

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
NF
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd 16/18
4 th 11/14
JUMP OVERCALLS (Style; Responses; Unusual NT)
2 nt lowers
Cue bid higher and other
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣ one suit
2♦ majors
2♥♠ muiderberg
2nt minors
DBL : 15-17H
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Takeout DBL
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
natural
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1 3 5	higher	
NT	1 3 5		
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	KQ	KQJ KQ 10	
Queen	QJ	QJ10 QJ 9	
Jack	J10	JT9 JT8	
10	109	1098 <u>1097</u>	
9			
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low encourage	count	First Italian
Suit 2			lavinthal
3			
1	Low encourage	count	lavinthal
NT 2			
3			
Signals (including Trumps):			
lavinthal			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Never penalty			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD
CATEGORY: BELGIAN TEAM CHAMPIONSIP TEAM & DIVISION PLAYERS: Pirotte Marc Wiatr Marc
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Perron
1♣ : 5♣ or bal 19-20H or 21-22H . MAJ 5 is possible
1♦ : 5♦ or bal 19-20H or 21-22H . MAJ 5 is possible
1♥ : 5♥ or more >11H
1♠ : 5♠ or more >11H
INT : bal 12-15H
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2 NT BICOLORE MAJORS with opening.
2♦ BICOLORE (2 suits) with opening or Forcing Game Major
2♣ TRICOLORE (3 suits) with opening or strong major
Blackwood 5 keys 0/3 1 / 4
Weak stayman
Inverted 16+
SPECIAL FORCING PASS SEQUENCES
INT- DBL-PASS: F1
IMPORTANT NOTES
PSYCHICS: no

OPENING	TI CK IF AR TI FI CI AL	MIN NO. OF CAR DS	NEG .DB L THR U					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
1♣		2 or 5+		5♣+ 12-15 or 16/18 or 23/24 or GF	1♦ relay, 1♠ to play / 1♥ to play	1nt 16/18, 2nt 23/24, 2♦ inverted or gf		
1♦		2 or 5+		5♦+ 12-15 or 19/20 or 21/22	1♥ relay 1♠ to play / 2♥ to play	1♥ : 5♣ 4♦, 1♠ : one majors and 5♣		
1♥		5		>11 H	2 (8/10) or 1nt forcing, 2nt game force	1♠ = 5♦ + one major		
1♠		5		>11 H	2 (8/10) or 1nt forcing, 2nt game force			
INT				12/15	Stayman weak, norba, all TFT			
2♣		4/4/4/1		Multi 3 suits with opening	2♦ positif if 15/17 2♥ 2♠ mini	On 2♦ 2♥ is mini, other 15+		
		5/4/4/0		Or 8 Trics maj				
2♦		5/5		Multi 2 suits not 2 maj	2♥ obligation	2♠, 5♠ +5 minors		
				Or 9 Trics maj		3♣♦, 5♥ + 5♣ or 5♦		
2♥		6		Weak barrage	2 nt forcing			
2♠		6		Weak barrage	2 nt forcing			
2NT				2 suits majors with opening	3♣ ask force ♥, / 3♦ ask force ♠ / 3♥♠ to play			
3♣		7		Constructive barrage				
3♦		7		Constructive barrage				
3♥		7		Weak barrage				
3♠		7		Weak barrage				
3NT				gambling				
4♣				♥ Good color				
4♦				♠ Good color				
4♥		8		Weak barrage				
4♠		8		Weak barrage				
4NT				Don't play				
5♣				Don't play				
5♦				Don't play				
5♥				Don't play				
5♠				Don't play				
							HIGH LEVEL BIDDING	