DEFENSIVE AND COMETITIVE BIDDING	LEADS A	ND SIGNALS						
OVERCALLS(Style; Responses; 1/2level; Reopening)						EBL Convention Card		
can be light at the 1-level with a good suit					er's Suit			
sound 2 level overcalls except 2♠ over 1♦	Suit 1/3/5			1/3/5		Category i.e. Green / Blue / Red / HUM / Brown Sticker:		
Sound 2 level overcalls except 2+ over 1+		NT 1/3/5		1/3/5		Country: Belgium		
		ubseq 1/3/5		1/3/5		Event: All Events		
		Other: Count: low-high= even				Players: Van den hove Wouter - Bahbout Sam - Khomiakov Robert		
On K count on AQ attitude								
1NT OVERCALL (2nd/4th Live; Responses; Reopening)					SYSTEM SUMMARY			
(15)16-18 direct seat, 10-13(14) balancing seat	Lead Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE			
	Ace	AK+, Ax		AK+, Ax		5♦5♥4♦2♣ opening		
	King	KQ+, Kx, AK+		KQ+, Kx, AK+		2• Weak with 5+ OR strong		
	Queen	QJ+,Qx,KQ+		QJ+,Qx,KQ+		2♦=weak with 6♥ OR strong		
	Jack	KJT+, JT+, Jx		KJT+, JT+, Jx		2♥=weak with both Majors		
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	HT9+,T9+,Tx,J10		HT+,T9+,Tx, J10		2•= weak •		
Weak jump overcalls	9	98+, 9x, H98(+)		98+, 9x,H98(+)		1NT Openings: (14)15-17 HCP		
2-Suit: 2NT shows lowest(5+,5+)	Hi-x	HxLx,xxLx,Lx		HxLx,xxLx,Lx		2 OVER 1 Responses: 12+		
	Lo-x	HxxxL,HxL,,,xxL		HxxxL,Hx	κL,,,xxL	SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
	SIGNAL	S IN ORDER OF PRIC	DRITY			1♠ -(pass)-1♦ may be short if we have ♠ fit		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's	Lead	Discarding	2♠= Weak with 5+♦ OR strong		
1 4 -2 • = both M(5+,5+)	Suit:1st	Attitude	count		odd= encouraging, even= lavinth	2♦=weak with 6♥ OR strong		
$1 \bullet - 2 \bullet = \text{both M}(5+,5+)$	2nd	count	suit preferenc		count	2♥=weak with both Majors		
1M-2M= oM+♠ (5+,5+)	3rd	suit preference	t preference		suit preference	Transfers after 1M(x)		
1x-3x= solid suit, asks stopper to play 3NT	NT: 1st	Attitude	ttitude count		odd= encouraging, even= lavi	3NT= Gambling		
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	count suit preference		ice	count			
X= Penalty	3rd	3rd suit preference			suit preference			
2 ♦ = Both M(4+, 4+)	Signals (i	ncluding Trumps):						
2♦= one M	count= lo	w-high= even, smith	low encourag	ing both s	ides			
2M= 5M 4+m	A lead as	ks attitude, K asks coι	ınt, Q asks at	titude				
	DOUBLE	s						
	TAKEOU	T DOUBLES(Style;Re	esponses;Re	opening)				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	can be lig	hter with good shape						
Natural, takeout doubles								
leaping michaels						SPECIAL FORCING PASS SEQUENCES		
						when our stayman gets doubled		
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					after (pre)sacrafices over our game		
X=♥, 1♦=♠, 1M= M+m	card show	ving double on bids wi	th unkown su	its(multi,w	eak NT,)			
1NT= minors, 2♣= Majors	support (re)doubles					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
2♦/♥/♠= short or long	Lightner doubles against hight contracts							
	.							
OVER OPPONENTS' TAKE OUT DOUBLE	.							
