

We DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Limited to 17 HCP
1/1 = F1, 2/1 = NF
Reopening Overcalls: limited to 15 HCP
(1m)-P-(P)→ - 1NT=10-14, - 2NT=18-19
(1M)-P-(P)→ -1NT=10-14, - 2NT=18-19
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd /4 th . 15-18 → System on
Reopening: 10-14 over (1m) → 2♣=Relay, Others=System on.
10-15 over (1M) → 2♣ Inv.+ Relay, 2M-1=♦, Others=System on
JUMP OVERCALLS (Style; Responses; Unusual NT)
(1Any) → Jump Overcalls = 5-10 NV & 11-14 Vul.
Reopening. Jump Overcall: 6+ Natural 12-14 Hcp.
DIRECT & JUMP CUE BIDS (Style; Response; Reopening)
(1♣)→2♦=MM, 2NT=♥ & ♦, 3♣=♦&♠
(1D,H,S)→Cue=♠+X, 2NT=lowest, 3♣=Highest.
(1Any) → 3Any: Asks for stop
VS. NT (vs. Strong/Weak; Reopening; Passed Hand)
2 nd seat: X=Values, 2♣=Landy, 2♦=Multi; 2M=M+m, 2NT=m 2-suiter
4 th seat: X=Values, 2♣=Landy, 2♦/2M=Natural, 2NT=m 2 suiter
Passed: X=10-12, 2♣=Landy, 2♦/2M=Natural; 2NT=m 2-suiter
VS. PRE-EMTS (Doubles; Cue-bids; Jumps; NT Bids)
Natural Overcalls, Take-out double, NT bids=Natural
(2M) → - 3M=Asks Stop, - (2M/3M) → 4m=m+Other M
(2♦ multi)→ Dbl T/O, Natural overcalls, 2NT →15-18 –
(3m) 4m=MM, - 4Other m=Other m+♥
(3M)→ - 4m=min & other M, -
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs Strong ♣ → - X = ♣, - 1♦ = T-O, -1NT = ♦+♥, - 2♣ = Michael, - 2♦/2M = Pre-empt, 2NT=minors
Vs Strong 2♣: X = ♣; Others = Natural
OVER OPPONENTS' TAKEOUT DOUBLE
XX = 9+ HCP, 1/1 = F1, 2/1 = NF, 2NT (1m) =support (5) 6, 4-7
2NT (1M opening) = Truscott (fit & Invitation+),
Jump Raise = Pre-empt, Others = See Openings & Responses
After 1M-(X) → Splinters

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd , 5 th	Same	
NT	4 th 2 nd (MUD From xXx) /	3 rd , 5 th	
Subsequent	Reverse Attitude		
Other: Vs NT, K asks for Un-block or Revers attitude when dummy is short, A asks for Revers attitude. Vs suit, K asks count, Ace asks Revers attitude			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), Ax(+)	Same	
King	AK, AKx(+), KQxx, Kx	KQJx, KQ10x, AKJx	
Queen	QJ, QJxx	AQJx, QJ10x, KQx	
Jack	J10, J10x	J10x, J109x	
10	H109x, 109x, 10x	Same	
9	H98x, 98x,	Same	
Hi-X	Even	Even	
Lo-X	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Std Count or SP	Std Count	Italian (Odd Enc.)
Suit 2	Rev. Att. on A	SP	Std Count or SP
3			
1	Std Count	Std Count	Italian (Odd Enc.)
NT 2	Rev. Att. on A, Q	Smith or SP	Std Count or SP
3			
Signals: Vs NT, Smith: Low = Enc. from both sides			
Vs suit: Suit preference, high-low shows interest for ruff or odd			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
At least opening values or equivalent. Natural Responses; Cue F1			
Reopening: X can be from 8 and a good shape. Natural Responses.			
Reopening after (1m opening): X followed by 1NT=15-17 & 2NT=18-19.			
Reopening after (1M opening): X followed by NT at lowest level=15-17			
Reopening after (1M opening): X followed by JUMP to 2NT=20-21			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative double up to 4♥			
Competitive double showing good hands			
Double on artificial bids shows the suit			
Lightner double			

