

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Responses:
1 NT = 9-12 H
Jump fit non constructive
Cue-bid = 11H+ fitted or not
New suite at same level = 1 round F
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd pos. : 16(15)-18H
4 th pos. : balancing : 10-13H
Responses: Stayman, Texas if no overcall.
Natural suit after overcall.
4 th pos.: 1NT= 4M+5/6m when opponents have bid the 2 other suits
JUMP OVERCALLS (Style; Responses; Unusual NT)
2♥/♠ = weak 6 cards ♥/♠
Ghestem 2-suiter
Other jumps pre-emptive
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Ghestem 2-suiter
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs 1NT 15-17H: Brozel
Vs 1NT weak: DBL = 14H+
2♣ = Landy
2♦/♥/♠ = natural
2NT = 2 minor suites
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
After 2♥/♠ weak: 4♣ = ♣ + M, 4♦ = ♦ + M, cue-bid = 2 minors 5
2NT = 16-18H, 3NT = 19-22H
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Dbls are lead directing
OVER OPPONENTS' TAKEOUT DOUBLE
Rdbl = 10H+ (fit possible)
Suit = weak (6cards+) except 2♦ after 1 Major opening
Bergen raises still valid after 1 Major opening

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	odd-even or hon.sequence	parity	
NT	4 th best (principle)	parity	
Subseq	A asks interest, K parity		
Other:	New suit lead: small encouraging		
	Lead NT: also 10-9 Kantar		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x+)	AKQ(x+) or AK(x+)	
King	KQ (x+) or AK	KQJ(x+) or AKJ(x+)	
Queen	QJ(x+)	QJ10(x+) or ADJ(x+)	
Jack	J10(x+) or Jx	J109(x+)	
10	109(x+) or 10x	Kantar	
9	98(x+) or 9x	Kantar	
Hi-Lo	even number cards	same	
Lo-Hi	odd number cards	same	
SIGNALS IN ORDER OF PRIORITY			
Suit	Partner's Lead	Declarer's Lead	Discarding
Ace	Odd encouraging	Odd-even	Italian
King	Odd-even	Id.	
NT			
Ace	Odd encouraging	Odd-even	Lavinthal
King	Unblock	Id.	
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Standard			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lead directing on opponent's conventional bids			
X after opening 1NT= 6 cards suiter			

W B F CONVENTION CARD
CATEGORY: BELGIAN TEAM CHAMPIONSIP TEAM & DIVISION : SMOHAIN 2 Division IIID PLAYERS: Cartuyvels Luc 7466 de Wasseige Charlotte 8794
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Major 5 th Diamond 4 th
1NT = 15-17H
Italian attitude
Lavinthal discard when NT
1x 2y 2z = non forcing with z > x; 1x 2y Dbl = forcing
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Over opening 1♣/♦/♥: jump 2♠ weak 6 cards
opening 1♣/♦: jump 2♥ weak 6 cards
opening 1♥/♠: double jump = splinter
Lebenshol when overcall is not artificial
2♦ multi min
2♥/♠ Muiderberg
Bergen raises
Landik: 1♣/♦-1NT-2♣ = min 4♥+ 4♠ < 9H
SPECIAL FORCING PASS SEQUENCES
none
IMPORTANT NOTES
none
PSYCHICS: rarely

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION
1 ♣		2		11H+ Natural	2 ♣ = 6-8HLD 5 cards 3 ♣ = 9-11HLD 5 cards but weak after DBL	
1 ♦		4		11H+ Natural	2 ♦ = 6-8HLD 4 cards 3 ♦ = 9-11HLD 4 cards but weak after DBL(5cards)	
1 ♥/1 ♠		5		11(10)H+ Natural	2♥/♠ = 8-10 H, 2♦ = 4 cards+♦ or weak fit <8H; 2NT = 11HLD+ fitted (cue-bid after overcall); Bergen raises; Splinter	After 2 ♦: recall 2♥/♠ < 16HLD, new suit > 16HLD. After 2NT: 3♣=11-14 HLD with void or sing, 3♦=12-14H reg, 3♥ = 15-17HLD with v/s, 3♠=15-17H reg, 3NT = 18-19H reg.
INT				15-17H balanced 5-card major possible	Stayman: weak with 2 maj. 4 cards or 8H+ with or without maj 4 cards; 2♠ = Texas ♣, 2NT = Texas ♦	After 2 ♠: 2NT = 3 cards ♣ with 1 high Hon. After 2NT: 3 ♣ = 3 cards ♦ with 1 high Hon.
2 ♣	x			<ul style="list-style-type: none"> any game hand. balanced ≥ 24H 	2♦ = 0-1 italian control 2♥ = 2 italian controls 2♠ = 3 italian controls 3♣ = 4 italian controls, etc	Forcing game After 2NT: Puppet Stayman
2 ♦	x			<ul style="list-style-type: none"> weak 6-card major strong 1-suiter balanced 22-23H 	2♥ no ambition facing a weak two, 2♠some ♥ fit NF 3♥ with double major fit 2NT = strong (14H+) Other suit very strong	After 2NT declarer: Puppet Stayman After 2NT responder: 3♣ weak with ♥, 3♦ weak with ♠, 3♥ max of weak 6-card ♠, 3♠ max of a weak 6-card ♥.
2 ♥		5/4+		Muidenberg (6/11H) 5♥ + ≥ 4 min	3♣ preference minor suiter 3,4 ♥ pre-emptive 3♦ one round force 2NT = strong (14H+)	On 2NT answer: 3♣ 6-8H, relay for 3 3♥ 9-11H, 5♥ + 4♠ 3♠ 9-11H, 5♠ + 4♥ 3NT 9-11H, 5♠ + 5♥ 4 min: 5♠ + 5♥ with a void
2 ♠		5/4+		Muidenberg (6-11H) 5♠ + ≥ 4 min	3♣ preference minor suiter 3,4 ♠ pre-emptive 3♦ one round force 2NT strong (14H+)	Pass or correct On 2NT answer: 3♣ 6-8H with ♣, 3♦ 6-8H with ♦ 3♥ 9-11H with ♣, 3♠ 9-11H with ♦
2NT				20-21H balanced 5 cards Major possible	Puppet stayman; Texas; 3♠ = 5♠ + 4♥	After Texas 3♦: 3♠ = 5 cards ♠ and only 2 cards ♥ After Texas 3♥: 3NT = 5 cards ♥ and only 2 cards ♠
3 ♣		7		5-11H		
3 ♦		7		Id.		
3 ♥		7		Id.		
3 ♠		7		Id.		
3NT	x	7		7 cards minor without other control		OTHER CONVENTIONS
4 ♣		8				4-steps Roudi,
4 ♦		8				Checkback Stayman
4 ♥		8		Possible 7 cards with minor 4 cards		3 rd Suite Force
4 ♠		8		Idem		4 th Suite Force
4NT	x			Two strong minor suiters		Roman Key cards Blackwood
5 ♣ / 5 ♦						Exclusion Blackwood
5 ♥ / 5 ♠						Scrambling 2NT; 2NT trial bid

