
| 27456 Hilda Clé                                       |
|   |
| SYSTEM SUMMARY  |
| GENERAL APPROACH AND STYLE                            |
| Acol  |
| 1NT: 15-17 HP   |
| 2 over 1: forcing one round                           |
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|   |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE                 |
| 2♣: 8+ tricks in suit (min 11+ HP) or 20-22 irregular |
| 2♦: 9+ tricks in suit (min 11+ HP) or 23+HP balanced  |
| 2♥/♠: weak with 6/7card                               |
|   |
| Long Suit Trial                                       |
|   |
| Splinter  |
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| SPECIAL FORCING PASS SEQUENCES                        |
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| IMPORTANT NOTES                                       |
| Checkback Stayman                                     |
| Lebensohl after intervention on 1NT                   |
| After 1NT-double: Pas: forcing for redouble           |
| Redouble-2♣/♦/♥ - Transfer ♣/♦/♥/♠                    |
| PSYCHICS:   |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU |   |  |  |                     |
|---------|--------------------|-------------------|--------------|---|--|--|---------------------|
|         |                    |                   |              | DESCRIPTION                                   | RESPONSES  | SUBSEQUENT ACTION  | PASSED HAND BIDDING |
| 1♣      |                    | 3                 | 2♠           | 10-19HDP                                      | Fit – 1NT = 8-10 HP balanced- 2♣:6-7 HP  |  |                     |
|         |                    |                   |              |   | Splinter   |  |                     |
| 1♦      |                    | 4                 | 2♠           | 10-19HDP                                      | Splinter   |  |                     |
| 1♥/♠    |                    | 4                 | 4♦           | 10-19HDP                                      | Splinter   | With fit: 3x: long suit trial  |                     |
|         |                    |                   |              |   | 2NT: fit-showing 12+HP   |  |                     |
|         |                    |                   |              |   |  |  |                     |
| 1NT     |                    |                   |              | 15-17HP                                       | Puppet Stayman - 2NT: 9HP 4333 - Jacoby  | After transfer: other bid = 4card support  |                     |
|         |                    |                   |              |   | 3x: 5-6c slem trial  |  |                     |
|         |                    |                   |              |   | 4NT: quantitative  |  |                     |
|         |                    |                   |              |   |  |  |                     |
| 2♣      | *                  |                   |              | SF –8+ tricks (min 11+HP) or 20-22 unbalanced | 2♦: max King with 0-5 HP, 2♥: 2 controls, 2♠: 3 controls, 2ZT: max King with 6-9 HP (A = 2 controls, K = 1 control)                    | After 2NT: 3♣: Puppet Stayman  |                     |
| 2♦      | *                  |                   |              | 9+ tricks (min 11+ HP) or 23+ balanced        | 2♥: no control with 0-5 HP, 2♦: 1 contol, 2ZT: no controls with 6-9 HP, 3♣: 2 controls, 3♦: 3 controls (A = 2 controls, K = 1 control) | After 2NT: 3♣: Puppet Stayman  |                     |
| 2♥/2♠   |                    | 6/7               |              | 6-10HP  | Natural<br>3♦=preempt in M/3♥-♠=NF/4♠=transfer ♦   |  |                     |
|         |                    |                   |              |   | 2NT = relay  | 3♣: Min HP, 1 top honnor- 3♦: min HP, 2 top honnors- 3♥: max HP, 1top honnor – 3♠: max HP, 2 top honnors – 3NT: AKQxxx |                     |
|         |                    |                   |              |   |  |  |                     |
| 2NT     |                    |                   |              | 20-22 HP                                      | Puppet Stayman – Jacoby – 3♠: 5c ♠ + 4c ♥  |  |                     |
|         |                    |                   |              |   |  |  |                     |
| 3♣      |                    | 7 (6)             |              | Pre-empt                                      |  |  |                     |
| 3♦      |                    | 7 (6)             |              | Pre-empt                                      |  |  |                     |
| 3♥      |                    | 7 (6)             |              | Pre-empt                                      |  |  |                     |
| 3♠      |                    | 7 (6)             |              | Pre-empt                                      |  |  |                     |
|         |                    |                   |              |   |  |  |                     |
| 3NT     | *                  | 7                 |              | Gambling no real guard                        | 4♣: pass or correct  |  |                     |
|         |                    |                   |              |   |  |  |                     |
| 4/5♣    |                    | 8                 |              | Pre-empt                                      |  |  |                     |
| 4/5♦    |                    | 8                 |              | Pre-empt                                      |  |  |                     |
| 4♥      |                    | 8                 |              | Pre-empt                                      |  |  |                     |
| 4♠      |                    | 8                 |              | Pre-empt                                      |  |  |                     |
|         |                    |                   |              |   |  | HIGH LEVEL BIDDING   |                     |
|         |                    |                   |              |   |  | Roman Keycard Blackwood: 1 or 4, 0 or 3, 2, 2 with Q of trumps   |                     |
|         |                    |                   |              |   |  | DOPI-ROPI  |                     |
|         |                    |                   |              |   |  | Splinters  |                     |
|         |                    |                   |              |   |  |  |                     |
|         |                    |                   |              |   |  |  |                     |