

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Responses:
cuebid is 11+ 3crd support or 15+ no fit
jump cuebid is 10+ 4crd support
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17 with natural responses
11-14 when reopening
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak (5-10) 6-7crd
Unusual 2nt (lowest remaining suits)
Reopen: Strong (13-16) 6crd; 2nt is 18-19
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Upper cuebids:
(1m)-2m both majors
(1M)-2M other major + diamonds
Reopen: the same
VS. NT (vs. Strong/Weak; Reopening;PH)
Multi-Landy vs. strong & weak nt
Dbl vs. strong nt: 6+crd minor or 17+ 5M332 → 2♣ pass/correct
Dbl vs. weak nt: 14+ or 12+ when reopening
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Upper cuebids; Unusual 4nt
Dbl: takeout below game, penalty otherwise
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Mathe vs. strong 1♣: dbl both majors (54+); 1nt both minors (55+)
OVER OPPONENTS' TAKEOUT DOUBLE
After 1nt: natural responses; rdbl is business
After 2♣/♦: pass is length in doubled suit; rdbl is puppet to next higher suit, possibly to play there
Other responses stay the same

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th Ace Attitude King Count	Attitude when supported; 3 rd /5 th otherwise	
NT	3 rd /5 th Ace Attitude King Count	Attitude when supported; 3 rd /5 th otherwise	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK/AK _x (x)	AKJ _x /AK _x (x)	
King	AK _{xx} (x)/KQJ(x)	AKJT/AKJ _{xx} /KQT9/KQT _{xx} /AKQ(x)/KQJ(x)	
Queen	Standard or KQ/KQ _x (x)	Standard or KQT _x /KQ _x	
Jack	Standard	Standard	
10	Standard	Standard	
9			
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Italian
Suit 2	Count on King		
3			
1	Attitude	Count	Italian
NT 2	Count on King		
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
STANDARD			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative and responsive doubles through 2♠			
Lead directing doubles on artificial bids			
Rosenkranz redouble			

W B F CONVENTION CARD
CATEGORY: BELGIAN TEAM CHAMPIONSHIP
TEAM & DIVISION: Wilg & Donk 1 (3rd NAT)
PLAYERS:
Bart MAGERMAN (12314), Steven GIELEN (18816)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Majors 5 – Diamonds 4
1nt 15-17
2nt 20-22
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Norwegian 2♣
Multi 2♦
Muiderberg
Upper cuebids
Unusual 2/4nt
Multi-Landy
Dbl vs. strong nt is 6+crd minor or 17+ 5M332
Mathe vs. strong 1♣
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
1M (overcall): 2nt inv+ 4crd support; cuebid inv+ 3crd support
1m (overcall): 3m weak (4-8) support; cuebid inv+ support
PSYCHICS

OPENING	TICK IF APPLICABLE	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	3♠	11-21	2♦ 10+ 5♣; 2♥/♠ weak (3-7) 3♣ weak (4-8) 6♣	1♣-2♦: 2nt min 2-3♣; 3♣ min 4♣; else GF 1♣-1M-1nt: 2♣ CBS (10+); 3♣ 6-9 1♣-1♦/M-2nt: 3♣ CBS / 1x-1y-3nt: 18-19 6crd x	
1♦		4	3♠	11-21 (4♦4♣ possible)	2♥/♠ weak (3-7); 3♣ 10+ 4♦ 3♦ weak (4-8) 5♦	1♦-1M-1nt: 2♣ CBS (10+); 3♣ 6-9 1♦-1M-2nt: 3♣ CBS / 1x-1y-3nt: 18-19 6crd x	
1♥		5	3♠	10-20	2♣ standard or 8-10 3crd support; 2♥ 4-7 2♠ weak (3-7) 2nt Jacoby; 3♣/♦ Bergen; 3♥ weak (3-6)	1♥-2♣: 2♦ min; 2♥ GF 4crd ♦ 1♥-2m: 2nt GF 1♥-2nt: 3x shortness; 3♥ 16+ no shortness; 3nt 14-15 no shortness; 4x 5crd; 4♥ 11-13 no shortness	
1♠		5	3♥	10-20	2♣ standard or 8-10 3crd support; 2♠ 4-7 2nt Jacoby; 3♣/♦ Bergen; 3♠ weak (3-6) 3♥ weak (4-8)	1♠-2♣: 2♦ min w/o 4crd ♥; 2♥ 4crd ♥; 2♠ GF 4crd ♦ 1♠-2x: 2nt GF 1♠-2nt: 3x shortness; 3♠ 16+ no shortness; 3nt 14-15 no shortness; 4x 5crd; 4♠ 11-13 no shortness	
1NT				15-17 possibly off shape	Stayman; Jacoby; 2♠ transfer ♣; 2nt transfer ♦ 3♣ Puppet Stayman	1nt-2♣-2x-2nt: possibly w/o 4crd major 1nt-2♣-2♦-2♥: pass/correct 1nt-3♣-3♦: no 5crd major (possibly w/o 4crd major)	
2♣	X			23-24/28+nt or any GF or weak (5-10) 54+ majors	2♦ no preference; 2♥/♠ preference; 2nt inv+ relay	2♣-2nt: 3♣ 54 min (3♦ asks); 3♦ 55 min/max; 3♥ 4♠5♥ max; 3♠ 5♠4♥ max 2♣-2x: 2nt 23-24; 3nt 28+	
2♦	X			Multi: 25-27nt or any semi-forcing or weak (5-10) 6-7crd ♥ or ♠	2♠ inv opposite ♥; 3♣/♦ GF 6+crd; 3♥/♠ pass/correct; 4♣ asks transfer to major; 4♦ asks major; 4♥/♠ own suit (7+crd)	2♦-2nt: 3♣ min ♥; 3♦ min ♠; 3♥ max ♠; 3♠ max ♥ 2♦-2M: 2nt 25-27	
2♥	X			Muiderberg: weak (5-10) 5♥ & 4+crd minor	3♣ pass/correct; 3♦ inv ♥; 3♥ weak; 2♠ to play	2♥-2nt: 3♣/♦ min; 3♥ max ♣; 3♠ max ♦	
2♠	X			Muiderberg: weak (5-10) 5♠ & 4+crd minor	3♣ pass/correct; 3♦ inv ♠; 3♠ weak; 3♥ to play	2♠-2nt: 3♣/♦ min; 3♥ max ♣; 3♠ max ♦	
2NT				20-22 possibly off shape	3♣ Puppet Stayman; 3♠ Minor Suit Stayman	2nt-3♠: 3nt no 4crd minor; 4♣/♦ 4+crd	
3♣		6					
3♦		6					
3♥		7					
3♠		7					
3NT	X	7		Gambling	4♣ pass/correct; 4♦ asks shortness	3nt-4♦: 4M shortness; 4nt no shortness	
4♣		7				HIGH LEVEL BIDDING	
4♦		7				Mixed cuebidding; cue in partners suit is A/K, cue in own first suit is AK/AQ/KQ, first cue when only shown one suit is A/K	
4♥		7				Roman Keycard Blackwood 1430; 5nt after 4nt asks specific kings	
4♠		7				DOPI/DEPO	
4NT							