

DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card	
<b>OVERCALLS(Style; Responses; 1/2level; Reopening)</b>		<b>OPENING LEADS STYLE</b>				
Normal (max 17/18 HCP)		<b>Lead</b>	<b>in Partner's Suit</b>			
		<b>Suit</b>	3+5/LOW	3+5/LOW	<b>Category:</b>	
		<b>NT</b>	ATT	3+5/LOW	<b>Country:</b>	Belgium
Reopening : max 14/15 HCP		<b>Subseq</b>	ATT	ATT	<b>Event:</b>	
		<b>Other:</b>			<b>Players:</b>	Ine YDENS (22875) - Agnes LAURYSENS (21665) - Elke YDENS (22876)
<b>1NT OVERCALL (2nd/4th Live; Responses; Reopening)</b>		<b>LEADS</b>			<b>SYSTEM SUMMARY</b>	
15-18 HCP		<b>Lead</b>	<b>Vs.Suit</b>	<b>Vs. NT</b>	<b>GENERAL APPROACH AND STYLE</b>	
Responses as to 1NT opening		<b>Ace</b>	Asks Count (Low= even)	Asks Count/Unblock (Low=even)	5 card Majors	
		<b>King</b>	Asks Attitude (Low= Enc)	Asks Attitude (Low=Enc)	3 card minors	
Reopening : (10)11-14(15) HCP		<b>Queen</b>	Asks Count (Low= even)	Asks Count/Unblock (Low=even)	Transfer responses after 1♣ opening	
Responses as to 1NT opening		<b>Jack</b>				
<b>JUMP OVERCALLS(Style; Responses; Unusual NT)</b>		<b>10</b>	0 or 2 higher	0 or 2 higher		
1-Suit: weak		<b>9</b>	0 or 2 higher	0 or 2 higher	<b>1NT Openings:</b>	15-17 HCP
2-Suit: 2NT: 2 lowest suits		<b>Hi-x</b>			<b>2 OVER 1 Responses:</b>	GF after 1♥/♠
(1♠) -2♦: ♥+♠		<b>Lo-x</b>			<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>	
Reopening: intermediate with good 6+ card suit		<b>SIGNALS IN ORDER OF PRIORITY</b>			2♣: multi : either weak 2♦ or strong	
<b>DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)</b>			<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>	2♦: multi : either weak 2♥/♠ or strong
(1♥/♠) - 2♥/♠ : other Major + minor (Michaels cuebid) ; (1♥/♠) - 3♥/♠ : long solid color	<b>Suit:1st</b>	L = Encouraging	L = Even	L = Encouraging	2♥: weak with both Majors	
(1♠) - 2♣ : natural ; (1♠) - 3♣ : long solid color	<b>2nd</b>	L = Even	L = Lower suit		2♠: muiderberg	
(1♦) - 2♦ : ♥+♠ (Michaels cuebid); (1♦) - 3♦ : long solid color	<b>3rd</b>	L = Lower suit				
	<b>NT: 1st</b>	L = Encouraging	L = Even	L = Encouraging		
<b>VS. NT(vs. Strong/Weak; Reopening;PH)</b>		<b>2nd</b>	L = Even	L = Lower suit		
D=penalty; 2♣=♥+♠; 2♦=1-suiter ♥/♠; 2♥/♠= 5-card + a minor	<b>3rd</b>	L = Lower suit				
	<b>Signals (including Trumps):</b> Smith signal					
Reopening :						
D=penalty; 2♣=♥+♠; rest=natural						
	<b>DOUBLES</b>					
	<b>TAKEOUT DOUBLES(Style;Responses;Reopening)</b>					
<b>VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)</b>		normal				
take out doubles						
				<b>SPECIAL FORCING PASS SEQUENCES</b>		
