WBF CONVENTION CARD

CATEGORY: HONOUR DIVISION
NCBO: BELGIUM
PLAYERS: JOURDAIN Jean-François 3114
NÈVE Olivier 1665

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Wide range.

New suits forcing : (1/1, 2/2) forcing 1 round and 2 ♥ on 1♠ interv.

Jump fits

1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15+ - 18, Stayman, transfers

JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, 6 cards, new suit forcing

Reopen: 10-13, 6 cards

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaëls; over 1♣: 2♣ = NAT, 2♦ = majors. 2 NT : two lowest.
Cue-bid at level 3 asks for stopper.
In balancing position : 2 NT = 17-19

VS. NT (vs. Strong/Weak; Reopening;PH)
Multi-Landy; X = penalty (often one-suiter); vs. weak NT : 13+
2 NT cue-bid after Landy and Muiderberg.
Constructive raises
If opps double 2♣ Landy / 2 ♦ Multi: pass = suggests to play, RD = bid your (best) suit

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X = T/O. 2 NT Lebensohl, 3x positive
2 NT = 16-18, (Stayman), transfers ; impossible transfer = stayman

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
NAT

OVER OPPONENTS' TAKEOUT DOUBLE
Truscott (also in minors)

RD = 10+ penalty oriented

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd – 5th	same
NT	4 th best with Honor	3/5
Subseq	3/5 (Attitude if necessary)	
Other: in NT, J and 9 bad suits		

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AK, AKx, Ax	AKJ, AQ10, AKQ
King	AKx(xx), KQJ, KQx, Kx	KQJ,KQ109,AKQxx, AKJ10
Queen	QJx, Qx	KQx, KQxx, QJ10x
Jack	J10x, Jx	J10 xxx
10	109x	HJ10x , H109xx, 10x
9	98xx	109xx
Hi-X	Even	
Lo-X	Odd	

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
Suit	1	Low encouraging	Count	italian
	2			
	3			
NT	1	Low encouraging	Count/unblock over K	italian
	2			
	3			

Signals (including Trumps):
Italian when dummy displays shortness
Smith peter by low cards (both sides)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)
Responsive DBL
Game try DBL
Competitive DBL

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS
DBL after BW : odd; pass = even

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE
5 Card Majors
1 ♣ can be 2 cards
1 NT = 15-17

SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ Game forcing
2♦ Multi
2♥ / ♠ Muiderberg

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: last one in 1989

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥		2 Fit= 10+ F1	Extensive Double 2 (after all 1x-1y-1z)	Jumps: long and misfit
					2 NT = weak raise		
1♦		4	4♥		3 Fit = 8-9 H	Same	Same
					1 NT F1 (1/2 pos) 2 NT = GF Fit		
1♥		5	4♦		3♥ = "limit" 6-8 H; 2NT= GF; 3♣/♦ = lim, misfit	1M-2NT : 3♣=11-14=shortness; 3♦ = mini,	2♣ Drury (2♦ ambiguous)
					2♣ can be limit raise with 3-card, or NAT. GF	Bal; 3♥=15-19 bal; 3♠=15-17+shortness;	
1♠					3rd and 4th suit + bid = GF	3NT= 18+ unbal; 4x = 5-5 concentrated	
INT				15-17 (semi) balanced	3 level Stayman; Transfers; 3m=strong; 3M=short	Rubensohl; over 2♦ Multi D+D = penalty,	
					4 ♦ = 5-5 M		
					with 3 cards in other M		
2♣	X	0	jumps	Game forcing	2♦ = relay 2♥/♠/3♣/… = nat positive		
					2 NT = 2 Kings, no Aces (bal)		
2♦	X	0	jumps	Multi, can be SF in ♣/♦ or 22-23	2 NT relay: 3 ♣/♦ = min ♥/♠, 3 ♥/♠ = max ♠/♥!		
2♥		5	jumps	Muiderberg	New suit F1		
					2 NT relay		
2♠		5	---	Miuiderberg	3 ♦ = limit in M (can be misfit with ♥!!)		
2NT			4♥	20-21 balanced	Romex Stayman; 3 ♦/♥ = Texas, 3 ♠ = Minors		
					4 ♣/♦ = nat 6 (5) +		
3♣		6		Preempt	New suit forcing		
3♦		Same		Can be destructive NV			
3♥		Same					
3♠		Same					
3NT	X			Gambling	4♣ = p/c; 4♦ asks for shortness; 4 M = NAT		
					4 NT = quantitative		
4♣	X	7		Namyats	8/8,5 tricks in ♥, not too many defensive strength		
4♦	X	Same			Same in ♠		
4♥		Same		Preempt	Weaker than 4♣		
4♠		same			Weaker than 4♦		
4NT	X			Strong minor 2-suiter			
5♣				Preempt		**HIGH LEVEL BIDDING**	
5♦				Same		30-41 RKCB; first level after response asks for trump Q (return to trump suit without), otherwise side-king	
5♥				Same			
5♠				Same		5 NT asks for kings (1-2-3-4);	
						New suit at 6-level often demands 3rd control to play the Grand	
						Exclusion BW only if jump	
						5 NT Josephine (respond by step)	