DEFENSIVE AND COMPETITIVE BIDDING			LEADS AND S	IGNALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENIN	G LEADS STY		IGIVILIS	W B F CONVENTION CARD	
Level 1 7+HP with top cards, 4+	OI EIVIIV	Lead	LL	In Partner's Suit	CATEGORY: NATIONAL CHAMPIONSHIP DH NCBO: C-PERRON 1	
Level 2 6-card 11/17 or 5-card top cards and 13+	Suit		p of sequence	Count		
12 vote 2 voted 11/17 of 3 card top cards and 13	NT		- Top of sequence	Count	PLAYERS: Thomas MONTICELLI 71845	
X= (light) opening	Subseq	1 3631	10p of sequence	Count	Romain MONTICELLI 71846	
ri (light) opening	Other:	I				
	o viior.				-	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	L	EADS			SYSTEM SUMMARY	
2 nd pos.15+/18-	Lead	Vs. Suit		Vs. NT		
4 th pos.11/14	Ace	Asks sig		Asks signal	GENERAL APPROACH AND STYLE	
Responses : same as opening	King	Asks co	unt	Asks count or unblock	Majors 5	
	Queen	QJ, Ask	s signal	QJ, Asks signal	T-Walsh (1♣ & 1♦)	
	Jack		V10, V10x,	RV10x, V109, V10x,	1NT 15/17 (5M possible)	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x, 10		A109x, R109x, Q109x, 1		
Natural, weak, 6/10 good hand till opening vul vs non vul	9	9x, 98x		A98x, R98x, Q98x, V98x		
Jump at level 3 preempt	Hi-X		of cards	Top of nothing		
Reopen: idem	Lo-X	Odd nr		4 th best		
respondent	• ———		DER OF PRIOR			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lo		SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
	1 -	Low enc.	count	Lavinthal	2 ♣ Weak ♦ 6 cards or game forcing	
On 1C opening; cue nat, 2♦ =majors. 2♥/♠=nat. weak 6-card. 2NT=	1	Low enc.	Count	Lavininai	2 • Weak • 6 cards of game forcing	
lowest. 3♣ = ♦/♠						
<u>On 1D</u> : cue=majors, 2♥/♠=weak, 2NT=lowest	Suit 2				2 ♦ 6-card ♥ or 5♥+5m 6/10 HP or Acol ♣ /♦ ♣ or both M strong	
On 1M ; cue =M'+ \clubsuit 2NT = lowest, 3 \clubsuit = M' + \spadesuit	3				2 ♥ 6-card ♠ or 5♠+5m 6/10 HP or Acol ♥	
	1				$2 \bigstar 5 + /5 + \bigstar \spadesuit 6-10 \text{ or Acol } \bigstar$	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2				Cachalot	
MultiLandy: X = pen. 2 ♣ = majors,	3					
$2 \blacklozenge = M6, 2M = 5 + card + m \text{ (Muyderb;) } 2NT = min. 2 \text{ suiter}$	Signals (i	ncluding Trumps	:). I avinthal	<u> </u>		
	Signais (ii	icidding Trump.	5). Lavintilai			
Strength = variable at own risks, depends on vulnerability	ł 					
			DOUB	I EC		
			DOUB	LES		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOI	T DOUBLES	Style; Responses;	Reonening)		
natural, Leaping Michaels		onse cue-bid = 1		Keopeningj		
X TO except against very aggressive preempt		g 1NT 11/14	. 1 1			
A 10 except against very aggressive preempt	Keopenini	5 1111 11/14				
					SPECIAL FORCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣					SI ECIAL FORCING FASS SEQUENCES	
natural		SPECIAL, A	RTIFICIAL & CO	OMPETITIVE		
		DBLS/RDLS				
	Good/Bad					
	Cachalot					
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES	
Cachalot						
			•		PSYCHICS: rarely	

OPE NIN	TICK IF	MIN. NO. OF	NE G.D BL TH RU						
G	ARTIF ICIAL	CARD S		DESCRIPTION RESPONSES		SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1♣	X	2	4♥	REG 12-14	T-Walsh		Cachalot, jump fits		
				11+ Irreg 5+♣ or shortness ♦/♥	$1 \blacklozenge = 4 + \blacktriangledown$, $1 \blacktriangledown = 4 + \spadesuit$, $1 \spadesuit$: NT or 1 min 1NT = GF, $2 \spadesuit = \spadesuit$, $2 \spadesuit = 1$ maj weak or \spadesuit strong				
1•	X	4	4♥	11+ with ◆ or any 18-20 bal	T-Walsh $1 \checkmark = 3 + \spadesuit$, $1 \spadesuit = 3 + \checkmark$, $1 \text{NT} = GF$, $2 \clubsuit = \text{nat or}$ weak \spadesuit , $2 \spadesuit = \spadesuit$ fit strong, $2 \checkmark$, majors		Cachalot, jump fits		
1♥		5	4♥	11+HP	2NT : 11-14, 3-4c 3♠(on 1H♥)/4♣/4♦/4♥(on 1♠): splinters 3M : 4c 8-10	2/1 FM, Gazzili	Drury, jump fits		
1♠		5	4♥	11+HP	3NT : 11-14, 4-5c	2/1 FM, Gazzili	Drury, jump fits		
INT				15-17HP, 5M possible	2♣ Stayman, 2♦/♥//2SA transfers, 3♣ Puppet 2♠ ♣ transfer or 8/9 REG		Rubensohl		
2.	yes		Pun.	Weak ♦ 6-card Game forcing or bal. 23-24	2/3♦ pass/correct Other bid forcing	2♥ two-suiter 4+♥ or bal 23-24; 2♠ two-suiter 4+♠, 2NT 24+ 3X strong with 6+ suit	X punitive		
2•	yes		4♥	Weak ♥ 6-card or weak 5♥ +5m Both majors strong Strong one-suiter ♣ or ♦	2♥ pass/correct 2♠, 2NT F1 3♠, ♠, ♠, transfer 6+ good suit	2NT 5♥ +5m, 3m Acol, 3M both majors strong			
2♥	yes		4♥	6-card ♠ or 5♠+5m 6/10 HP Acol ♥	2♠pass/correct, 2NT strong relay 3♠, ♠, ♥, transfer 6+ good suit	2NT 5♠ +5m 3m Acol ♥			
2♠	yes	6	4♥	2 ♠ 5+/5+ ♣ ♦ Acol ♠	2NT forcing relay 3X= to play	3m weak with both minors, 3m Acol ♠			
2NT			Pun	21/22 balanced	Puppet stayman, transfers				
3♣		7(6)		nat. preempt					
3♦		7(6)		1 st & 2 nd pos.constructive					
3♥		7(6)							
3♠		7(6)							
3NT	X			Gambling, closed suit					
4♣	X	8(7)	_	Namyats					
4•	X	8(7)		Namyats					
4♥		8(7)							
4♠		8(7)							
4NT	X			minors					
5♣						HIGH LEVEL BIDDING			
5♦						RKCB: 41/30, exclusion BW, D0P1/R0P1, DEP0/REP0			
5♥									