

DEFENS. COMPET. BIDDING

OVERCALLS 5+cards 7-17H
 Responses cue-bid and above texas
 jump fit + value

IN BAL. POS. 7-13H
 Responses cue-bid forcing

TAKE-OUT DOUBLE standard, tends to be 3 suiter.
 Responses cue-bid forcing for 1 round
 jump 8-10H
 1NT 7-11H

IN BAL.POS. 8+H
 Responses cue-bid forcing

1NT OVERCALL 2nd 15-18H
 4th over a major 10-12H
 4th over a minor 12-14H
 Responses see 1NT opening

JUMP OVERCALL weak 6 cards
 at unfav vuln 10+-14H

DIRECT CUE-BID 2 suiter (highest).
 responses cue-bid forcing

VS NT X 2 suits ♠♥, ♠♣ red or black
 2♣ Landy = ♥♠, 2♦ = ♦♠ or ♣♥,
 2♥♠ Natural
 2NT 2 suiter ♠♦ or game forcing.

VS PREEMPT take-out double

VS STRONG 1♣ X 4+♠-4+♥
 1NT 4+♦-4+♣

VS FALSE ♦ X take-out

OVER OPPONENTS' TAKE OUT DOUBLE
 XX : 11+H penalty oriented, 2 NT w fit.

LEADS AND SIGNAL

OPENING LEADS small promising in suit contracts
 and in NT

SUBSEQUENT LEADS attitude, count in part suit

LEADS NT SUIT

<u>AK</u>	<u>KQ</u>	<u>QJ</u>	<u>JT</u>	<u>Tx</u>
<u>AKx</u>	<u>KQx</u>	<u>QJx</u>	<u>JTx</u>	<u>T9</u>
<u>AKJx</u>	<u>KQxx</u>	<u>QJT9</u>	<u>JT98</u>	<u>T9x</u>
<u>AKJTx</u>	<u>KQJx</u>	<u>KQTx</u>	<u>KJT9</u>	<u>98x</u> xx
<u>AQJx</u>	<u>KJTx</u>	<u>KQT9x</u>	<u>KT98</u>	xxx
<u>AJxx</u>	<u>Kxx</u>	<u>Qxx</u>	<u>Jxx</u>	<u>Txx</u> xxxx
<u>KJxxx</u>	<u>Kxxx</u>	<u>Qxxx</u>	<u>Jxxx</u>	<u>Txxx</u> xxxxx
<u>Kxxxx</u>	<u>Kxxx</u>	<u>QJT9x</u>	<u>Jxxx</u>	<u>Txxx</u> xxxxxx

**SIGNAL WHEN FOLLOWING SUIT OR
 DISCARDING**

CARDS	HIGH	LOW	ODD	EVEN
Partner's lead	D or 2	E or 1	-	-
Declarer's lead	2	-/1	-	-
Discarding	2	1	E	D (Italian)

OTHER SIGNALS

No Kantar.
 Lavinthal on ace, King asks distribution.

**SPECIAL, ARTIFICIAL AND COMPETITIVE
 DOUBLES**

negative
 competitive
 maximal overcall
 responsive
 supporting double 1♣ p 1♥ 1♠ X

SPECIAL FORCING PASS SEQUENCES

common sense and when vuln
 versus non vuln.

CONVENTION CARD

CHAR I

LEO A

J-M. Bernaert 6473 – M. de Bodt 662

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♣ opening might be 2 cards
 Long ♦ (Texas Walsh),
 5 cards Major (2 over 1 not forcing game)
 Strong NT 15-17H
 2NT 20-21 H

SPECIAL OPENINGS AND RESPONSES

2♣ strongest opening
 2♦ Multi, balanced 22-23H or weak two in
 hearts or ♦2 suiters 20H +
 2♥ Ekren – weak in both majors
 2♠ weak with spades
 3NT Gambling

SPECIAL COMPETITIVE BIDS

Preemptive raises. 2NT strong raise over major
 openings. Many texas raises in contested auctions.

IMPORTANT NOTES

Openings and jump overcalls facing a passed hand
 and at fav vul might differ from standard (wider range).

PSYCHIC OPENINGS

Rare

OPEN CRD	ARTIF.	DESCRIPTION	NEG DBL THRU	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
PASS 13 1♣ 2	-	<11H 11-22HL	4♥ 4♥	- Texas Walsh 1♦=♥, 1♥=♠	- XYZ (double deux) on 2♣, 2♦ is waiting Texas after 1♣-1Maj-2NT on 2♣, 2♦ is waiting	- 2NT after double with a fit.
1♦ 4 1♥ 5	-	11-22HL	4♦	3♦/♥/♠ splinter 1NT forcing 2♥ 8-10S, 3♥ 6-7S 4 cards, 4♥ weak with 5 cards 6-11, Bergen, 2NT fit 4 cards 11+S 2♠ strong	2NT game try new suit: natural trial bid	Single raise is 8-10H. Texas raise Drury. Jump shows good suit +fit. 2/1 non forcing.
1♠ 5	-	11-22HL	4♥	see 1♥	1♥2♥2♠ 4 cards	see 1♥
1NT -	-	15-17HL balanced		2♣ stayman (may be weak or 5♠) 2♦/2♥/2♠/3♣ texas ♥/♠/♣/♦ 3♥♠ natural strong 4♣♦ major 2 suiter 65 or 56	2♠ 5 cards limit bid 1NT-2♦/♥-2SA 4 card fit 4432	Rubensohl, optional double. 1NT X - forcing to XX & XX is texas ♣.
2♣ -	√	Almost game forcing	-	2♦ forcing relay 2♥/2♠ non forcing relay, max 4 H. 2NT/3♣/♦/♥ texas with 6 cards	2♣-2♦/♥-2NT may include a singleton	X by responder is weak X by opener is take-out pass is forcing
2♦ -	√	22-23H balanced or weak two in hearts or 2 suiter with ♦ 20H +		2♥ is a negative relay 2♠ is forcing with spades 2 NT positive relay Preemptive raises	3♣ max	X by responder is for penalty X by opener is take-out
2♥ 4	-	weak major 2 suiter		2NT positive relay	3♣ max	
2♠ 5	-	weak 5-11H		2NT strong relay, preemptive raises	3♠ min	2NT after double : strong raise
2NT -	-	20-21H balanced		Puppet stayman – Texas	3♥ and 3NT inverted on puppet	
3♣/♦ 6 3♥/♠ 6 3NT - 4♣/♦ 7 4♥/♠ 7	- - - - -	constructive preemptive gambling preemptive preemptive	- - - - -	new suit forcing, preemptive raises new suit forcing 4♦ forcing, other non forcing 1 suiter ♣/♦ new suit forcing		
4 SA	√	Blackwood				

SLAM APPROACH AND CONVENTIONS

RKCB 41 30 2 2+Q

Raise to 5 of a major asks for the control of a suit or quantitative.

Minor suit overcall on BW : pass=41, X=30, on Major: P02D13

Cue-bid - X, pass = no control, other = single or K, XX = void or A, Italian cue-bid. Splinter. 3NT with two high cards in trump suit.