

| DEFENSIVE AND COMPETITIVE BIDDING |
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| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| 6-18p., sometimes on 4-crd. = forcing 1R. |
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| INT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 2 nd : 15-17p. (2-level 16-18p.) → Rubensohl |
| 4 th : 12-14p. → Rubensohl |
| Sandwich: other 2 suits. |
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| JUMP OVERCALLS (Style; Responses; Unusual NT) = weak |
| Weak, us. 6+. |
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| Reopen: weak |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| Direct cue = Ghesthem |
| Jumpcue asks stopper for 3NT |
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| VS. NT (vs. Strong/Weak; Reopening;PH) |
| Multi-Landy (Dbl. = strong or 4crd. M + 5crd. m.) |
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| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) |
| Dble = opening + |
| Direct NT = 16-18p., second round NT = 14-15p. |
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| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
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| OVER OPPONENTS' TAKEOUT DOUBLE |
| Rdble. = 10+p. |
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| LEADS AND SIGNALS | | | |
|---|---|----------------------|----------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | Small promises A/K/Q/(J) | same | |
| NT | same | Same (or 3-crd.) | |
| Subseq | same (if necessary) | Same (if necessary) | |
| Other: MUD | | | |
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| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | Asks +/- | same | |
| King | Asks length (even/uneven0 | same | |
| Queen | Asks +/- | same | |
| Jack | promisesJx or J109/8 or AJ10/KJ10 | same | |
| 10 | Promises10x, 109x(x) or A109/K109/Q109) | same | |
| 9 | 9x or second from bad suit | same | |
| Hi-X | Second from bad suit/MUD | same | |
| Lo-X | Promises A/K/Q/(J) | same | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | High = + (/even) | (high might be even) | Rom. Lavinthal |
| Suit 2 | High might be even | (same) | same |
| 3 | | | |
| 1 | Similar to above | Similar | Similar |
| NT 2 | Similar | Similar | Similar |
| 3 | | | |
| Signals (including Trumps): not actively | | | |
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| DOUBLES | | | |
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| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| TO-dble = opening with other major or majors 4+/3+ | | | |
| Over preemptive Two-openings Opp.: after Dble. Partner 2NT is positive, and 3-Suit = weak | | | |
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| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
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| W B F CONVENTION CARD |
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| CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: NCBO: Belgium PLAYERS: Luud Gorissen (72158) / peter Röell (71129) EVENT (Comp. nationale). |
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| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| 5-card High, 3-crd. Low |
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| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 2Cl.: weak with diamonds or SF/MF |
| 2D.: Multi |
| 2H.: Weak, 4+/4+ majors |
| 2Sp.: MUiderberg (5crd. Sp. + 4+ minor) |
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| Nonv. Against vuln. Pre-empts 3-7p., other 6-11p. |
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| SPECIAL FORCING PASS SEQUENCES |
| If agreed to play any level on basis of strength, pass of opponents bids below this level is forcing. |
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| IMPORTANT NOTES |
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| PSYCHICS: Very rare |

| OPENING | K IFA ART | MIN. NO. OF CAR | NE. DBL THR U | | | | |
|---------|-----------|-----------------|---------------|--|---|---|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3+ | 4H. | 11-19, 3+ Cl. | 2Cl. Inverted (10+) / 3Cl. = weak | 4 th . Suit = MF. If fit in Major then 2NT = general manche-invite; checkback-Stayman after 1NT-rebid | Supp.(R)ble. unless other major unbidden. |
| | | | | | Jump = opening + 6crd.; 3lev. Jump = Splinter | | |
| 1♦ | | 3+ / 4 | 4H. | Same | Same | same | Sim. 1Cl. |
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| 1♥ | | 5+ | 4D. | 11-19p. 5crd. | 1NT = nonforc.; Two-way Bergen raises; 2NT = 10-11p. or 16+ with 3crd. support; 3NT to play | 2NT gen. mancheinvite after 1M-2M. | Bergen raises also after intervention |
| | | 5+ | | | 2/1 = 10+p. | | |
| 1♠ | | | 4H | same | Same as 1H. (but 1Sp.-2H.= MF) | | same |
| INT | | | 3H. | (14)15-17p., BAL | 2Cl. Asks Maj.; 2D-2NT = Trf.; 3Cl. = Niemeijer; | Breaking transfer = max. fit + ctrl.; breaking | Rubensohl; Neg. dble thr. 3H. |
| | | | | | 3D/H/Sp. = strong suit; 4Kl.=Gerber, 4NT=quant.; 4D/H.= transfer | trf. via 2NT = max. + 3crd. fit | |
| 2♣ | ART | | -- | Weak 6crd. D or SF 1-Suit or MF 2-suiter or 23-24p. NT | 2D. relay; 2NT strong relay; 2H/Sp. = nonforc. | 3Cl. Second negative on 2Cl.-2D-2Ha/Sp. Niemeijer after strong NT | |
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| 2♦ | ART | | -- | 6crd. Maj. or MF suit or 25+NT | 2H/Sp. To play if M; 2NT= strong relay; 3H/Sp. = | Niemeijer after strong NT | After Dble. of 2D.: rdbl. asks suit, pass=D. |
| | | | | | barrage; 3Cl/D. = nonforc. | | |
| 2♥ | ART | 4+ (+4+ Sp.) | -- | 4+H = 4+Sp., weak; | Preference/barrages; 2NT = strong relay (→3Cl. = min. / 3D/H/S=max 4-4/5-4/4-5 etc.) | | |
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| 2♠ | ART | 5 | -- | 5Sp. + 4+minor, weak | 2NT strong relay, 3Cl.=for correction; 3D.=invite S 3H. = forcing | | After Dble. of 2SP.: Rdbl. Asks minor. |
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| 2NT | | | -- | 20-22p. BAL (singl. A/K/Q possible) | 3Cl=Niemeijer; 3D/H=trf; 3Sp. = solid 6crd C or D; 3NT = 5S/4H; 4Cl=Gerber, 4D/H = Trf., 4NT = Quant. | | |
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| 3♣ | | 6 | -- | Preempt | | | |
| 3♦ | | 7 | -- | Preempt | | | |
| 3♥ | | 6 | -- | preempt | | | |
| 3♠ | | 6 | -- | Preempt | | | |
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| 3NT | | | | Gambling (solid minor) | | | |
| | | | | | | | |
| 4♣ | | 7 | -- | preempt | | | |
| 4♦ | | 7 | -- | preempt | | | |
| 4♥ | | 7 | -- | preempt | | | |
| 4♠ | | 7 | -- | preempt | | | |
| 4NT | | | | Asks specific aces | | | |
| 5♣ | | | | | | HIGH LEVEL BIDDING | |
| 5♦ | | | | | | RKCB, Josephine, Cue (1 st ./2 nd , but after C/D-fit at 4-level always 1 st); DOPI-ROP | |
| 5♥ | | | | | | | |
| 5♠ | | | | | | | |
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