

OVERCALLS AND REOPENINGS
<b>SUIT BIDS</b>
Good hand or good suit
1/1, 2/2, 3/2 forcing
Fit-jumps
<b>NT BIDS</b>
2 <sup>nd</sup> over 1♣ : 15-18, or weak with long minor (2♣ P/C, 2♦ Str)
2 <sup>nd</sup> over 1♦ : 15-18 (Stayman-transfers)
2 <sup>nd</sup> over 1M : 16-19 (transfers, including Trf-cue)
4 <sup>th</sup> : 11-15 (same responses)
By passed hand : 2-suiter (lower longer)
<b>JUMP BIDS</b>
2-lvl NV : weak
2-lvl V : intermediate
Exc. : 1♣-2♦ = good 55 majors
<b>CUE-BIDS</b>
♣ : 54+ majors
♦ : 55 majors
Major : 55 AM + m
<b>VS. NT</b>
Double (if NT = 14+) : 41/40 majors
Double (if possibly under 14) : strong
Multi-Landy
4m : strong M-m 2-suiter
<b>VS. PREEMPTS</b>
Weak 2 : T/O Dbl + lebensohl ; 4m = m+AM
Multi : 2NT for minors, 2M = T/O of AM ; 2NT = minors
<b>OVER ARTIFICIAL FORCING 1♣</b>
Dbl = 5M ; 1♦ = ♦+♠ ; 1♥ = ♥+♠ ; 1♠ = ♠+♣
1NT = long minor ; 2♣ = ♣+♥ ; 2♦ = ♦+♥ ; 2NT = ♣+♦
<b>OVER OPP'S TAKEOUT DOUBLE</b>
1♣-Dbl ... 1♦/♥ Trf, 1♠ limited 44+ minors, Rdbl Str w/o 5M

LEADS AND SIGNALS			
<b>GENERAL LEADING STYLE</b>			
General	Count + attitude		
Partner's suit	Pure count		
Raised suit	attitude		
Journalist J/10/9			
	NT	Suit	
A	AK	Asks attitude / lavinthal	
K	Strong suit	AK, asks count	
Q	QJ10(...) QJ9(...) KQx	KQ(...) QJ(...)	
J	J109(...) J108(...) AQJ	J10 (...)	
10	AJ10(...) KJ10(...) 109(...)	KJ10(...) 109(...)	
9	H109 (...) weak suit	H109(...) weak suit	
Hi-low	2	2	
Low-high	1	1	
<b>Signals in order of priority</b>			
	Suit	NT	discard
	Low encourages	Low encourages	odd encourages
	Lavinthal	Smith (small +)	Lavinthal
	*	Lavinthal	
		*	
<b>Special signals</b>			
Switch through déclarer : 1st or 3rd honor (thru 9)			
*tends to Italian (odd encourages) when known to hold length			
<b>DOUBLES AND REDOUBLES</b>			
<b>TAKEOUT DOUBLES AND RESPONSES</b>			
Nonspecific T/O doubles after our 1♦♥♠ openings			
After 1♣ : 1♦-Dbl = 44+M ; 1♥-Dbl = 4+♠ ; 1♠-Dbl = usually 4+♥			
Some support doubles			
<b>MISC. DOUBLES AND REDOUBLES</b>			
Rosenkranz redouble (high honor)			
"Polish" inverted doubles of cue-bids			

W.B.F. CONVENTION CARD
<b>CATEGORY : Red</b>
<b>SCHOOFS Jean-Arnold 1922</b>
<b>GOTTSCHEINER Alain 1166</b>
<b>GENERAL APPROACH</b>
Strong Diamond
Other openings according to pattern, majors Canapé style
Many transfers and puppets, some relays
<b>OPENING BIDS, AND COMMON COMPETITIVE BIDS</b>
1♣ 11-15 or 19-20, no short suit + T-Walsh
1♦ 16+ or 8 tricks, any pattern
1♥/♠ 11-15, 3-4 cards, some short suit
1NT 11-15, 5+ hearts, some short suit ; or 23-24 balanced
2♣ 11-15, 5+♠, 0-1♥, or 2♥ + single minor
2♦ 11-15, 6+♣, at most 22 majors
2♥ 11-15, 6+♦, at most 22 majors
2♠ 11-15 55+ minors (not 3M)
2NT thru 3♥ transfer (preempt or strong 65)
3♠ solid suit, little else
3NT preempt in a minor
4♣♦ Namyats
<b>FORCING OR ARTIFICIAL PASSES</b>
<b>MISC. IMPORTANT NOTICES</b>
Short-suit trial bids (if impossible : honor strength in the suit)
Frequent nonforcing free bids
<b>PSYCHICS : no</b>