W B F CONVENTION CARD
COENRAETS (BEL543) - COOREMAN (BEL7526)
CATEGORY: BELGIAN & INTERNATIONAL EVENTS
F1 = 1 Round Forcing; GF = Game Forcing; SF = Semi Forcing; X = Double, XX = Redouble, PT = Playing Trick, P/C = Pass or Correct, SP = Suit Preference. cm/M: cards m/M
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 cards Major
1♣ : 2+ cards & may have 4 bad ♦
1♦ : usually a good 4 cards suit (also 4432)
1NT: (14) 15-17 Possible 5cm & 6cm or Single
2NT: 20-21H Possible 5cm or Bad 6cm or Single
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ any SF
2♦ any GF
2M (5) 6 cards 5-10 HCP
3NT Solid m (no out-side A or K expected)
4♣/4♦ = NAMYATS (Good 8c♥/♠ or 7c♥/♠ & an A or K)
4♥/♠ = Natural Pre-empt
SPECIAL FORCING PASS SEQUENCES
After our opening, (X) and XX, Pass is forcing till 3♦
IMPORTANT NOTES
Reverse bids: forcing one-round,
3 rd and 4 th suit., F1 at 2 level, GF at 3 level
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♥	11-21	1NT=8-10, Jump shift=Strong, 2♣=Inverted raise, 2NT=Limit, 3NT=To play, 3♣=Good long raise, 3♦/3M/4♣=Pre-empts Jump shift=Strong, 2/1= F1, 1NT=NF, If Suit Overcall → Next suit=5+, 2♣= 5-8, Q=Limit+, Others as without overcall	1♣-1♦ → 1NT Walsch (Can have 1 or 2 4cM) 1♣-1M-1NT→ - 2♣=check-back, 1♣-1♦, 1NT → 2NT=Inviting If 1NT Overcall → 2♣=Landy, 2♦/♥/♠=Natural	2♣ = 5c♣ 8-10, 2M=5cM & 4c♣ 8-10 (also after X or overcall)
1♦		4	4♥	11-21	1NT=6-10, Others=Same as after 1♣	Same as after 1♣	2♣ Natural, Others=As after 1♣
1M		5	4♦ (1♥) 4♥ (1♠)	11-21	Jump shift=Strong, 2/1= F1, 1NT=NF, 2♦= fit limit or natural F1, or Natural ♦ 3M=Pre-empt, 2NT=4cM limit+ or 3cM 15+, 3♠/4m=Splinter 10-13, 3NT=To play (13-15) If Suit Overcall → 1NT/3NT=Nat, Q=3cM Limit+, 2NT=4cM Limit+, X may have 3cM limit+,	1♥-1♠, 1NT → 2♣ Check-back 1♥-1♠, 2NT → 3♣=relay for distribution 1M-2♣ → 2♦=Relay without 6M ,	2M = Drury.(10-11) support 2NT = 4 cards Fit invitation
1NT				(14) 15-17, may have 5cM or 6cm or, rarely a single	2♣= Stayman (may be weak), 2♦/♥/♠=TRF, 2NT=limit, 3X=GF, 4♣=5/5 m slam, 4♦=5/5 M game If 2M Overcall → X=TO, 2NT Lebenshol, Cue stopper and Majors interest, 3♦=TRF to AM, 2Y=NF,, 3NT=to play with a Stopper 3M= 4cAM No stop, If (2♣) Landy→ X=Penalty of 1 M., 2M=Stop inv., 2NT=inv., 3m=F1, 3M=mm+shortness If Artificial (2♣)→ X=Stayman, Others=System on	1NT-2♣, 2♦ → 2♥=Weak ♥♠, 3M=Smolen 1NT-2♣, 2♥ → 2♠ F1 with 4 ♠, Splinters, BW If TRF overcall → X=the suit Others as after Nat. overcall . If X=Strong → XX=Positive, 2♣=Ambiguous, 2♦/M=5c+♦/M to play. If X=Artif. → XX=Strong, Others=natural NF	
2♣	x	0		Any SF	2♦: Relay, Suit natural good hand. ,	Suit=Natural SF 2NT=22-23, system on	
2♦	x	0		Any GF	2♥= Relay	2NT= 24+ system on, suit GF	
2♥		(5)6		5-10 Hcp	2NT forcing Relay New suit natural forcing After overcall, penalty DBL, new suit NF	2M-2NT-3M weak 2M-2NT-new suit=values and good opening 2M-2NT-3NT AKQxxx	
2♠		5(6)		5-10 Hcp	2NT forcing Relay New suit natural forcing After overcall, penalty DBL, new suit NF		
2NT				(19)20-21, Possible 5 cards M, 6 cards m or Single	3♣ Puppett Stayman, 3♦/♥=TRF, 3♠ → 5♠ & 4♥ 4m=Natural,	On TRF, bidding the suit denies the fit, the next step denies the fit and shows 5 card in the other major	
3NT	x			Gambling, AKQxxxx m, No side A/K	4/5♣ → P/C; 4♦ GF relay; 4M=natural; 4NT slam	Over 4♦ → 4M/4NT shows M/m shortness	
4♣/4♦	x	0		NAMYATS	8 cards good ♥/♠ or 7c good ♥/♠ & 1A		

HIGH LEVEL BIDDING: 5KC BW (03, 41, etc.)

Trump Q & outside K asking Relay