<b>VS. ARTIFICIAL STRONG OPENINGS</b>		<b>SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES</b>				
against strong 1♣: D=♥+♠ ; 1NT=♣+♦	Support doubles / redoubles					
	Negative double			<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>		
	Lead directing doubles					
<b>OVER OPPONENT'S TAKE OUT DOUBLE</b>						
jump : weak				<b>Psychics:</b>	rare	
same as without D						

OPENIG BID DESCRIPTIONS						Competitive and	
Openig	Artif	Min.	Neg DBL	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3	3♣	3+♣; 10 - 22 HCP 3♣ and 4♦ possible	1♦= 4+♥; 1♥= 4+♠; 1♠= ♦ or balanced hand; 1NT=balanced 8-10 2♣= 10+, 4+♠; 2NT= 0-6, 5+♠; 3♣= 6-9, 5+♣ 2♥/♥/♠= weak; 3♦/♥/♠= weak	After any 1-1-1: 2♣= either weak with ♦ or any invitational hand 2♦= GF relay	Transfers after overcall
1♦		3	3♦	3+♦; 10 - 22 HCP	2♦= 10+, 4+♠; 2NT= 0-6, 5+♦; 3♦= 6-9, 5+♠ 2♥/♠= weak, 3♠/♥/♠=weak	2NT= weak with ♣ or GF with ♣	Transfers after overcall
1♥		5	3♣	5+♥; 10 - 22 HCP	1NT= F1; 2♣/♠= GF; 2♥= 8-10 2NT= GF raise with fit 3♣/♠= Bergen raises; 3♥= weak with fit; 3♠=splinter 2♠= weak	After 1♥/♠ - 2NT : 3♣: min,short; 3♦: min; 3♥:max; 3♠:15-17,short; 3NT: 18-19, short,4x: 5+/5+	2♣: reverse Drury; 1NT ≠ F1 Transfers after double
1♠		5	3♣	5+♠; 10 - 22 HCP	1NT= F1; 2♣/♠/♥= GF; 2♠= 8-10 2NT= GF raise with fit 3♣/♠= Bergen raises; 3♠=weak with fit; 3♥=splinter 2♠= weak		2♣: reverse Drury; 1NT ≠ F1 Transfers after double
1NT				15-17 HCP, all distributions	2♣= stayman, can be weak, can be without 4 card major 2♠= transfer ♣; 2NT= transfer ♦; 3♠= request for 5card major		Rubensohl
2♣	x			or weak 2♦ or SF ♥/♠ (about 8 playing tricks) or GF ♠/♥/♠ (one suiter or two suiter) or NT 22-23 HCP/ 26+ HCP	2♦= NF relay 2♥/♠= limit 2NT= F relay	After 2♦: 2♥=GF with ♥ or NT 26+ (2♠ relay); 2♠=GF with ♠ (2NT relay); 3♣=GF with ♣ (two suiter, 3♦ relay); 3♦=GF with ♣ (one suiter); 2NT=22-23; 3♥/♠=SF	
2♦	x			or weak 2♥ or weak 2♠ or GF ♦ (one suiter or two suiter) or NT 24-25 HCP	2♥/♠= NF relay 2NT= F relay	After 2♥/♠: 3♠=GF with ♦ (two suiter, 3♦ relay); 3♠=GF with ♦ (one suiter); 2NT=24-25	
2♥		4		weak 4+/4+ ♥/♠	2NT= F relay		
2♠		5		weak 5♠ - 4+m	2NT= F relay; 3♠= pass or correct ;		
2NT				20-21 HCP, all distributions	3♠= Puppet Stayman		
3♣		6		preempt			
3♦		6		preempt			
3♥		6		preempt			
3♠		6		preempt			
3NT	x			solid 7+ card minor			
4♣	x			preempt			
4♦	x			preempt			
4♥		7		preempt			
4♠		7		preempt			
					<b>Other conventions</b>	<b>HIGH LEVEL BIDDING</b>	
					Rubensohl	4NT: RKCB (41-30-52-52+Q)	
					Non serious 3NT	Trump Queen asking with direct K showing responses	
						5NT after 4NT: asking for Kings	
						Exclusion BW (41-30-2)	