## DEFENSIVE AND COMPETITIVE BIDDING

## OVERCALLS (Style; Responses; $1 / 2$ level; Reopening)

At 1 level : 6-16 HCP and a $5^{+}$card
At 2 level : $10-16 \mathrm{HCP}$ and a $5^{+}$card in M and $6^{+}$in mino3 Can be done with fewer HCP if favourable vuln or good distribution Responses from partner on overcalls are natural.
INT OVERCALL ( $2^{\text {nd }} / 4^{\text {th }}$ seat; Responses; Reopening)
$2^{\text {nd }}$ and $4^{\text {th }}$ seat $16-18$ HCP with stop in the bid suit(s)
Responses the same as after $1 N T$
Reopening : 10-13 HCP with stop in bid suit(s) - systems on JUMP OVERCALLS (Style; Responses)

Single jump : 8-10 HCP with at least a 6 card. Responses natural At 3 level : preemptive (except 3 eb see below)
TWO SUITER (bico) after opening opponent
GHESTEM: on opening $\uparrow / \star, 2 \star=2$ highest suits, $2 N T=2$ lowest suits and 30 lowest and highest suit On opening $\mathbf{V} / \mathbf{A}:$ Cue-bid $=$ lowest and highest suit, $2 N T=2$ lowest suits ; $3 \boldsymbol{\bullet} \boldsymbol{0}=2$ highest suits 4fter 2 bid suits by opponents : Double $=$ at least $4-4$ other suits ;
$1 N T=$ natural $;$ cue-bid $=$ asking stop, can support other suits
VERSUS NT (versus Strong/Weak; Reopening; Passed Hand)
Multi-Landy
Double $=4$ card Major and $5^{+}$card minor
$2 \boldsymbol{\circ}=$ both Majors (at least 5-4 ; exceptional 4-4 if strong)
$2 \star=$ length Major ( $6^{+}$card)
$2 \vee / \boldsymbol{A}=5$ card Major and $4^{+}$card minor;
$2 N T=$ both minors (at least 5-4)

## VERSUS PREEMTS (Doubles; Cue-bids; Jumps; NT bids)

Natural

2NT $=16-18$ HCP with stop - systems on (see 2NT opening) Double after $2 \mathrm{~V} / \boldsymbol{A}=$ other Maj $\left(3^{+}\right.$card $) \& 12+\mathrm{HCP} \rightarrow$ Lebensohl $>2 \mathrm{NT}=$ either $0-8 \mathrm{HCP}$ or $12^{+}$with 4 card other Maj $\rightarrow$ Relay $3 \mathrm{~m}_{0}$
$\rightarrow 3 \mathrm{Cue}=12^{+} \& 4 \mathrm{c} \boldsymbol{\wedge} / \square \&$ no stopper; $3 \mathrm{NT}=$ same with stopper $>3$ colour $=8-11 \mathrm{HCP} \& 4^{+}$card ; after $2 \downarrow \rightarrow 3 \boldsymbol{A}=5^{+}$card
3 Cue $=12^{+} \mathrm{HCP} \&$ both minors $; 3 \mathrm{NT}=$ to play no $4 \mathrm{c} \mathrm{A} / \mathrm{\varphi}$
$4 \Leftrightarrow / \omega=$ one-suiter, forcing and slamgoing
VERSUS ARTIFICIAL STRONG OPENINGS i.e. 1\% or 2\& Natural

OVER OPPONENTS' TAKEOUT DOUBLE

Redouble $=(8) 9+$ HCP
New suit is natural ( $5+$ card) and NON FORCING


## W B F CONVENTION CARD

## CATEGORY: GREEN

TEAM : UAE3
DIVISION : 3B
PLAYERS

| Bauherz Marc | 3736 |
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| Ros Xavier | 6069 |

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE

## Majors 5, 4

With two 3-cards minor $\rightarrow 1 \&$
With two 4-cards minor $\rightarrow 1$
After $1 \approx$ preference is given to the major (Walsh)
2 multi : weak with 6 or bicolor strong or balanced strong - multi : weak with $6 \vee$ or unicolor strong or balanced strong 2• multi : weak with 6A or GF

