

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Style : NAT ; Responses : 1/1 F1 ; 2/1 NF ; 2/2 F except in COMP ; Cue = force
Reopening : NAT
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd position : 16 – 18
Reopening position: 10-16
Responses : Stayman; Transfers on 1m ; Transfers on 1M; 2♠ asks for force
JUMP OVERCALLS (Style; Responses; Unusual NT)
Style : weak or 2-suiter
Reopen: Style : intermediate ; Unusual NT = 18 – 20 BAL
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Jump cue bid asks for stopper to play 3NT
Idem in reopening
VS. NT (vs. Strong/Weak; Reopening;PH)
In all positions: X= points, 2♣= bic.min; 2♦ =bic Maj ; 2♥/♠=6 cartes, 2NT= 1 suiter min., 3X = barrage sur SA fort
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Doubles = take-out till 4♥
Cue bid = 2-suiter
Opening 2♥ or 2♠ weak: 4♣ = ♣/other major; 4♦ = ♦/ other major
Jumps & NT bids : NAT, strong
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
NAT
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble 10+ ; 2NT & 3NT sound raise ; 1/1 F1 ; 2/1 F

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Standard count;	idem	
NT	2 nd / 4 th best ; TON	Standard count	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK short	AK short	
King	AK long / KQ...	Good suit, asks unblock	
Queen	QJ...	KQ short, AQJ... / QJ...	
Jack	KJ10... / J10...	AJ10... / KJ10... / J10...	
10	K109... / Q109... / 109...	Honour 109 / 109...	
9	Honour 98... / 98...	Honour 98 / 98...	
Hi-X	Even	Even	
Lo-X	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Small encouraging	Standard count	Odd = encouraging
Suit 2	Standard count		Even = lew.
3	Standard lew.		
1	idem	Standard count	Odd = encouraging
NT 2	idem		Even = lew.
3	idem		
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Style : NAT ; Responses : NAT (Cue = force)			
Reopening : NAT			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lightner double			

W B F CONVENTION CARD
CATEGORY: BELGIAN TEAM CHAMPIONSHIP
PLAYERS: Marc LEBAS – Luc DE WITTE
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 cards Major - ♦ / 4 - 1♣ may be 2 cards
1NT 15 – 17
2♣ F1 : weak ♦ or Bic/Tri FM or 22 – 23 BAL or 1-suiter NFG
2♦ Multi
2♥ : 6 cartes (10-13H)
2♠ : 6 cartes (10-13H)
2NT 20-21 (5 cards M possible)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3NT : gambling - no side Ace or King
SPECIAL COMPETITIVE SEQUENCES
After 2any double pass 2NT = negative
After 1NT 2any natural we play Rubensohl
IMPORTANT NOTES
PSYCHICS: very very rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♠	*	2	4♥	NAT, may be 2 cards	WALSH; INT: 8-10	Roudi, 3 rd suit, 4 th suit, splinters	Fit-jumps
1♦		4	4♥	NAT	NAT – 2C: 5P/4C+, Weak,	Roudi, 3 rd suit, 4 th suit, splinters	Fit-jumps
1♥		5	4♦	NAT	NAT -- 2NT = fit 11 + Splinter	NAT	fit-jumps
1♠		5	4♦		NAT- - 2NT = fit 11 + Splinter	NAT	fit-jumps
INT			4♥	15 – 17	Stayman 3 responses; 2NT: nat ; 2♦/2♥ : texas ♥/♠ ; 2♠texas♣, 3♣ texas♦,3♦unic.limite,3M:court M, 5/4+min.	Rubensohl if comp	
2♣			4♥	F1 (22 – 23 BAL or 1-suiter NFG)	2♦ waiting or any good suit		
				Weak ♦ BIC FM TRIC FM	2♦ waiting or any good suit 2♦ 2♦	2♠ 2♥	
2♦			4♥	MULTI	2♥ waiting or any good suit/2♠/2SA relais forcing		
				FG(any or 24+ BAL) or weak ♥/♠			
2♥		6		10 – 13 H	2NT relay 2 M ⁷ /3X = forcing		
2♠		6		10-13H	2NT relay 2 M ⁷ /3X = forcing		
2NT			4♥	20 - 21	Puppet-Stayman 4 responses; transfers for ♥/♠; 3NT = 5♠/4♥; 4♦ : 5-5M FG; 4♣ : 5-5 m Chelem; 4NT: QNT minors - 3 level = NAT	After Puppet-Stayman 3♦ : 4 cards in one of both majors; 3♥ : 5cards♥; 3♠ : 5cards♠; 3NT: other. If declarer bids 3♦ on Puppet-Stayman, responder bids the major he hasn't or 4♦ : choose your major.	
3♣		7		NAT, weak			
3♦		7		NAT, weak			
3♥		7		NAT, weak			
3♠		7		NAT, weak			
3NT		7		Gambling - no outside Ace/king	4♣ pass or correct		
4♣♦♥♠		7 (8)		NAT, weak			
4NT				2-suiter ♣/♦			
5♣		8 (9)		NAT, weak			
5♦		8 (9)		NAT, weak			
5♥							
5♠							

HIGH LEVEL BIDDING

