

<b>DEFENSIVE AND COMPETITIVE BIDDING</b>
<b>OVERCALLS</b> Natural
1/1, 2/1 forcing
Resp: 2♣:ART raise or Hx or strong, cue = clubs
<b>1NT OVERCALL</b>
15-18, Syson
<b>JUMP OVERCALLS</b>
3-10HP, (could be stronger with passed partner)
Usually 6-card, but NV can be 5-card
Reopen: 12-16HP, 6 card
<b>DIRECT &amp; JUMP CUE BIDS</b>
JUMP CUE asks stop
CUE = two-suiter
(1♣)-2♣♦ natural
<b>VS. NT</b>
X=strong
2♣ Both majors
2♦ Long ♥ or ♠
2M: 5 <sup>+</sup> card + 4 <sup>+</sup> card minor
2NT: Both minors
<b>VS. PREEMPTS</b>
T/O double
4m: 5+m and 5+M
<b>VS. ARTIFICIAL STRONG OPENINGS</b>
Very aggressive NV vs 1♣
1NT: minors or majors, 1♠:rubbish: 4 card (+minor)
2♣♦♥♠:natural or short (3-suiter)
(1♣)-X: Strong, (1♣)-1♦: spades
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Transfer

[illegible][illegible]

OPEN	ART	MIN CRDS	NEG. DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE& PASSED HAND BIDDING
1♣		2(1)	4♥	Natural or BAL 11-14/(17)18-19 any (5332) possible, usually not 5M even (5422) or 4441 (bad ♦)	1♦: 4 <sup>+</sup> ♥, 1♥: 4 <sup>+</sup> ♠ (4 <sup>+</sup> HP) 1♠: ♦ or no 4 card major or BAL 2♣: LIM+ 5 <sup>+</sup> card, 1NT: 11-12BAL 2♦: 6M, 2♥: 5♠4 <sup>+</sup> ♥ 4-9, 2♠: 5♠4 <sup>+</sup> ♥ 9-11	trf accept:3(4)-card, XYZ[1]	
1♦		4	4♥	UNBAL: 5 <sup>+</sup> or 4♦(441)	2♣:FG(R), 2♠: lim fit	1♦-1M, 1NT: 6♦ or any 16 <sup>+</sup> 1♦-1M, 2♦: ♦+♥	
1♥		5	4♦		1♠: 0-4♠, 1NT:5 <sup>+</sup> ♠, 2♣:FG(R), 2♦FG 3♣♦: 6 <sup>+</sup> INV, 2NT: LIM+ raise	1♥-1♠,1NT: 4♠ or any 16 <sup>+</sup>	Drury
1♠		5	4♥		2♦♥: FG, 1NT: up to 12HP, 2♣: FG(R) 3♣♦♥: 6 <sup>+</sup> INV, 2NT: LIM+ raise	1M-1x,3m: 5-5 12-15HP, Gazilli[3] 1M-1x,2NT: 6-4 16 <sup>+</sup>	Drury
1NT			3♠	(14)15-17 (5422),(6322) possible	2♣ (R), 3♣ (R)[4] 2♦♥ TRF 2♠: range ask/♣, 2NT: ♦ or both minors 3♥♠: short (31)(45), 3♦: 5-5M INV+		Rubensohl
2♣	✓	0		5-10HP, (5)6 card ♦ or BAL 22-23 BAL 26-27 or 8-9 tricks or FG 2-suiter	2NT: relay 2♦ P/C	3♣:weak, 3♥♠: max good 3-card. 2♥ pup to 2♠: FG♥ or NT 26-27	
2♦	✓	0		5-10HP (5)6 ♥/♠ or BAL 24-25 or FG hand	2♥♠:P/C, 2NT: relay 3♣: asks in ♥, 3♦: asks in ♠	3♣/♦:min ♥/♠, 3♥/♠:max ♠/♥ 1st:0-1, 2nd: 2, 3rd: 3-4, 4th: 5-6	(X)-XX: PUP to 2♥
2♥		5	-	5-10HP, 5♥ 3 <sup>+</sup> ♠	2NT (R)[2]		
2♠	✓	0	-	Weak both minors	2NT (R)		
2NT				(19)20-21	3♣ (R)[4] 3♦♥: TRF 3♠: both minors	see [4] TRF accept no fit (2NT-3♦,3♠:5 card)	
3♣♦		(5)6		3-10HP, (0-7 NV vs V)			
3♥♠		(5)6		3-10HP, (0-7 NV vs V)			
3NT				Gambling			
4♣♦		7					
4♥♠		7					
4NT				Both minors			
6♣				Asks for ♣Q			
HIGH LEVEL BIDDING					ADDITIONAL NOTES		
RKCB 41/30/2 no trump Q/2+ trump Q, Mixed controls					[1]: XYZ: After 1-1-1: 2♣: PUP to 2♦ (=to play 2♦ or any INV) / 2♦:ART FG		
After M fit: 3NT non-serious					[2]: 2♥-2NT: 3♣:4♠, 3♦:35(41), 3♥/♠:35(50), 3NT:35(32)		
					after 3♣: 3♦ asks: 3♥: short diamonds, 3♠: short clubs, 3NT: 4522		
					[3]: Gazilli: 1M-1♠/NT, 2♣: (Best minor OR 16+) - 2♦:(any 8 <sup>+</sup> ), 2♥ (3 <sup>+</sup> ), 2M (11-15), 2NT(any 5-4, 16 <sup>+</sup> )		
					[4]: After 1/2NT-3♣: 3♦: 1 or 2 4-card M, 3♥: no 4/5M, 3♠: 5-card, 3NT: 5♥.		