	ļ					Psychics: Rare		

	TICK	MIN NO.	NEG.	I		I	
OPEN	IF ART.	OF CARDS	DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		2	4 ♥	11+ 1♣ from 33 minor	1♦= 4+ ♥; 1 ♥=4+♠; 1♠= transfer to 1NT ; 1NT=8-11	1♣-2♣; 2x= 13+ and values, 2NT=18-19 3+♣	
				Maybe 4441 in 3th/4th	2 ♣= 10+ 5+ ♣, 2y= 9-11	3♣=11-13, 3x= 14-16 and short, 3NT=18-19 2♣	
					2NT= 11-12 , 3 ♣= 6-9, 3x= weak		
1 +		4	4 ♥	11+ 1♦ from 44 minor	2♣= GF, 2♦= 10+ 4+♦, 2M= 9-11	1♦-2♦; 2M= 13+ and values, 2NT=18-19	
			2NT= 11-12, 3♦=6-9, 3M= weak	3+= minimum, 3x= 14-16 and short, 3NT= to play			
1 🔻		5(4)	4 ♥	10+ can be lighter/shorter in 3th seat	1NT= Semi - Focing	3x shows 55	2NT= 10-11 4 card support and
					2♣= natural GF, 2♦= GF	2NT= strong relay	3♣ asks we answer up the line
					2♥ = 8-10, 2♠= 9-11 Natural 3♠= 7-9 4♥ , 3♦= 10-11 4♥	1♥- 2NT; 3♣= any single, 3♦= any void	
					2NT= GF+ fit, 3♥= weak, 3♣=any void 10-14, 3NT/4♣/4♦= splinter	3♥= 18+ BAL, 3♠=15-17 BAL, 3NT=11-14 BAL, 4m=55	
					III-14		
1♠		5(4)	4 ♥	10+ can be lighter/shorter in 3th seat	1NT= Semi - Focing	3x shows 55	2NT= 10-11 4 card support and
			2♣= natural GF, 2♦= GF	2NT= strong relay	3♣ asks we answer up the line		
				2♥ = GF, 2♠= 8-10 3♠= 7-9 4♠, 3♦=10-11 4♠,3♥= Any void 3♠= weak		·	
				2NT= GF+ fit, 3•weak, 3NT/4•/4•= splinter 10-14	3♥=15-17 BAL, 3♠= 18+ BAL, 3NT=11-14 BAL, 4m=55		
1 NT			4 ♥	(14)15-17 HCP	2♣= stayman, could be weak		
			2♦/♥/♠/NT= transfers ♥/♠/♣/♦				
			3♣= short ♥ at least 54m; 3♦= short ♠ at least 54m				
				3♥=4333; 3♠= 3433, 4♠=both M slem try, 4♠, both M for game			
					,		
2 🏚	х	0		Weak with ◆	2•= to play, 2M= F1 round, 2NT= strong relay		
		Ů		GF with M 2Suiter, SemiForcing , GF 1suiter M with bad	3♣= F1, 3♦= to play, 3M Natural GF		
				suit 22-23 BAL, 27-28 BAL	oz-11, ov-10 play, om Hadrai di		
2 ♦	х	0		Weak with 6 ♥	2♥= TP, 2♠= F1, 2NT= strong relay		
		Ů		GF with 1 suiter, 24-26 BAL	3♣= F1, 3♦= F1, 3♥= to play, 3♣= GF Natural		
			ar war outer, 27 20 Briz	3y= Forcing			
2 ♥ x	ν	4		Weak 4+♥4+♠	2€= to play 2NT= relay, 3x= F1, 3M= to play	2NT=> 3♣= any min; 3♦= 5♥5♠ no void	
	^	-		W CON TT V T T Y	Lee to play 2141 - Tolay, ox - 1 1, ow - to play	3♥=5♣4♥; 3♠= 5♥4♠; 3NT= Max 44	
2 •		6	_	weak 6+◆	2NT= relay	07-02-17, 02-07-12, 0111-1110X-1-1	
	0		Weak 072	3x= F1			
2 NT				(19)20-21	3♣= Muppet stayman, 3♦/♥=transfer ♥/♠, 3♠=minors,	2N1-3♠; 3♦= at least 1 4crd M, 3♥= No M, 3♠=5,	
2 111				(19)20-21	4m Natural Forcing to siem, 4♥= both M for Game, 4♠= both M for	3NT=5♥	
3 ♠		(6)7		Progrative 2.0(10)	siem	Accepting transfer= no fit	
3 ♦		(6)7 (6)7	-	Preemptive, 3-9(10) Preemptive, 3-9(10)			
3 ♥		(6)7	-	Preemptive, 3-9(10)			
3♥		` '	-			High Level Biddin	9
		(6)7 7		Preemptive, 3-9(10)		-	9
3 NT 4 ♣		6	-	Gambling, normally solid minor		RKCB(41 30 25 without TQ , 25 with TQ) Exclusion BW	
				Preemptive, 3-11(12)			
4 +		6	-	Preemptive, 3-11(12)		DOPI/ROPI	
4♥		(7)8	-	Preemptive, 3-11(12)		If ♥ is trump, 4♠ is BW and 4NT is ♠ cue	
4 ± 4NT		(7)8	-	Preemptive, 3-11(12)		DEPO	
				Preemptive, 3-11 both minors			