Opening bid	Artificial?	Min. cards	Neg Dbl through				
				DESCRIPTION	RESPONSES, INCLUDING PASSED HAND	DEVELOPEMENTS	COMPETITIVE BIDDING
1♣	X	2	3♠	11-15 HCP Any pattern without singleton or void (even 6-c. major) OR 19-20 balanced, 22(45) systemic, 24(25) possible	T-Walsh (no minimum strength) 1NT 10(11) HCP balanced ; 2♣ rebid Stayman 2m, 2NT natural G/F 2♥ G/T 55 majors ; 2♠ weak or G/T 55 minor	1♣-1♦-1♥ = 3 (4 if min) ; 1♠ = 4+ ; 1NT nat 1♣-1♥-1♠ = 3 (4 if min) ; 1NT nat ... 2♣ = wk ♦ / any G/T ; 2♦ G/F ; 2NT Trf 1♣-Trf-2m ... 3 <sup>rd</sup> suit force	1-bid F1 ; 2/3 in suit NF Over 1♦ : Dbl = majors, 2♦ = Str ♣ Over 1M : 2M = 5AM+5m Over 1♥ : 1♠ = usually 44+m
1♦	X	-		16+ HCP any pattern	1♥ 0-8 ; 1♠ (8)9-11 or 15-17 ; 1NT thru 2♠ natural 12-14 or 18+ 2NT G/F 3-suiter ; 3x G/F 55 (passed hand : 1♠ 9-11 Trf NT, 1NT/2x nat 9-11)	Over 1♥ : 1♠ = 3+♠ unbalanced ; 1NT 16-18 ; 2♣ = any 21+ ; 2♦ = 3-4 ♥ and short ♠ 2♠ = minors; 2NT = 18-19 long m ; 3m 16-17	Dbl = 5+, no other bid New suit G/F unless repeated Jump suit 3-5 ; 1NT = 5-8 Cue = Michaels ; 2NT G/F
1♥ [1]	X	3	3♠	11-15 HCP 3-4 cards Some short suit	1♠ 1RF, 3+ ; 1NT 1RF ; 2♣ strong (♣/♥/NT) ; 2♦ nat G/F ; 2♠ = G/F raise ; 2NT = minors 3m G/T	Over 1♠ : 1NT = 44(14)	2 in suit NF
1♠ [1]	X	3	3♥	11-15 HCP 3-4 cards Some short suit	1NT 1RF ; 2♣ strong (♣/♠/NT) ; 2♦/♥ nat GF 2NT = G/F raise ; 3y G/T		2 in suit NF
1NT [1]	X		3♠	11-15 HCP 5+ hearts, 0-2 spades OR 55 majors OR 23-24 NT	2♣ relay 2M to play ; 2NT wk/str, long minor ; 3y G/T 2♦ = spade preference (in case of 55)	Over 2♣ : 2♦ = 55 majors, 2♥ = any other minimum	Over Dbl : Rdbl Str
2♣ [1]	X	-	3♥	11-15 HCP 5+ spades, 0-2 hearts	2♦ relay ; 2♥ puppet to 2♣ ; 2♠ encouraging ; 2NT wk/str, long minor ; 3y G/T	Over 2♦ : 2♥ = any minimum After 2♥ : 2NT/3♣ = minors, better ♦/♣	Over Dbl : pass = P/C Rdbl = strong, some ♣
2♦	X	-		11-15 HCP 6+ clubs, at most 22 majors	2NT only force, relay		
2♥	X	-		11-15 HCP 6+ diamonds, at most 22 majors	2NT only force, relay		
2♠	X	-		11-15 HCP 5521 or 65 minors	2NT only force, relay		
2NT/3♣/ 3♦/3♥	X	-		Transfer a- normal preempt b- strong 65	Common sense New suit = strong 65, G/F 3NT = secondary minor, not G/F	SLAM BIDDING Cue-bids, 1 <sup>st</sup> /2 <sup>nd</sup> indifferent Some splinterbids 5-key BW with relays	
3♠	X	-		Any solid suit, no outside A/K			
3NT	X			4-lvl preempt in a minor			"Serious 3NT" over forcing 3M raise
4♣/♦	X	-		Namyats (strong 4M bid)			Suitwood in minors
4♥/♠		7		Preemptive			After relays and with no set suit :
4NT	X			Freak in minors			Polish signoff (4♦), 4M BW in that suit

[1] Choice of opening with 11-15 HCP and some short suit depends on major-suit pattern :

#♠ ↓	#♥ →	0-2	3	4	5+
0-2		2♦/♥/♠	1♥	1♥	1NT
3		1♠	1♥ (occ. 1♠)	1♥	1♠
4		1♠	1♠	1♥	1♠
5+		2♣	1♥	1♥	1NT