

**DEFENSIVE AND COMPETITIVE BIDDING**

**VERCALLS (Style: Responses: 1 / 2 Level; Reopening)**  
 natural natural

**NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses: Reopening)**  
 9 pos 15-18H 2♣ stayman 2♦/2♥/2♠/2NT transfer  
 9 pos 10-12H 2♣ stayman 2♦/2♥/2♠/2NT transfer

**UMP OVERCALLS (Style: Responses: Unusual NT)**  
 ♥/2♠ weak 6 (7) cards

**COBEN:**  
**DIRECT & JUMP CUE BIDS (Style: Response: Reopen)**  
 2 suiter Ghestem

**S. NT (vs. Strong/Weak; Reopening; PH)**  
 Multi Landy 2° & 4° position  
 2♣ Landy 2♦ 6+M 2♥/2♠ 5+M & 4+m  
 DBL good long suit 6+ . optional penalty

**PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)**  
 natural

**S. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣**  
 natural

**EVER OPPONENTS' TAKEOUT DOUBLE**  
 CX 10+HCP

**LEADS AND SIGNALS**

OPENING LEADS STYLE		In Partner's Suit
Suit	Lead	attitude
NT	Odd-even 4 <sup>th</sup> best	attitude
Subseq		
Other:		

**LEADS**

Lead	Vs. Suit	Vs. NT
Ace	Small encouraging asks count (even-odd)	Small encouraging asks count (even-odd)
King		
Queen		
Jack	Head of sequence	Head of sequence
10		head or XI10x
9		head or XI09x
Hi-X		
Lo-X	even-odd	

**SIGNALS IN ORDER OF PRIORITY**

	Partner's Lead	Declarer's Lead	Discarding
1	even-odd		attitude
Suit 2	Low card can be E		Suit preference
3			
1			
NT 2	Attitude		Suit preference
3			

Signals (including Trumps):  
 attitude

**DOUBLES**  
**TAKEOUT DOUBLES (Style: Responses: Reopening)**  
 natural

**SPECIAL, ARTIFICIAL & COMPETITIVE DBL/S/RDLS**  
 All eventual artificial bids are alerted

**W B F CONVENTION CARD**

**CATEGORY: BELGIAN TEAM CHAMPIONSHIP**  
**TEAM NAMUR 1 DIVISION 3 B**  
**PLAYERS: Carlo HUBLET 2411**  
**Xavier LIGOT 71587**

**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE**

**MAJOR 5°**

**INT 15-17H**

**2♣ MULTI 2♦ MULTI**

**2♥/2♠ 5+M & 4+m**

Responses 2 over 1 10+HCP

**SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE**

**2♥/2♠ with jump 6+ cards weak**

**2 SUITER GHESTEM**

2NT = 2 lowest

3♣ = 2 highest

Cue-bid = highest & lowest

1♣-2♣ natural

**SPECIAL FORCING PASS SEQUENCES**

**IMPORTANT NOTES**

**PSYCHICS: no**

OP EN IN G	TICK IF AR TIF ICI AL	MIN. NO. OF CARDS	NEG .DB L THR U	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAN BIDDING
1♠		3		12-23 HCP	Natural		
1♦		4					
1♥		5		12-23 HCP	Raise 2 = 8-10, 2♦ = natural or fit weak raise 3-4 = preempt 5-10S 2NT = fit 11-12 3cards 3♣ = fit 11-12 4 cards 3♦ = fit 13-15S 3 cards 3M' = fit 13-15S 4 cards others natural		
1♠		5					
INT				15-17 H Major 5 / minor 6 / 5-4 cards possible	2♣ stayman from 0 H, 4 levels 2♦/2♥/2♠/2NT Transfer Lebensohl		
2♣	X	0		Majors 4+/4+ 5-11 HCP 20-23 H or 8 tricks strong undetermined Majors 5+/5+ GF	2♦ relay 2♥/2♠ suit preference 2NT F1, encouraging 3♣ fit Majors, F1, encouraging	2♥/2♠ weak 2NT...3♠ strong pass 2♠-2NT...3♠ strong 3♣/3♦ min 5-4 3♥/3♠ max 5-4 3NT max 5422 4X-4NT strong	
2♦	X	0		Major 6 (7) 5-11 HCP 24+ HCP or 9 tricks GAME FORCING 3 suter 18+ HCP	2♥ relay 2♠ support 3♥ 2NT F1, encouraging 3/4♥ Preempt > pass or 3/4♠	p/2♠ weak 3♣=3 suter 3♦...4♣ strong FG 3♣ max♥ 3♦ max♠ 3♥/3♠ min 3NT/4♦/4♥/4♠/5♠ strong FG 4♣ = 3 suter	
2♥	X	5		Major 5+ & minor 4+ 5-11 HCP	2NT F1 3♦ F1 with fit 3♣ pass/correct		
2♠	X	5					
2NT				20-21 HCP bal: Major 5 / minor 6 possible	3♣ Puppet Stayman 3♦/3♥ transfer for ♥/♠ 3♠ transfer for minor 3NT with 5♠ & 4♥ FG	3♦ 1-2 Major 4° 3♥/3♠ Major 5° 3NT no M	
♥3♦		7		Pre emptive			
♥3♠							
3NT	X			Gambling	4♣ ask for closed suit > pass or 4♦		
4♣	E	0		8+♥ closed			
4♦	E	0		8+♠ closed			
♥4♠		8		Pre emptive			
♠5♦		8		Pre emptive			
♥5♠							

**HIGH LEVEL BIDDING**

4NT BW 4-1/3-0/5-2/2+ 5 keys if fit  
4♣GERBER 4-1/3-0/2A 0-3K /2A 1-4K/2A 2 K  
MINWOOD = BW for minors 4-1/3-0...  
Exclusion BW 4-1/3-0/2  
Cue-Bid = control of asking  
Grand Slam Force