DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNALS					WBF Convention Card	
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE						
Normal (max 17/18 HCP)		Lead	in Partner's Suit		Suit		
	Suit	3+5/LOW		3+5/LOW		Category:	
	NT	ATT		3+5/LOW		Country:	Belgium
Reopening : max 14/15 HCP	Subseq ATT ATT			Event:			
	Other:			Players:	Ine YDENS (22875) - Agnes LAURYSSENS (21665) -		
		-					
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15-18 HCP	Lead	Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE	
Responses as to 1NT opening	Ace Asks Count (Low= even) Asks Count/Unblock (Low=eve		/Unblock (Low=even)	5 card Majors			
	King	Asks Attitude (Low= En	c)	Asks Attitude (Low=Enc)		3 card minors	
Reopening : (10)11-14(15) HCP	Queen	Asks Count (Low= ever	w= even) Asks Count/Unblock (Low=even)		Transfer responses after 1♣ opening		
Responses as to 1NT opening	Jack						
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	0 or 2 higher 0 or 2 higher		er			
1-Suit: weak	9	0 or 2 higher		0 or 2 highe	er	1NT Openings:	15-17 HCP
2-Suit: 2NT: 2 lowest suits	Hi-x					2 OVER 1 Responses:	GF after 1♥/♠
(1♠) -2♦: ♥+♠	Lo-x					SPECIAL BIDS THAT M	AY REQUIRE DEFENCE
Reopening: intermediate with good 6+ card suit	SIGNALS I	SIGNALS IN ORDER OF PRIORITY				2 ♣ : multi : either weak 2♦	or strong
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead Discarding		2♦: multi : either weak 2♥/	l≜ or strong	
(1♥/♠) - 2♥/♠ : other Major + minor (Michaels cuebid) ; (1♥/♠) - 3♥/♠ : long solid color	Suit:1st	L = Encouraging	L = Even L = Encouraging		L = Encouraging	2 v : weak with both Majors	
(1♣) - 2♣ : natural ; (1♣) - 3♣ : long solid color	2nd	L = Even	L = Lower suit			2 ≜ : muiderberg	
(1♦) - 2♦ : ♥+♠ (Michaels cuebid); (1♦) - 3♦ : long solid color	3rd L = Lower suit						
	NT: 1st	L = Encouraging	= Encouraging L = Even		L = Encouraging		
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	L = Even L = Lower st		suit			
D=penalty; 2 ♣=♥+ ♠; 2 ♦= 1-suiter ♥/♠; 2♥/♠= 5-card + a minor	3rd L = Lower suit						
	Signals (including Trumps): Smith signal						
Reopening :							
D=penalty; 2♣=♥+♠; rest=natural							
	DOUBLES TAKEOUT DOUBLES(Style;Responses;Reopening)						
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	normal						
take out doubles							
						SPECIAL FORCING PA	SS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
against strong 1≜: D=♥+≜ ; 1NT=♣+♦	Support doubles / redoubles Negative double						
						IMPORTANT NOTES TH	AT DON'T FIT ELSEWHERE
	Lead directing doubles						
OVER OPPONENT'S TAKE OUT DOUBLE							
jump : weak						Psychics:	rare
same as without D							

OPENIG BID DESCRIPTIONS		3			Competitive and			
Openi	Artif	Min.	Neg DBL	Description	Responses	Subsequent Auction	Passed Hand Bidding	
1 ♣		3		3+ ⊕ ; 10 - 22 HCP	1 ♦ = 4+♥; 1♥= 4+♠; 1♠= ♦ or balanced hand; 1NT=balanced 8-10	After any 1-1-1:	Transfers after overcall	
				3 ♣ and 4♦ possible	2 ♣ = 10+, 4+ ♣ ; 2NT= 0-6, 5+ ♣ ; 3 ♣ = 6-9, 5+ ♣	2♣= either weak with ♦ or any invitational hand		
					2 ♦/♥/ ♠= weak; 3 ♦/♥/ ♠= weak	2 ♦ = GF relay		
1♦		3		3+ ♦ ; 10 - 22 HCP	2 ♦ = 10+, 4+ ♦ ; 2NT= 0-6, 5+ ♦ ; 3 ♦ = 6-9, 5+ ♦	2NT= weak with ♣ or GF with ♣	Transfers after overcall	
					2 ♥/ ♠= weak, 3 ♣/♥/ ≜=weak			
1♥		5		5+♥; 10 - 22 HCP	1NT= F1; 2♣/♦= GF; 2♥= 8-10 with fit	After 1♥/♠ - 2NT :	2 ≜ : reverse Drury;	
					2NT= GF raise with fit	3 ♣ : min,short; 3♦: min; 3♥:max; 3 ≜ :15-17,short;	1NT ≠ F1	
					3 ≜ /♦= Bergen raises; 3♥= weak with fit; 3 ≜ =splinter	3NT: 18-19, short,4x: 5+/5+	Transfers after double	
					2 ≜ = weak			
1♠		5		5+ ≜ ; 10 - 22 HCP	1NT= F1; 2♣/♦/♥= GF; 2♠= 8-10 with fit		2 ≜ : reverse Drury;	
					2NT= GF raise with fit		1NT ≠ F1	
					3 ≜/ ◆= Bergen raises; 3 ≜ =weak with fit; 3 ♥ =splinter		Transfers after double	
1NT				15-17 HCP, all distributions	2 ≜ = stayman, can be weak, can be without 4 card major	Smolen	Rubensohl	
					2♠= transfer ♣; 2NT= transfer ♦; 3♣= request for 5card major			
2♣	x			or weak 2 ♦	2 ●= NF relay	After 2♦: 2♥=GF with ♥ or NT 26+ (2♠ relay); 2♠=GF		
				or SF ♥/♠ (about 8 playing tricks)	2♥/♠= limit	with ♠ (2NT relay); 3♣=GF with ♣ (two suiter, 3♦ relay);		
				or GF ♣/♥/♠ (one suiter or two suiter)	2NT= F relay	3♦=GF with ♣ (one suiter); 2NT=22-23; 3♥/♠=SF		
				or NT 22-23 HCP/ 26+ HCP		After 2NT: 3♣/♥/♠ = weak 2♦ with values in ♣/♥/♠		
2♦	х			or weak 2♥ or weak 2♠	2 ♥/≜= NF relay	After 2♥/♠: 3♣=GF with ♦ (two suiter, 3♦ relay);		
				or GF ♦ (one suiter or two suiter)	2NT= F relay	3♦=GF with ♦ (one suiter); 2NT=24-25		
				or NT 24-25 HCP				
2♥		4		weak 4+/4+ ♥/♠	2NT= F relay			
2♠		5		weak 5 ≜ - 4+m	2NT= F relay; 3♣= pass or correct ;			
2NT				20-21 HCP, all distributions	3 ⊕ = Puppet Stayman			
3 ♣		6		preempt				
3♦		6		preempt				
3♥		6		preempt				
3♠		6		preempt				
3NT	x			solid 7+ card minor				
4♣		7		preempt				
4♦		7		preempt				
4♥		7		preempt				
4♠		7		preempt				
<u>न</u>					Other conventions	HIGH LEVEL BIDDING		
					Rubensohl	4NT: RKCB (41-30-52-52+Q)		
	No				Non serious 3NT	Trump Queen asking with direct K showing responses		
						5NT after 4NT: asking for Kings		
						Exclusion BW (41-30-2)		