

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF and SBF Convention Card
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
general style : sound			Lead	In Partner's Suit	
responses : - jump raise = weak		Suit	3 <sup>rd</sup> /5 <sup>th</sup>	3 <sup>rd</sup> /5 <sup>th</sup>	
new suit = non forcing - jump shift = fit		NT	attitude	3 <sup>rd</sup> /5 <sup>th</sup>	
same in balancing position		Subsequent	attitude	attitude	
		Other:	Kantar: 9/10 = top or 2 higher		Category: Green
					NCBO: Belgium
					Event:
1 NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)		LEADS			Players: Betty Luyckx - 14252
2 <sup>nd</sup> natural → "system on" answers			Vs. Suit	Vs. NT	Walter Cambré - 10570
		Ace	asks on/off	asks on/off	
4 <sup>th</sup> 12-14 balanced → "system on" answers		King	asks count	asks count	<b>SYSTEM SUMMARY</b>
		Queen	asks count	asks count or unblock	GENERAL APPROACH AND STYLE
JUMP OVERCALLS (Style; Responses; Unusual NT)		Jack	top	QJ(x) - top	5 card major
weak		10	KJ10 - top	AJ10 - KJ10 - top	2-over-1 response = forcing to game
2 NT = Michaels (lower suits)		9	K109 - Q109 - top	A109 - K109 - Q109 - top	
1 ♠ - 2 ♦ = 2 suiter majors		8	K98 - Q98 - J98 - top	K98 - Q98 - J98 - top	
					<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
DIRECT AND JUMP CUE-BIDS (Style; Responses; Reopen)		SIGNALS IN ORDER OF PRIORITY			
cue over 1 ♥/♠ = Michaels (other major and a minor)			Partner's Lead	Declarer's Lead	Discarding
2♦ over 1m = both Majors		Suit: 1 <sup>st</sup>	lo/hi = on/off	trump: Lavinthal	Italian
		2 <sup>nd</sup>	lo/hi=even/odd	lo/hi=even/odd	lo/hi=even/odd
		3 <sup>rd</sup>	lavinthal		
		NT: 1 <sup>st</sup>	lo/hi = on/off	Smith	Italian
VS. NT (Vs. Strong/Weak; Reopening; Passed Hand)		2 <sup>nd</sup>	lo/hi=even/odd	lo/hi=even/odd	lo/hi=even/odd
Multi Landy (2 <sup>nd</sup> seat)		3 <sup>rd</sup>			
Landy (4 <sup>th</sup> seat)		OTHER SIGNALS (INCLUDING TRUMPS)			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)					
Dbl = take out ; 3NT = to play					
		<b>DOUBLES</b>			<b>SPECIAL FORCING PASS SEQUENCES</b>
		TAKEOUT DOUBLES (Style; Responses; Reopening)			
		2 <sup>nd</sup> natural			
VS. ARTIFICIAL STRONG OPENINGS		natural			
1 ♠ - dbl = ≥ 5 card ♥					<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
1 ♠ - 1 ♦ = ≥ 5 card ♠		4 <sup>th</sup> natural			
1 ♠ - 1 ♥/♠ = Muiderberg		natural			
1 ♠ - 1 NT = minors					
OVER OPPONENTS' TAKEOUT DOUBLE		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
		support (re)doubles			
					Psychics : rarely :

OPENING BID DESCRIPTIONS																																																																																																																																																					
Opening	Tick if Art	Min No Crds	Neg Dbl Thru	Description	Responses	Subsequent Auction	Modifications over competition and with passed partner																																																																																																																																														
1 ♣		2	4 ♥	12-19 HCP	T-Walsh over 1♣ / inverted minor / 2NT is natural	2 ♣/♦ = Two-way checkback	system-off after intervention																																																																																																																																														
1 ♦		4						1 ♥		5	4 ♥	12-19 HCP	1 NT = 1 round forcing over 1 <sup>st</sup> and 2 <sup>nd</sup> hand 2 ♥/♠ = 8-10 HCP + 3(4) card support 2 NT = game force + 4 card support 3 ♣ = 7-9 HCP + 4 card support (Bergen) 3 ♦ = 10-11 HCP + 4 card support (Bergen) 3 NT = 12-15 HCP + 4-3-3-3		over 3 <sup>rd</sup> & 4 <sup>th</sup> hand opening: Inverted Drury 1 NT = to play 2 NT = ≥ 5-5 minor	1 ♠				1 NT				15-17 HCP	2 ♣ = non forcing Stayman 2 ♦/♥/♠/NT = transfer		Rubensohl after intervention	2 ♣	x			weak ♦ or NT 20-21 HCP / 24-25 HCP Semi single suiter strong double suiter (GF)	2 ♥ = relay (distribution) 2 ♠ = to play 2 NT = GF relay	over 2 NT rebid: 3 ♣ = Niemeyer 3 ♠ = minor slam try 4 ♣ = two suiter majors 4 ♦ → 5 ♣ = weak transfer		2 ♦	x		Multi weak ♥ or ♠ NT 22-23 HCP / 28+ HCP or strong autonomous suit (GF)	2 ♥/♠ pass or correct 2 NT = relay (distribution or force)	2 ♥	x		Muiderberg	2 NT = GF relay 3 ♣ = pass or correct to 3 ♦ 3 ♦ = natural - non forcing	2 ♠	x	5		Muiderberg	2 NT = GF relay 3 ♣ = pass or correct to 3 ♦ 3 ♦ = natural - non forcing			2 NT	x			weak ♣ and ♦	3 ♥/♠ = natural - non forcing			3 ♣		6+		pre-empt ♣				3 ♦		6+		pre-empt ♦				3 ♥		6+		pre-empt ♥				3 ♠		6+		pre-empt ♠				3 NT	x			gambling				4 ♣	x			pre-empt ♥				4 ♦	x			pre-empt ♠				4 ♥				shaped pre-empt ♥ (with side values)				4 ♠				Shaped pre-empt ♠ (with side values)				4 NT	x			minor 2 suiter				HIGH LEVEL BIDDING						Roman key card Blackwood (41-30) - mixed 1 <sup>st</sup> and 2 <sup>nd</sup> round control bidding - splinters - DIPO/RIPO over dbl: bid = 1 <sup>st</sup> control / rdbl = 2 <sup>nd</sup> control / pass = no control / Exclusion Blackwood	
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