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

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| SPECIAL FORCING PAS SEQUENCES |
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| IMPOR1 - R0P1 |
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|  |  |  |  |  | RESPONSES | SUSEQUENT ACTION | AFTER INTERVENTION OPPONENTS |
| 1\% |  | 2 |  | (12)-19 HCP <br> $1^{\text {st }}$ and $2^{\text {nd }}$ seat: rule of 20 <br> $3^{\text {rd }}$ and $4^{\text {th }}$ seat: rule of 18 | Natural. <br> Walsh <br> Weak jump new suit ( $5+$ card and $\geq 16 H P$ ) | - After $1 m-1 X-1 Y$ <br> $\rightarrow 2 \boldsymbol{\circ}=$ limit bid or weak in $D$ (dubble 2) transfert for 2 <br> $\rightarrow 2$ = game forcing; $\rightarrow 3 \star / \star / \downarrow / \uparrow$ slamisable After 1 min - 1 Maj - $2 N T$ <br>  $3 N T=$ other) | > Support and $N T$ : natural. <br> > New suit on 2 or 3 NonF, 5 c <br> > Cuebid: forcing for one round and asking partner to bid $N T$ with stop. <br> > Double: all hands with more than 8+ HCP and which do noi |
| $1 *$ |  | 4 |  | $\begin{array}{\|l} (12)-19 \mathrm{HCP} \\ 1^{\text {st }} \text { and } 2^{\text {nd }} \text { seat: rule of } 20 \\ 3^{\text {rd }} \text { and } 4^{\text {th }} \text { seat: rule of } 18 \end{array}$ | Natural. <br> Weak jump new suit ( $5+$ card and $\geq 16 H P$ ) |  |  |
| 1/4a |  | 5 |  |  | $1 N T=$ Forcing on $1^{\text {st }}$ and $2 d$ hand $2 \leftrightarrow, 2 \star, 2 \boldsymbol{( o n}$ opening $1 \boldsymbol{\wedge}$ ) = game forcing $2 N T=G F$ $3 *=9-10 H P, 4 c ; 3=6-8 H P, 4 c ; 3 M=0-5 H P$ $4 c$ <br> Double jump $=$ splinter, fit and 11-13 HCP | $>$ After $1 \boldsymbol{- 1}-1 N T: \rightarrow 2 \boldsymbol{*}=$ limit bid or weak in $D$ (dubble 2) - transfert for 2 <br> $\rightarrow 2 \star=$ game forcing; $\rightarrow 3 * / \star / \wedge$ slamisable <br> $>1 M-1 N T: \rightarrow 2 \boldsymbol{*}=12-17 \mathrm{HP}, 2 c ; 2=12-17 \mathrm{HP}$, $4 c ; 2 \boldsymbol{(}$ on opening $1 \boldsymbol{A}$ ) $=12-17 H P, 4 c ; 2 \boldsymbol{A}$ (on opening 1 V) $=15-23 H P ; 2 M=12-14 H P, 6 c ; 2 N T$ $=15-17 H P ; 3 M=15-17 H P, 6 c ; 4 M=12-14 H P$, longM; $3 N T=18-19 \mathrm{HP}$ <br> After $1 M-2 \&, 2 \downarrow, 2$ (on opening $1 \wedge$ ): $\rightarrow 2 S A 15-$ 17HP, balanced; next collor 15-17HP NON balanced (1C-2K-2C); 2M 12-14HP or 18+HP, 6cM; 3NT 12-14HP, balnced; oder color 12-14HP or 18-+HP, bicolor or 18-+ balanced. |  |
| 1NT |  |  |  | 15-17 HCP <br> Balanced | $2 \boldsymbol{*}=$ Stayman (can be weak); <br> $2 \downarrow, 2 \boldsymbol{\bullet}, 2 \boldsymbol{\wedge}, 2 N T=$ transfers $\boldsymbol{\nabla}, \boldsymbol{A}, \boldsymbol{\infty}$ and $\downarrow$; <br> After double opponents: systems still on After bid opponents : Rubensohl |  | 1. Double = negative ; <br> 2. Suit 2 -level = to play <br> 3. 2 NT through $3 \vee=$ transfer (transfer suit opp = stayman) <br> 4. $3 \mathbf{A} / 3 \mathrm{NT}=9+\mathrm{HP}$ without/with stop ; 1-2-3 not possible |
| 2\% | X | 0 |  | Weak with 6 or 18-22HP bicolor or 20-21 HP balanced | $2 \downarrow=$ relay with all possible hands <br> $2 N T=$ forcing : $\rightarrow$ 3* : weak 8-10, 3D :weak 5-7, <br> other : strong |  |  |
| 2 | X | 0 |  | Weak with 6v or 18-22HP unicolor or 22-23HP balanced | $2 \vee=$ relay with all possible hands <br> $2 N T=$ forcing : $\rightarrow 3$ © :weak 8-10, $3 M$ :weak 5-7, <br> other : strong |  |  |
| 29 | X | 0 |  | Weak with 6A $24-+H P$ | 2A = relay with all possible hands $2 N T=$ forcing : $\rightarrow$ 3** :weak 8-10, $3 M$ :weak 5-7, other : strong |  |  |
| $2 \wedge$ | X | 7 |  | Weak with 7* |  |  |  |
| 2NT | X | 7 |  | Weak with 7 |  |  |  |
| $3 * / * / \downarrow$ | X | 5+5 |  | Weak bicolor, the lower is named |  | HIGH LEVEL BIDD | ING |


| 3 n | X | 7 | Weak with 7 A |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 3NT | X | 7 | Gambling | 4/5 \% = pass or correct | Splinter and cue bids |
| $4 \% / \downarrow / \uparrow$ | X | 8 | Weak with 8c |  | Roman Key Cards (with agreement) : 41-30-2 w/o trump Q - 2 with trump Q |
| 4 V | X | 7 | Weak with 7v |  | Roman Blackwood (without agreement) : 41-30-2 same colour - 2 \# colour |

